

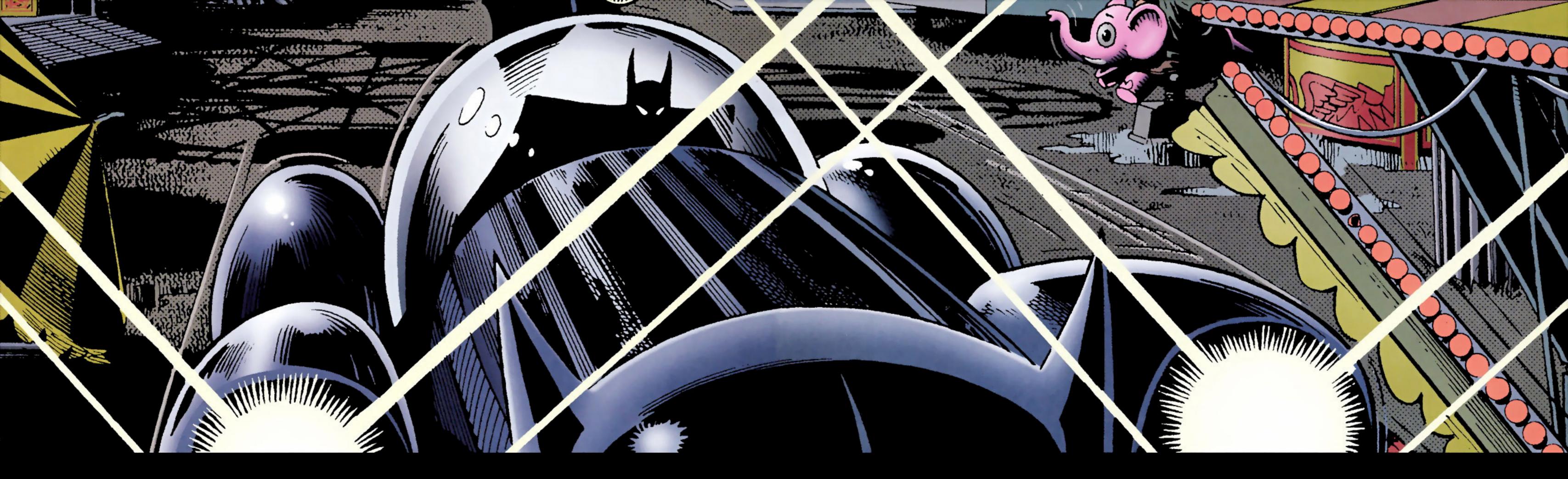




BATMANTHE KILLING JOKE THE DELUXE EDITION

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incidents featured in this publication are entirely fictional. DC Comics does



INTRODUCTION

Man, how cool is this?

Like everyone who was in the mainstream comics field in the late 1980s, or — as was my case had their noses pressed against the glass, the back-to-back-to-back of DARK KNIGHT RETURNS, WATCHMEN, BATMAN: YEAR ONE, and BATMAN: THE KILLING JOKE, completely reenergized the field. The characters (other than those in WATCHMEN) had been around for decades and, while many talented writers and artists had done much notable work in that time, there was an incredible sense of the new coming from Frank Miller and this handful of crazy Brits — Alan Moore, Brian Bolland, John Higgins, Richard Starkings and Dave Gibbons — who were seeing possibilities in them, in the kinds of stories that could be told, and not incidentally, in the way that a story could be presented.

BATMAN: THE KILLING JOKE is the only one of the stories listed above that did not first exist in another format, as a series of comics that were eventually collected into that catch-all term, a "graphic novel." THE KILLING JOKE was a 46-page story, but it was crafted at such an astonishing level, and printed so much more cleanly and carefully, that it seemed to be a different beast altogether, not just a really great Batman comic, but something different. I didn't get it then, but I do now.

That is what authors of extraordinary craft can do: make the old seem new.

And thrilling. Don't forget thrilling.

I am told that the origins of BATMAN: THE KILLING JOKE go back to a Batman/Judge Dredd proposal that Moore and Bolland had cooked up. When it fell through, Moore asked Bolland what else he wanted to do, and Bolland said, "The Joker, please."

So polite. And thus a classic was born.

Moore is famous for many things, not the least of which are his maniacally controlled and precisely orchestrated scripts, requiring an equal and similar effort from his artist partner, and in the amazing Brian Bolland he found an artist his equal in talent, fanaticism, care, and expressiveness. Both excel in impressing with their rendering of the mundane, so that it never *feels* mundane. And then they blast into a reveal, a money shot so explosive that is it only then that you realize how well you, as a reader, have been lulled to rest *on purpose*, just to set you up.

The Joker's reveal on page 11, the tragic event on page 18, the second reveal on page 37, all orchestrated and carried out in ways that astonish, and then astonish again when you go back and see just how much these artists have known and set things up from the beginning. How fun it is to be in the hands of creators who know so much about what they are doing.

Oh, and the joke (how cool is it that the book ends with a joke) at the finish?

Priceless, funny, and perfect for the characters of Batman and The Joker.

What you hold in your hands, though, is not the book that I own, that so inflamed(!) me and thousands of others back in 1988, because of one crucial element: the coloring.

This time around, you lucky buggers, you have the fantastic treat to see the book colored by the artist himself, and see his more complete vision of how the story should look. Side by side, the comparison is amazing.

Bolland's colors are characteristically thoughtful and restrained. They fit the work more completely than Higgins's state-of-the-art job in 1988 and are a joy to look at. Slow down and one can see how cool the palette is now, versus the warmer one of 1988, and how much better that reflects the somber tone of the story, and how, when Bolland retains a color from 1988 that has become iconic, like Barbara's yellow shirt, he integrates that so well into the cooler colors in the scene, allowing the shirt to really pop and ratchet up the horror of the event.

But the biggest and most amazing change in this newly colored edition is in the flashback sequences.

Bolland washes out all color in each one, but chooses to spotlight an object in each — a bowl of tentacles, shrimp, and so on — in increasingly

intense shades of red, all leading up to (here's that sense that everything has been planned from the start by masterful hands) the Red Hood that was posited to be The Joker's mostly forgotten origin, way back in 1951, and the transformation of the milquetoast failed comedian to insane criminal mastermind.

Brrrrrr. I just got chills.

Anyone else get chills?

Man, how cool is this?

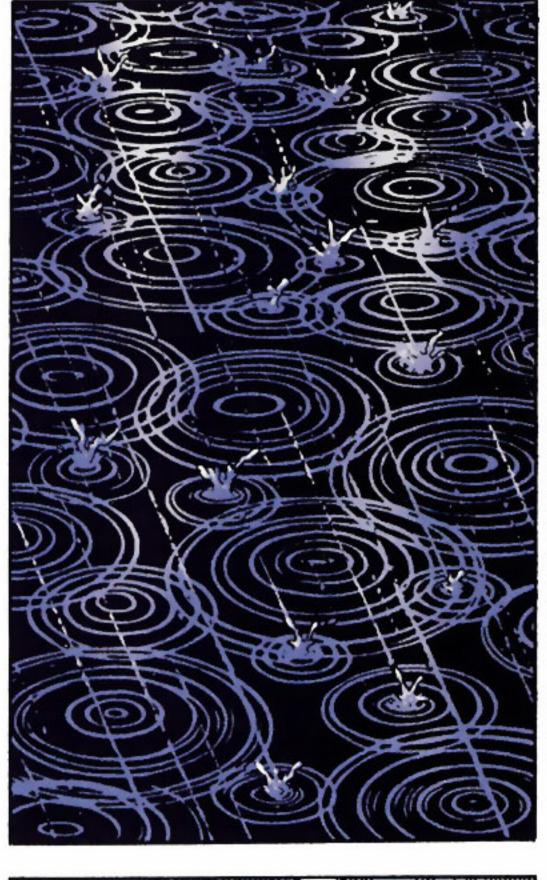
Tim Sale

Pasadena, CA 2008

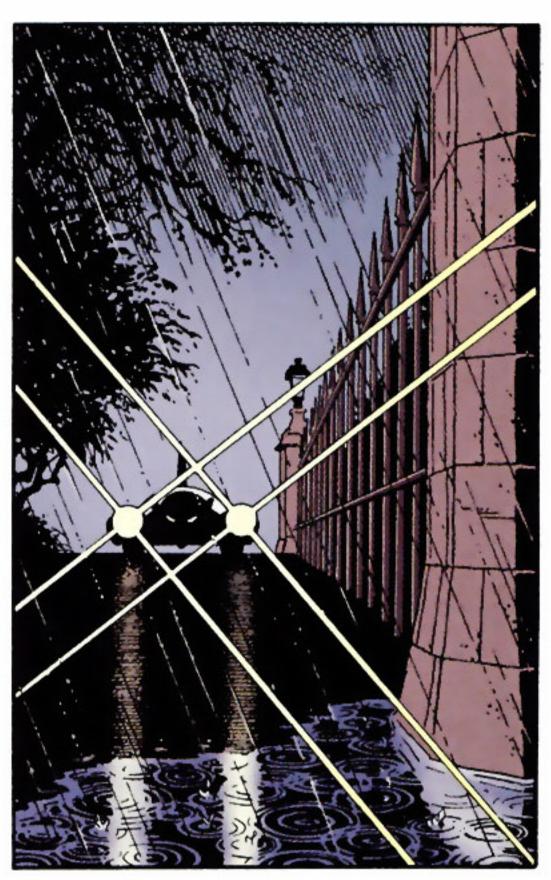
Tim Sale lives in southern California with his aged dogs Hotspur and Shelby. Raised in Seattle, he still finds California an odd place, though he hopes that will change someday.

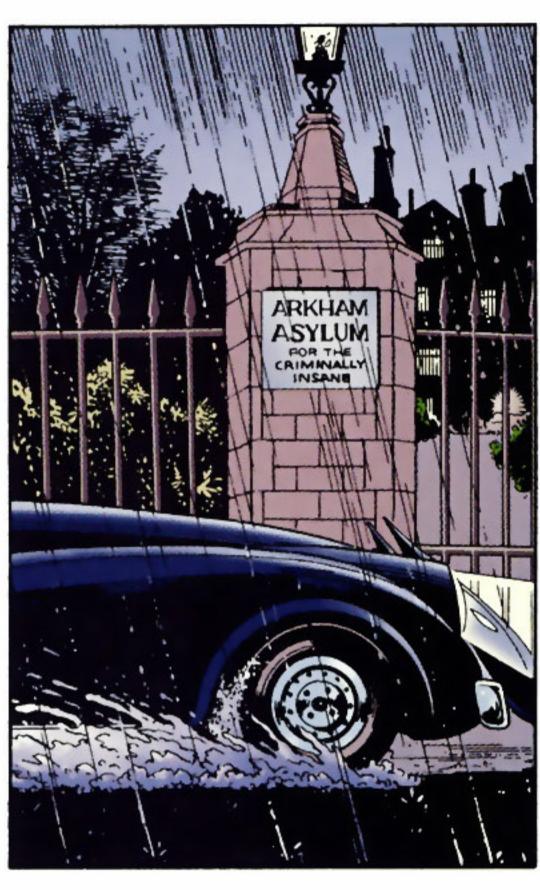
Tim is the artist on BATMAN: DARK VICTORY, CATWOMAN: WHEN IN ROME, BATMAN: THE LONG HALLOWEEN and many other titles.

In 2006, Tim became the artist for the hit NBC television series Heroes.

















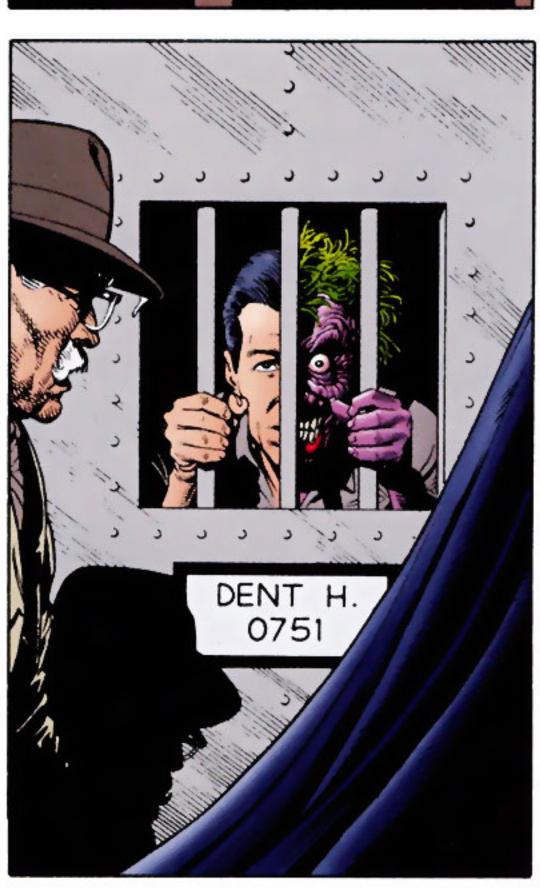


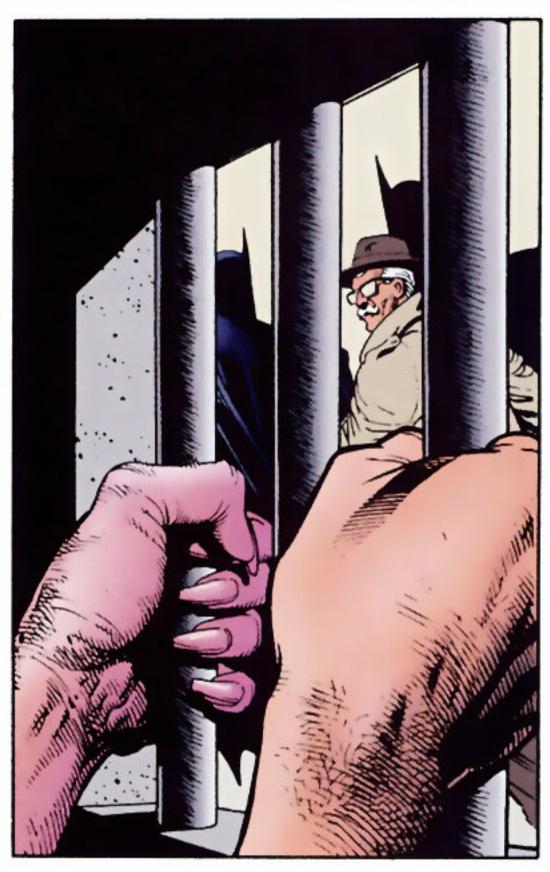


































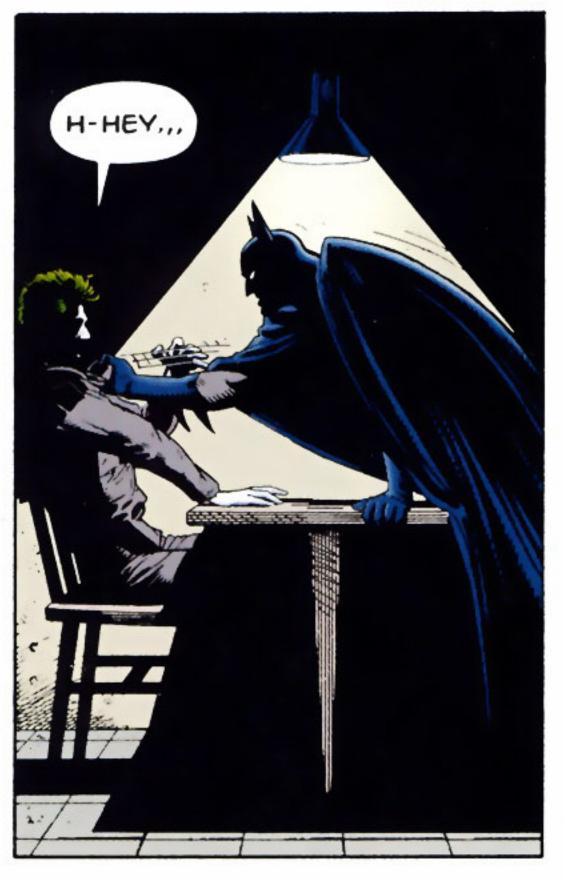




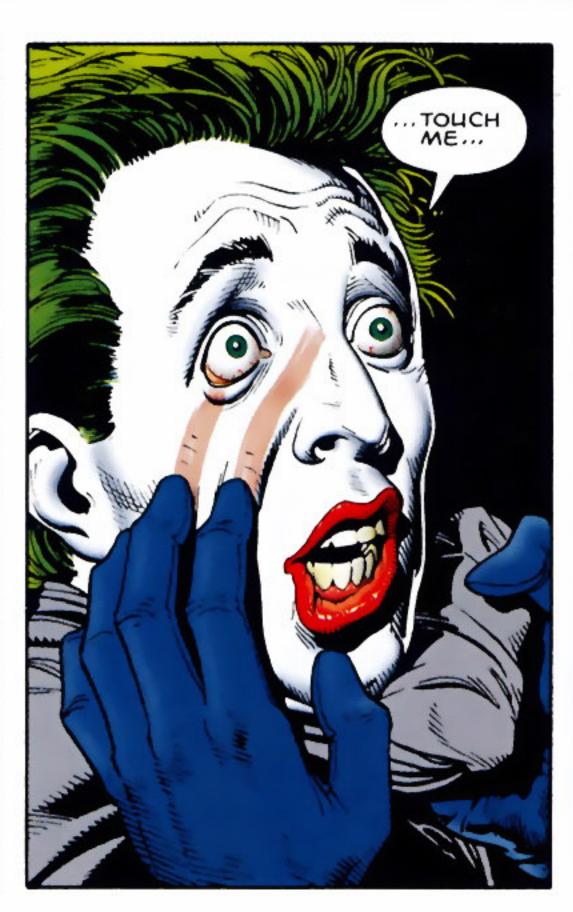














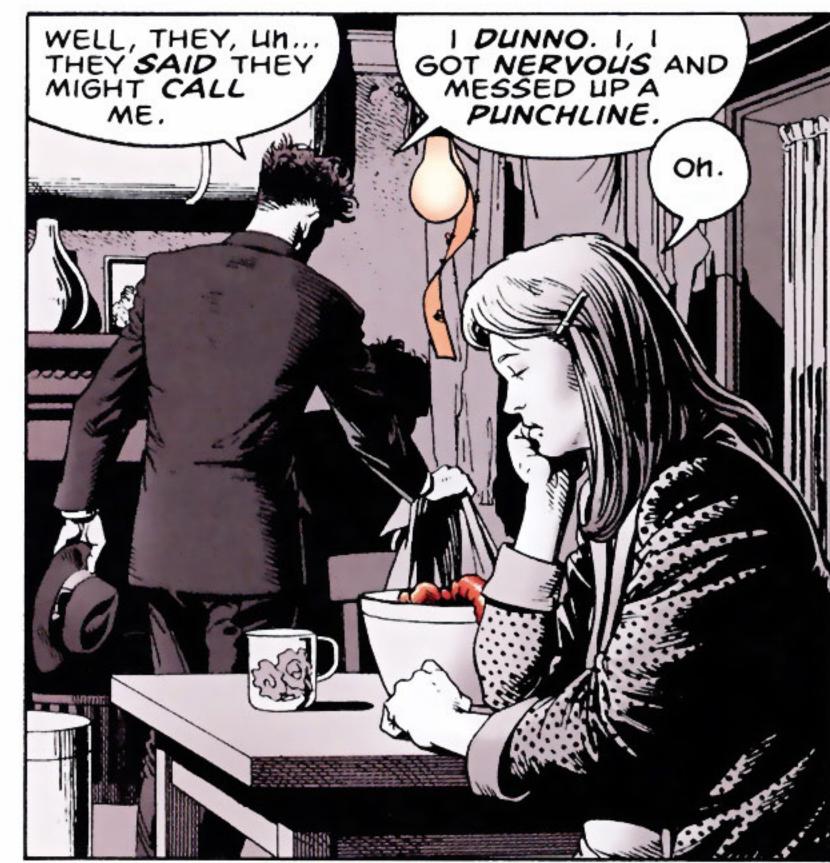










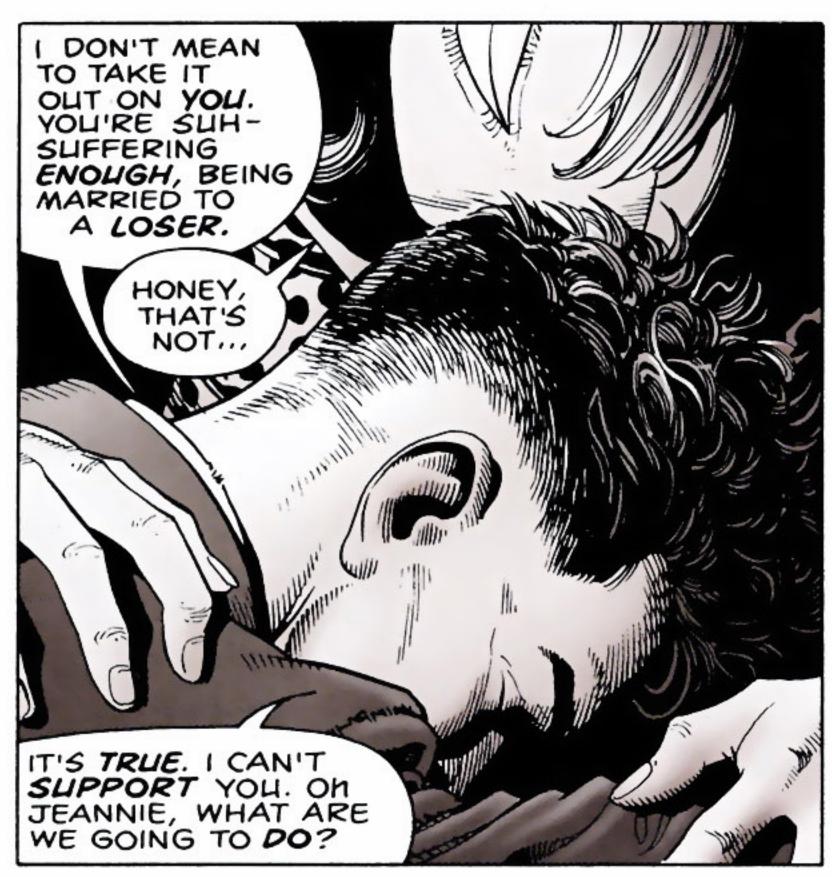




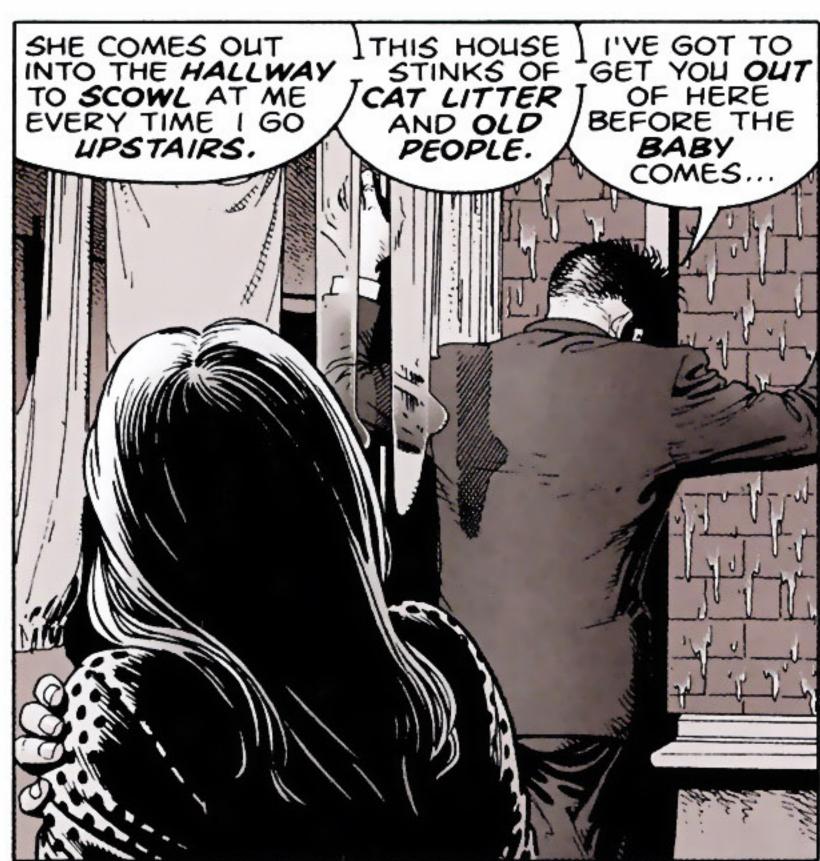


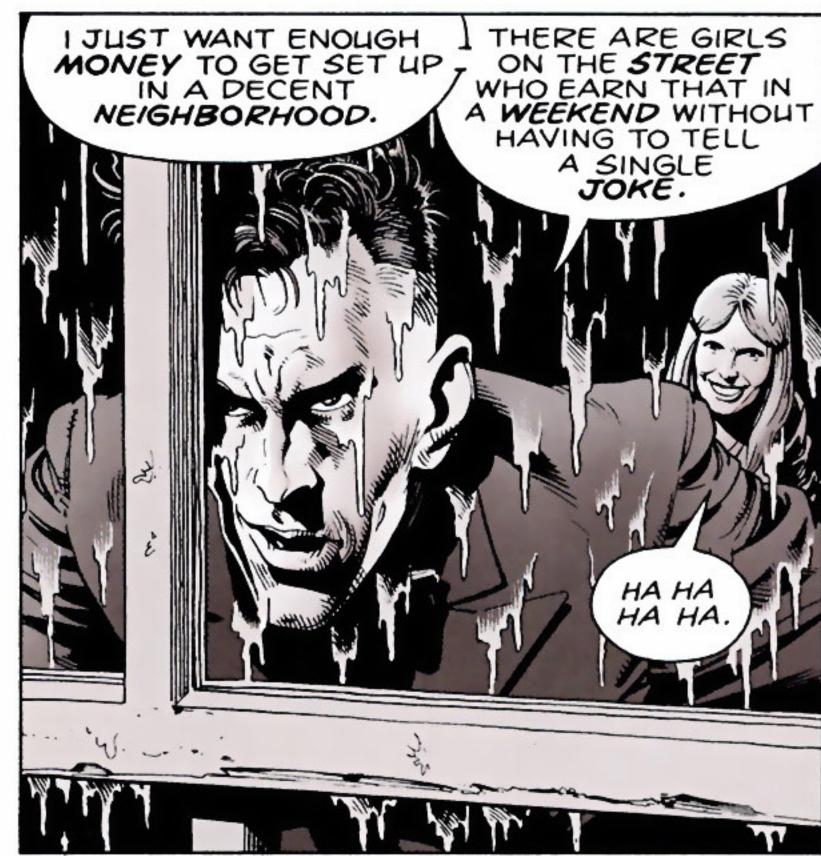




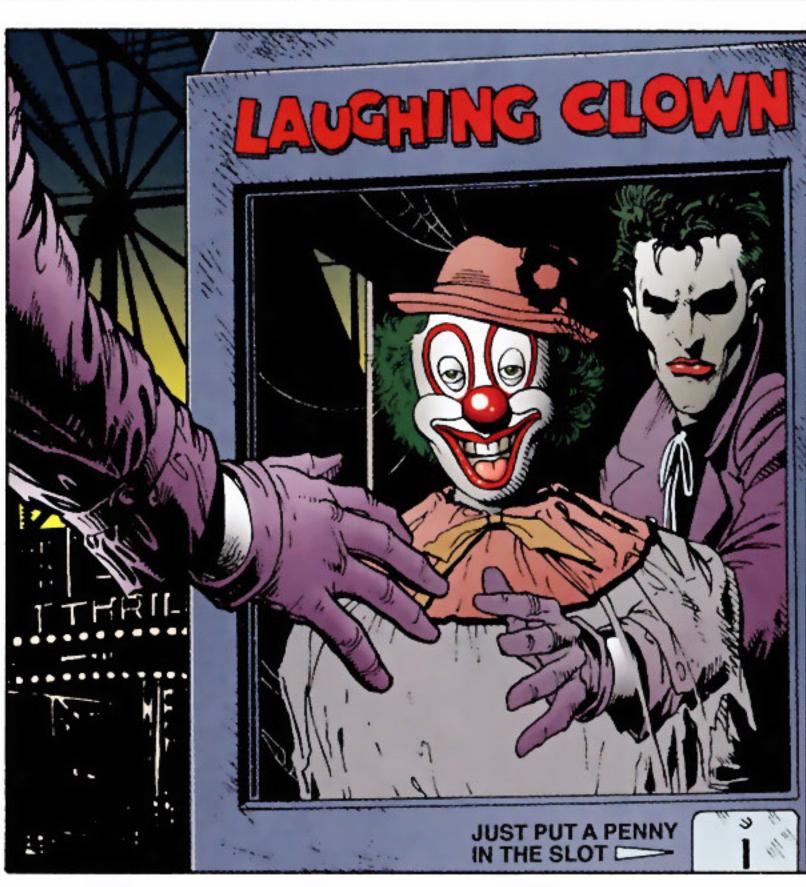


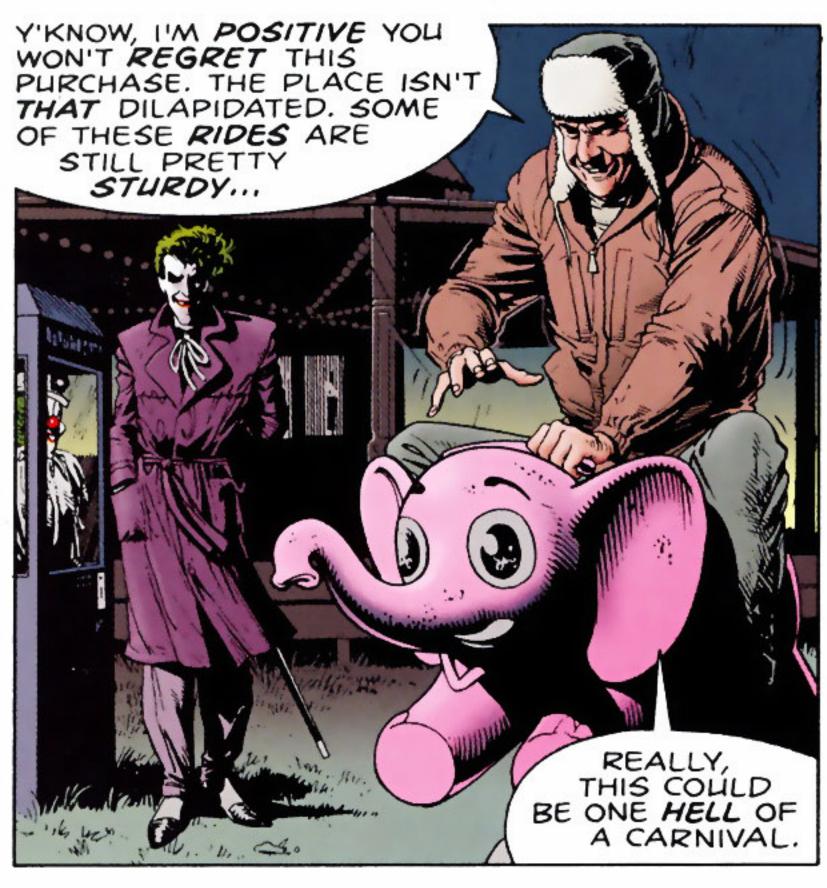


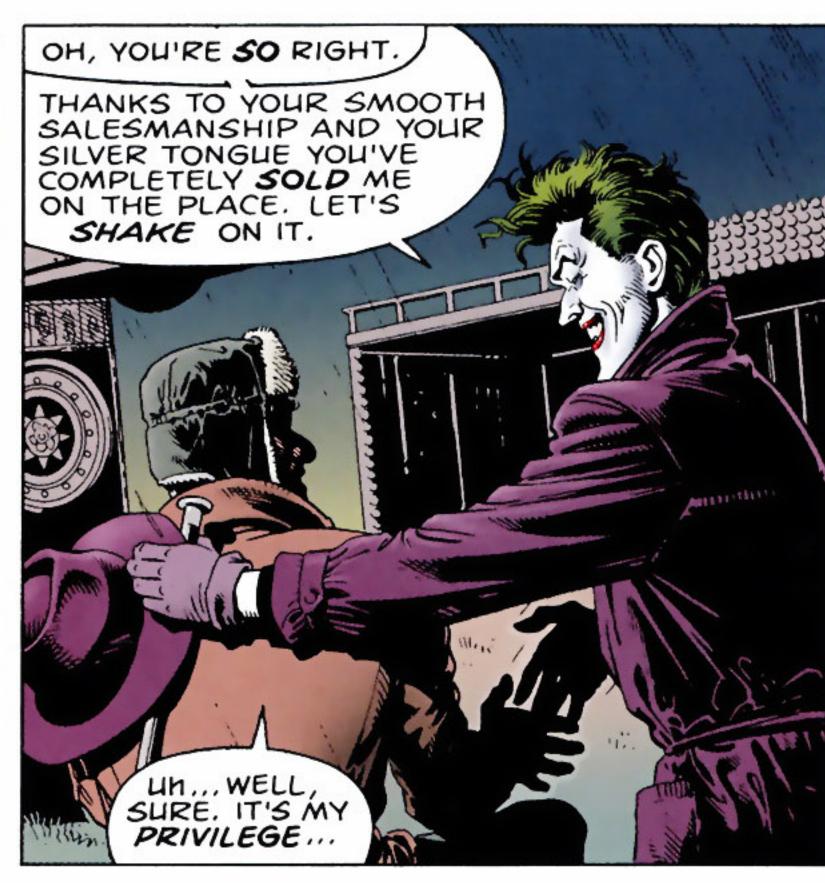


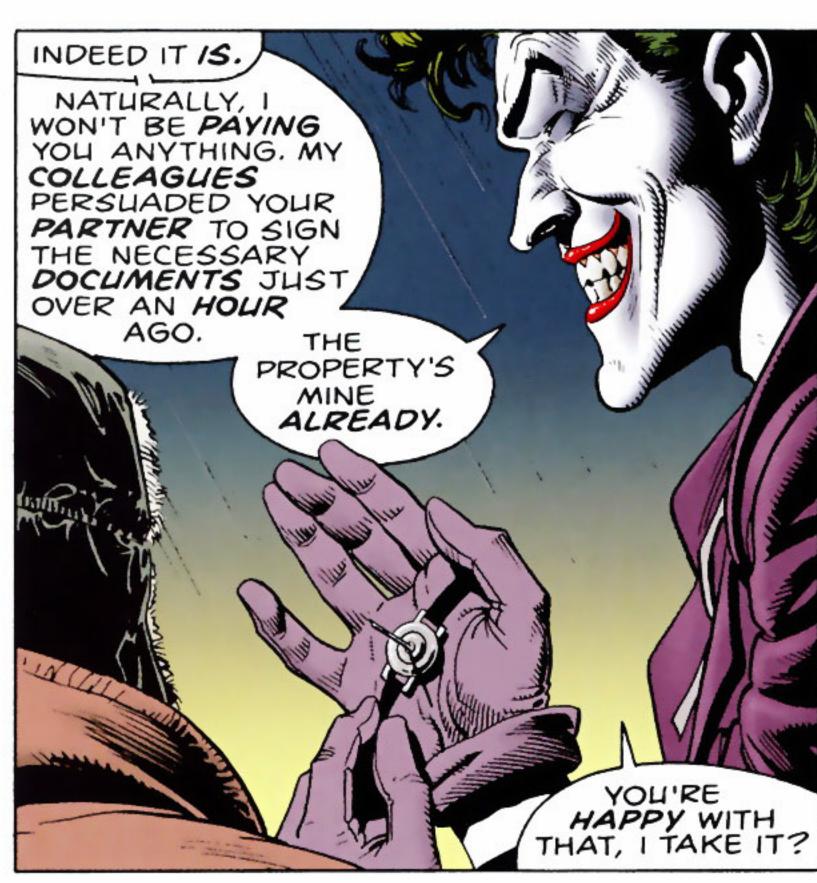


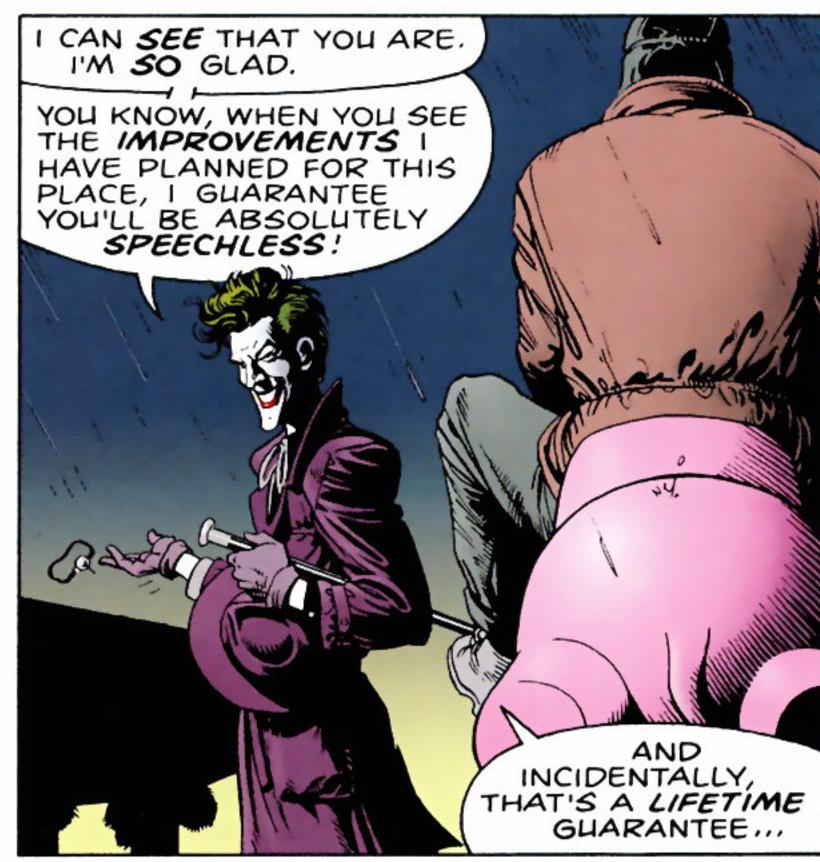














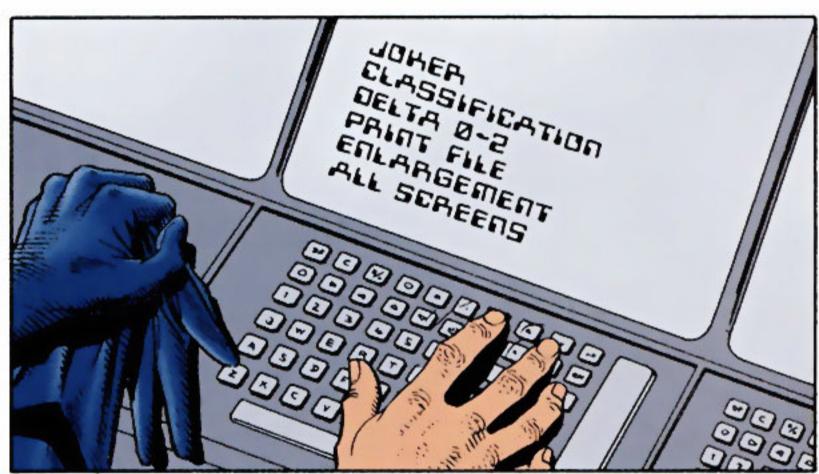








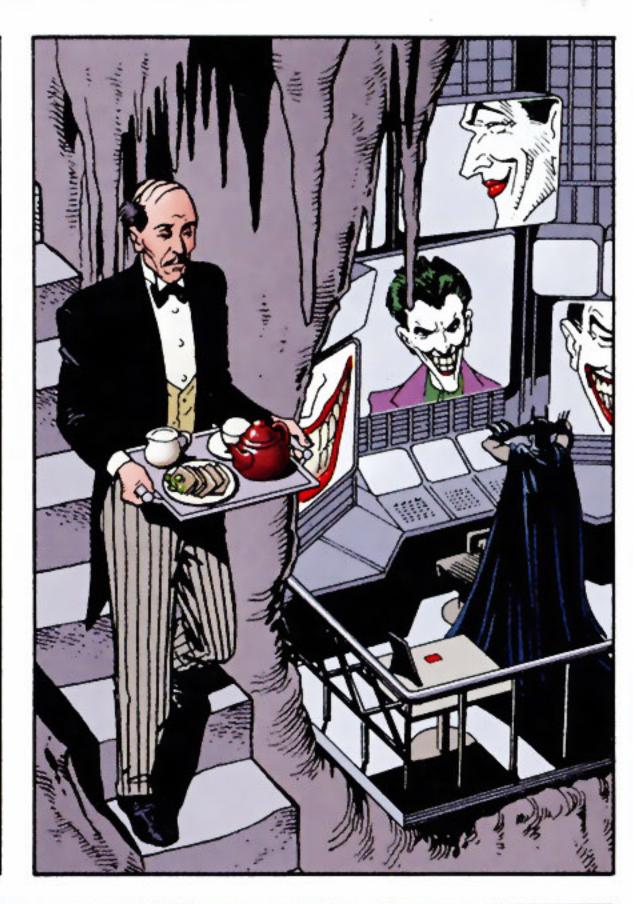


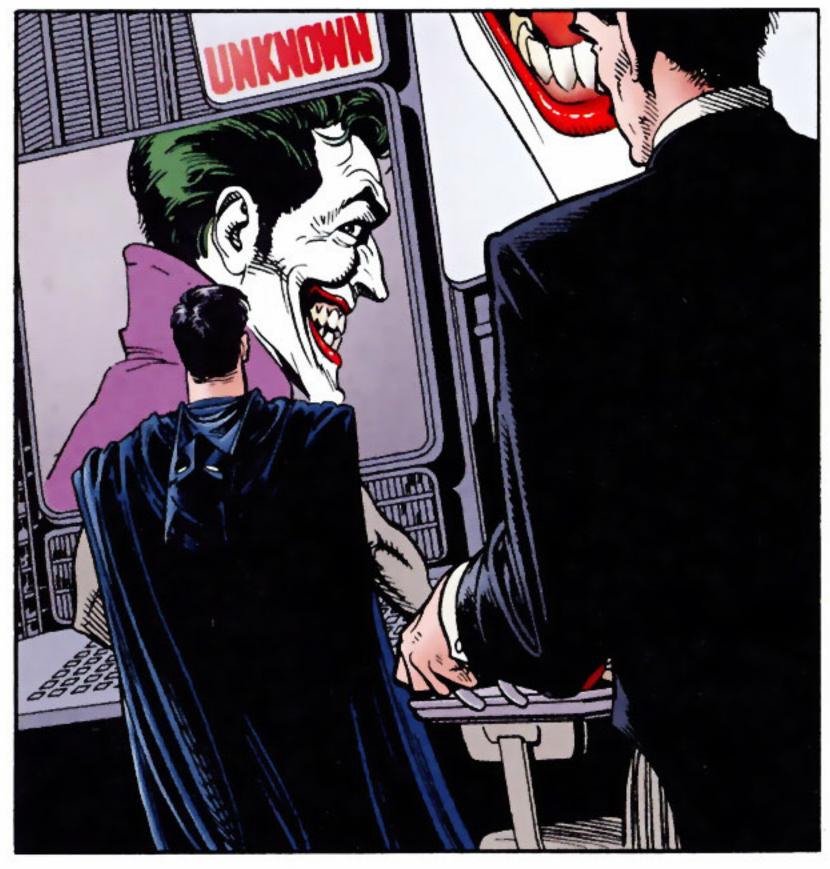


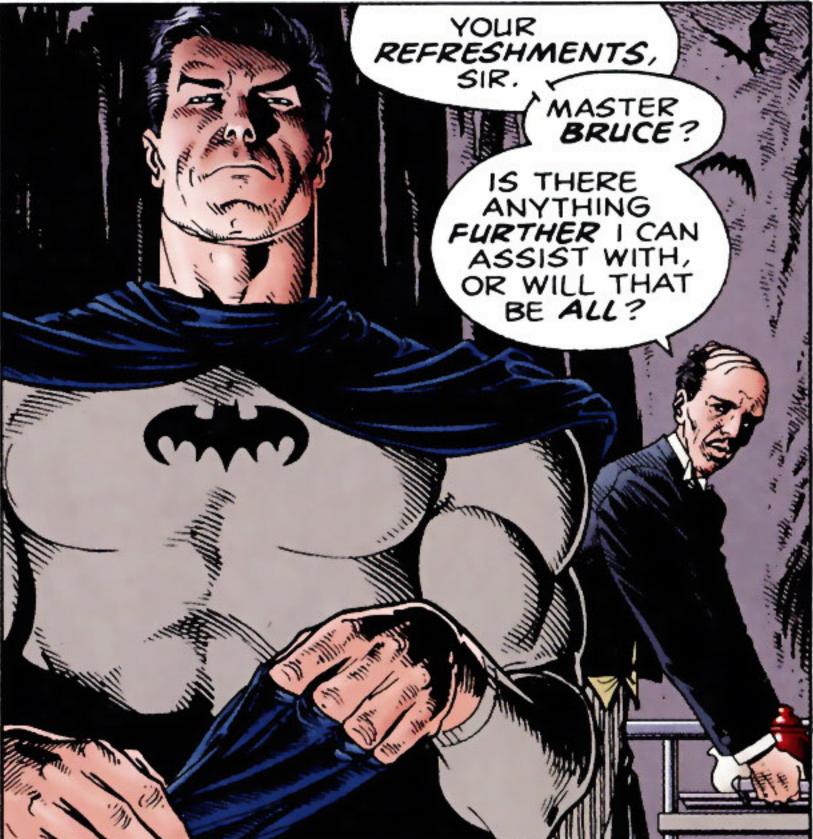


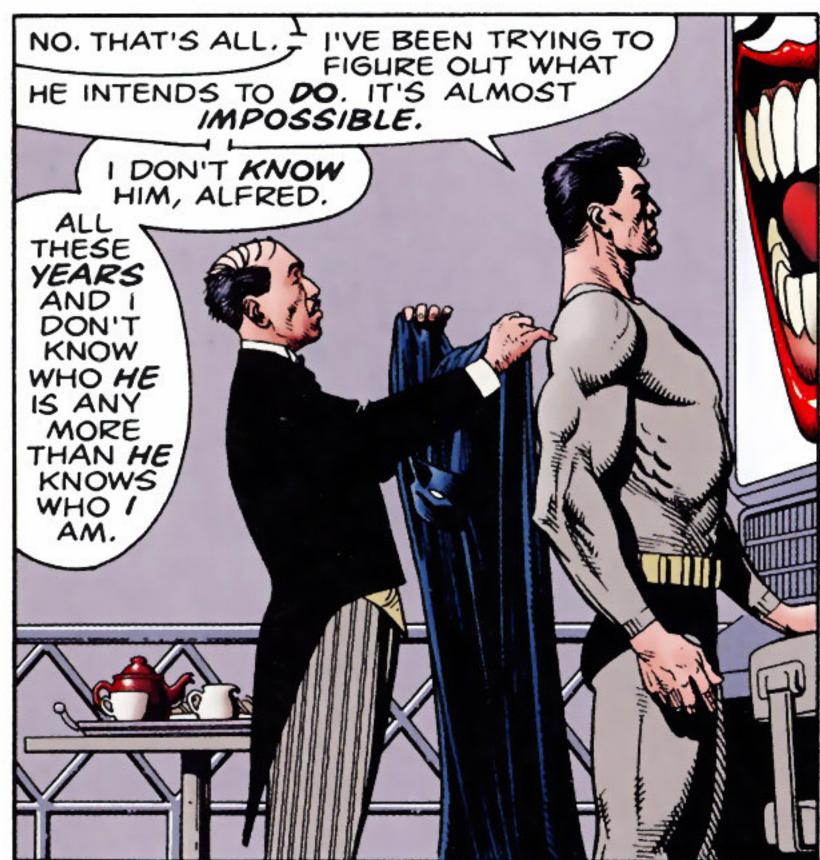




















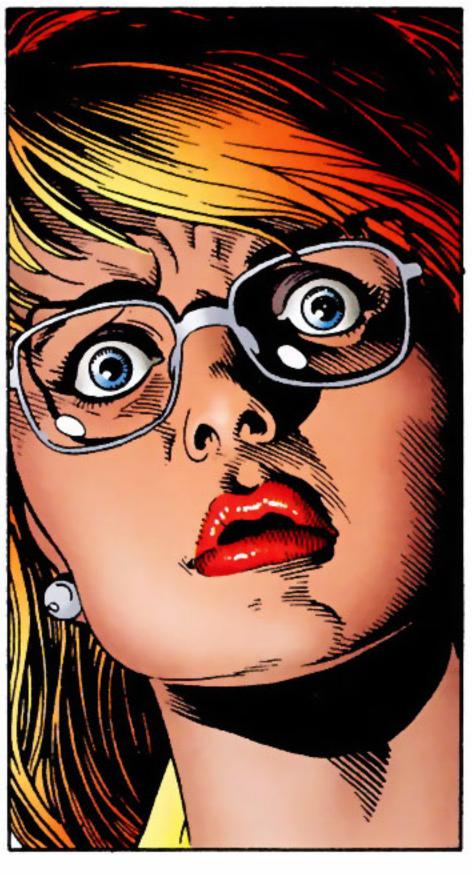








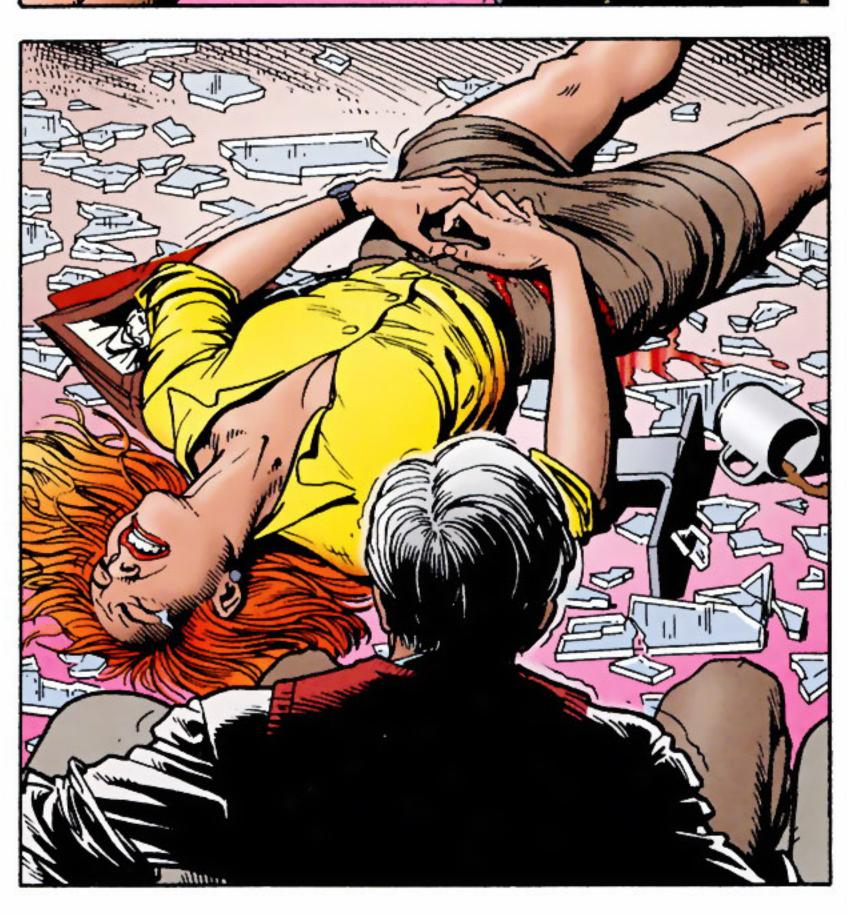


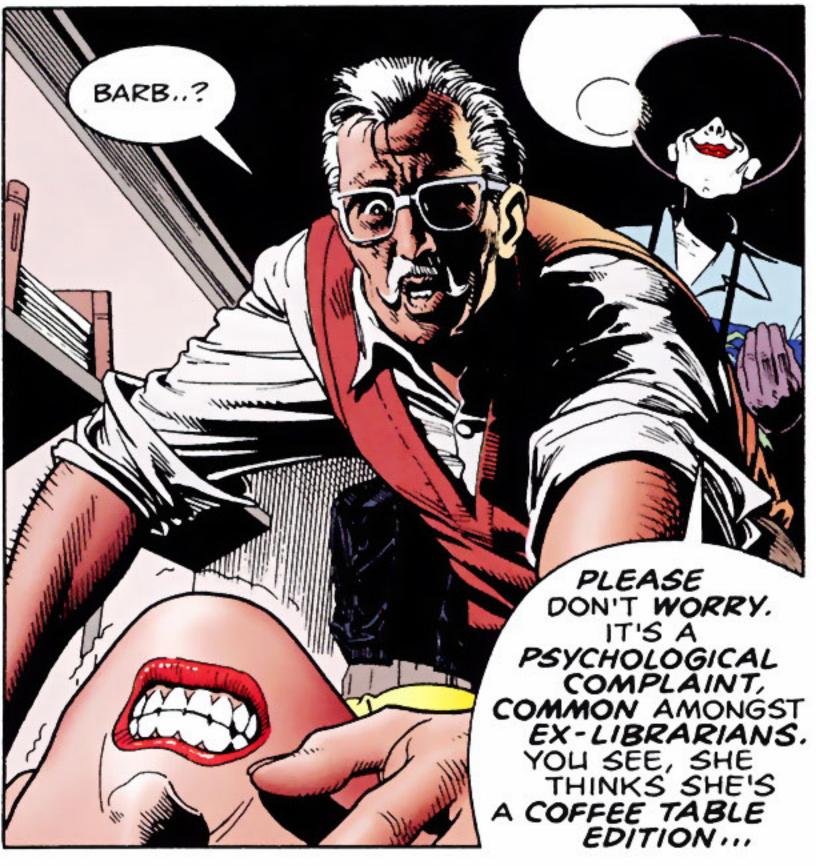


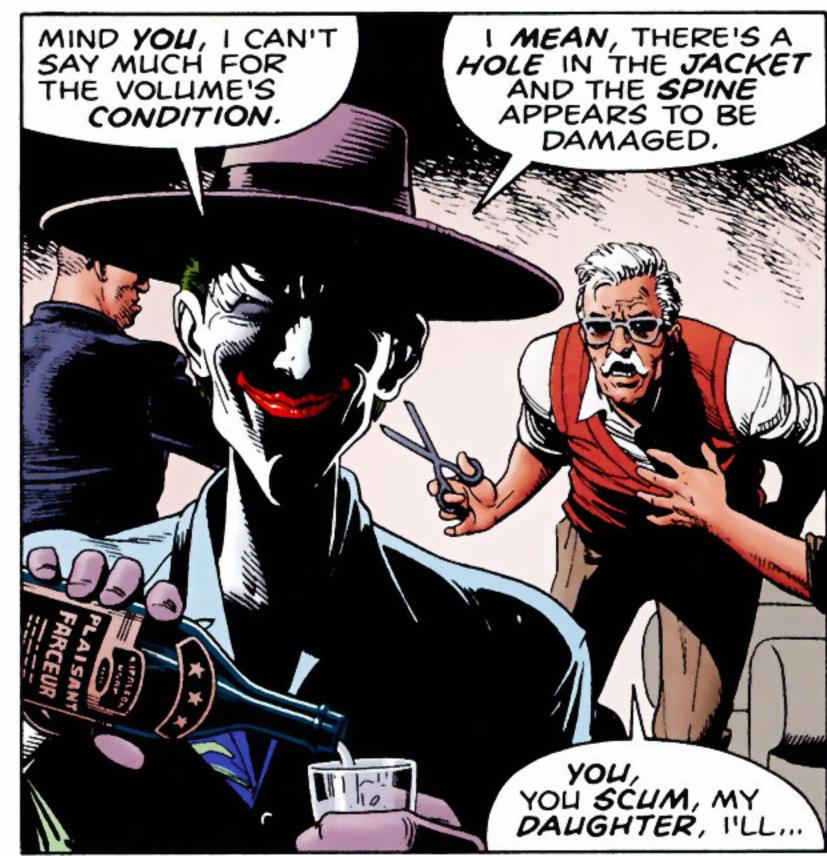


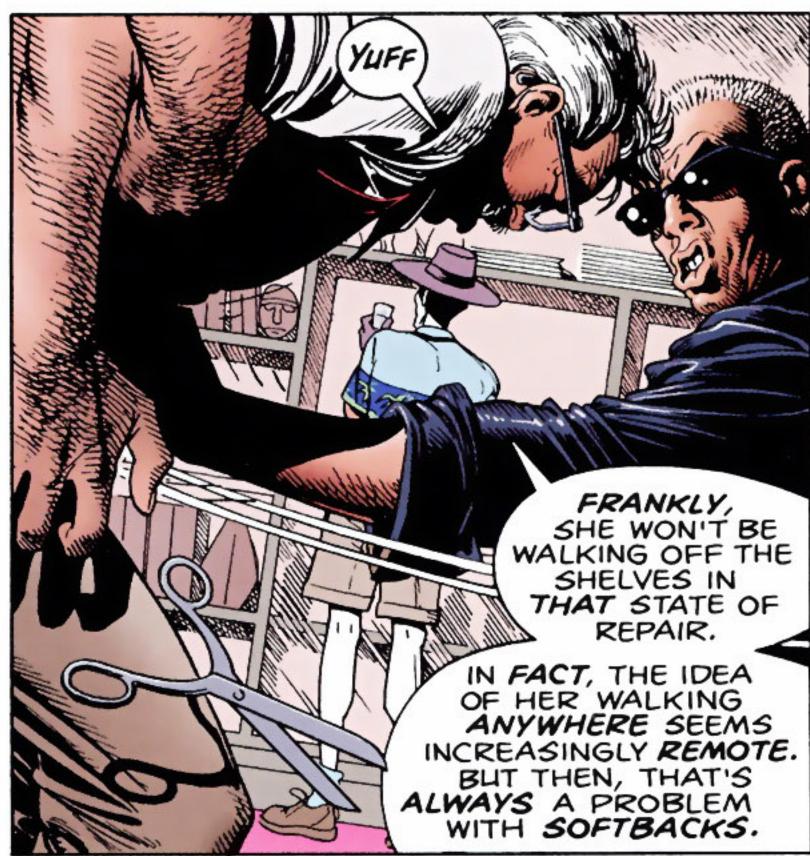








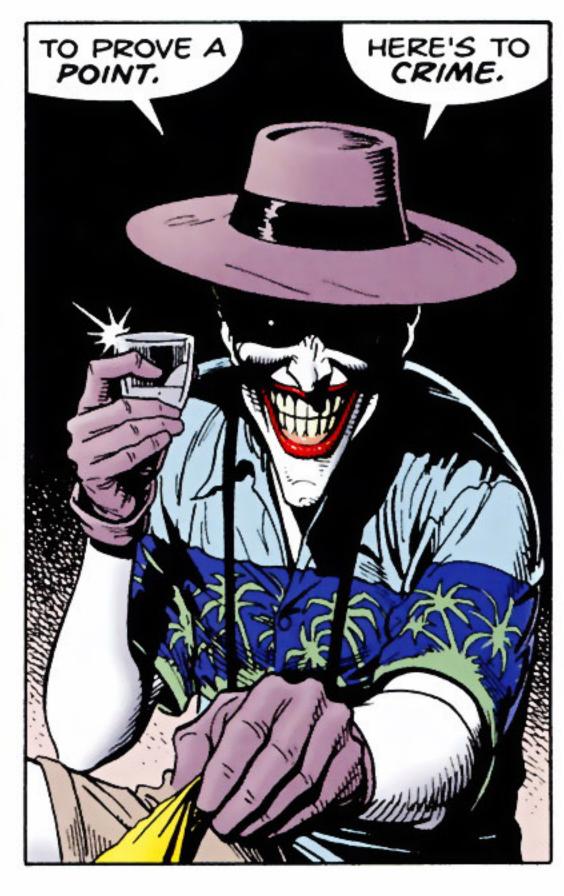


















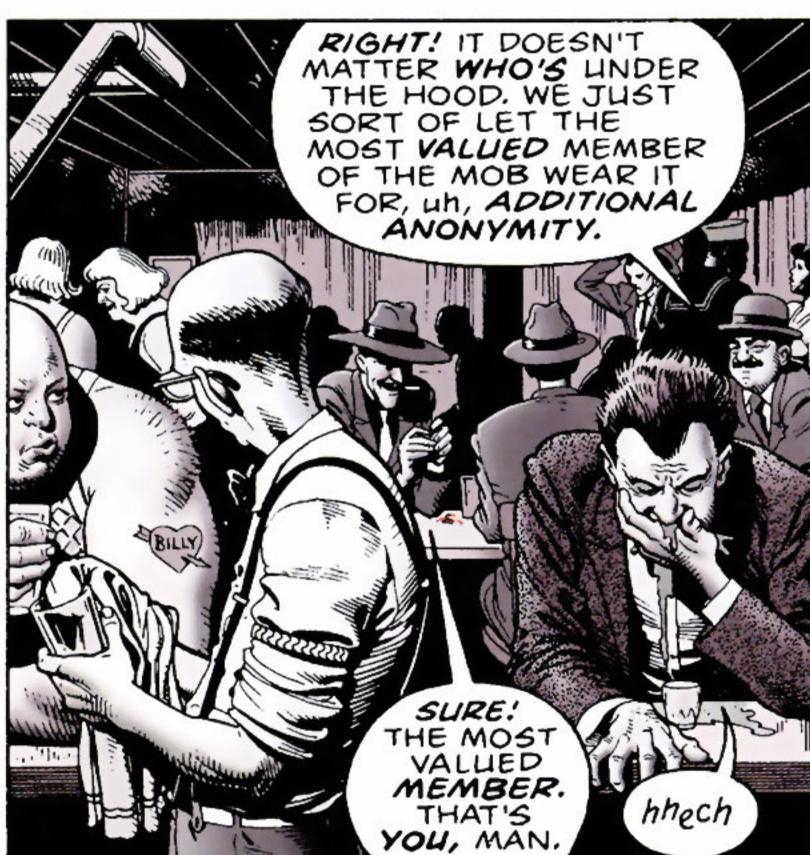


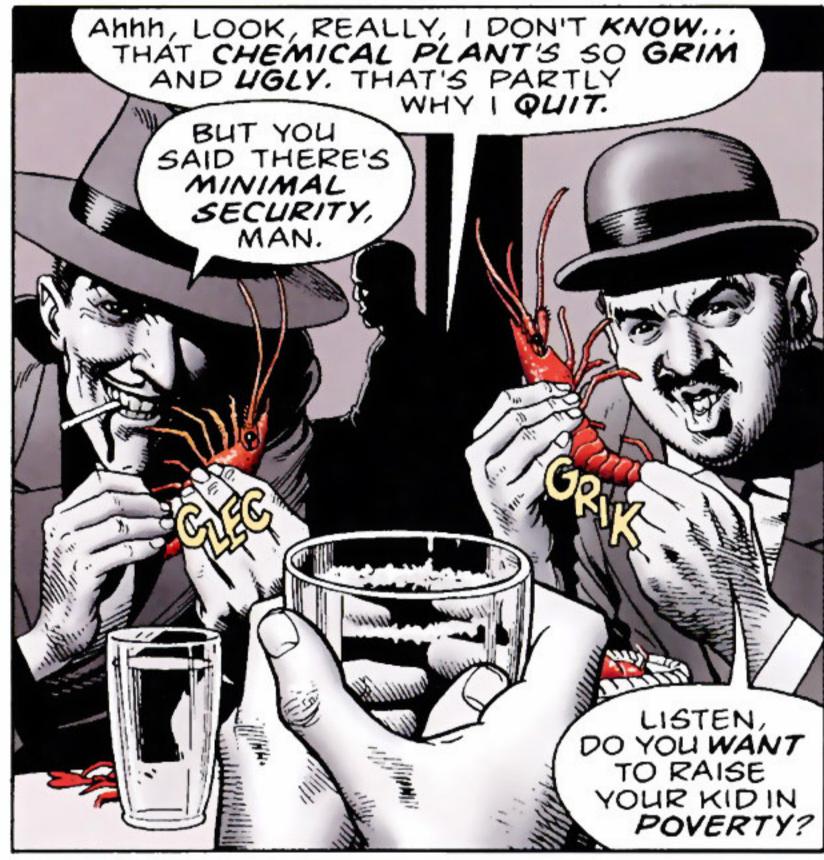








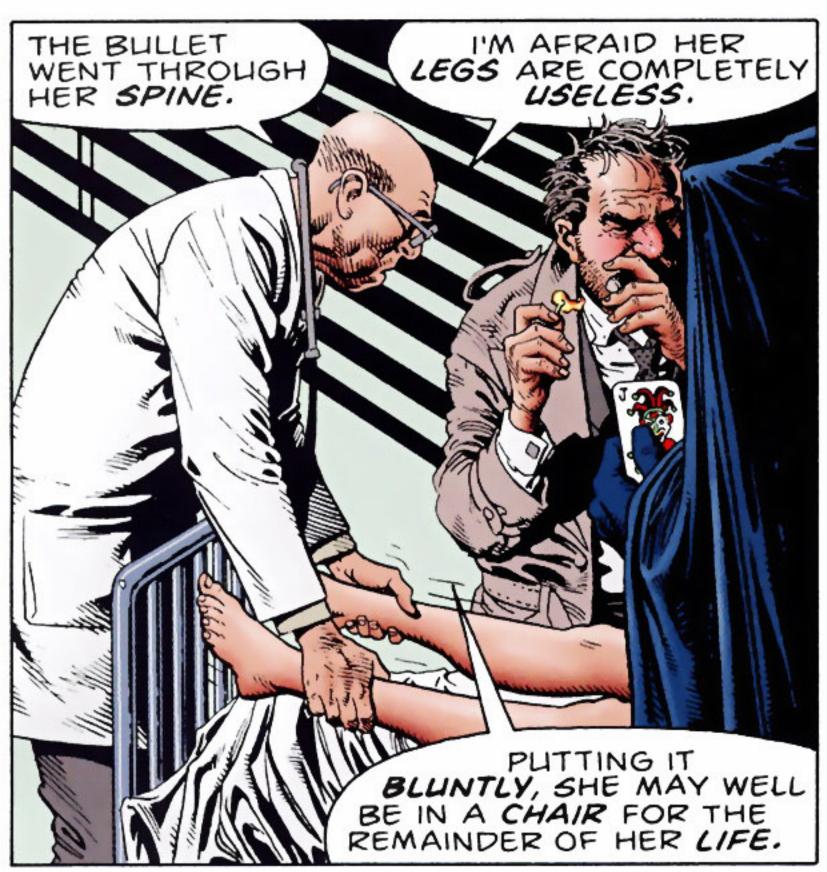


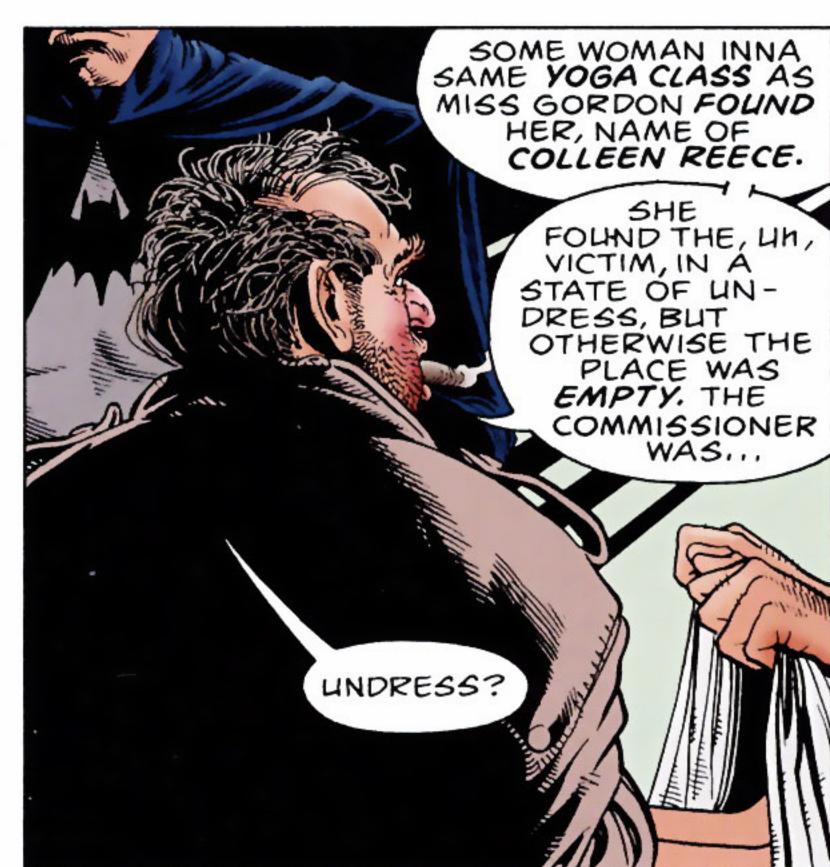


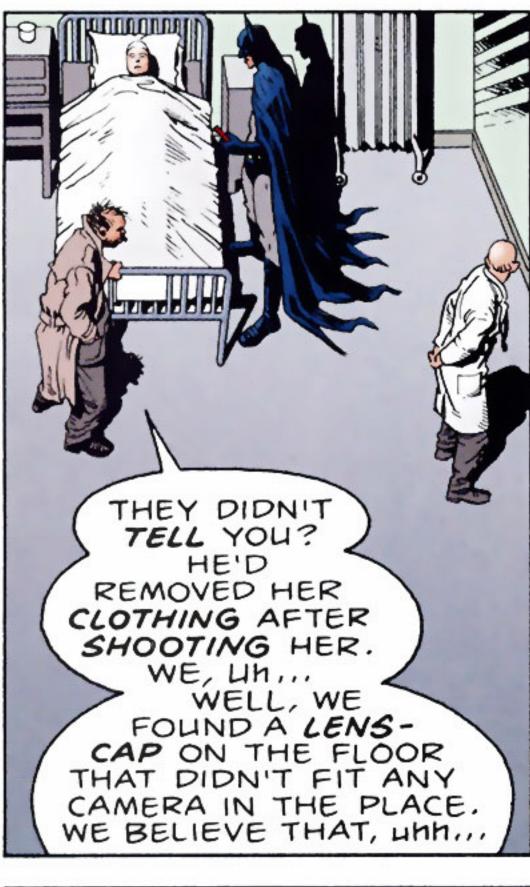








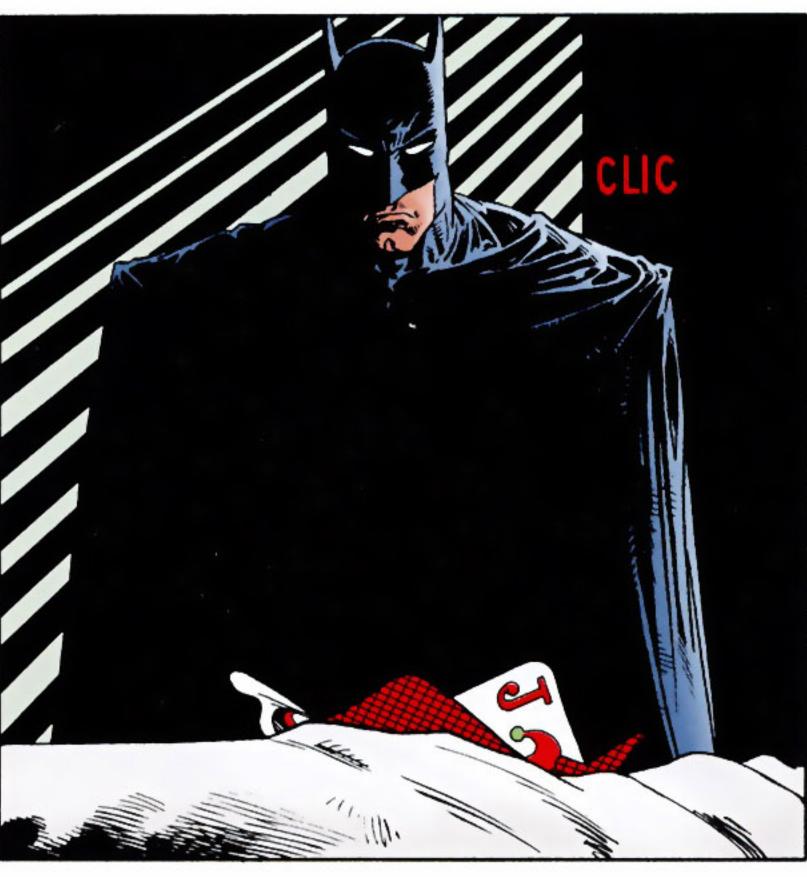








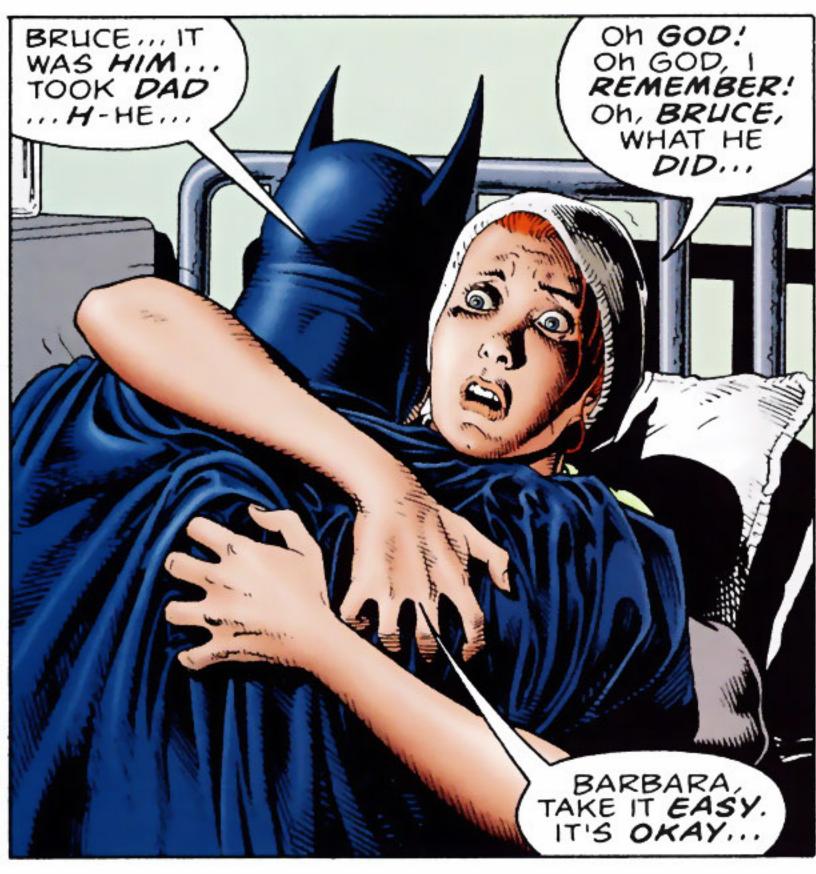


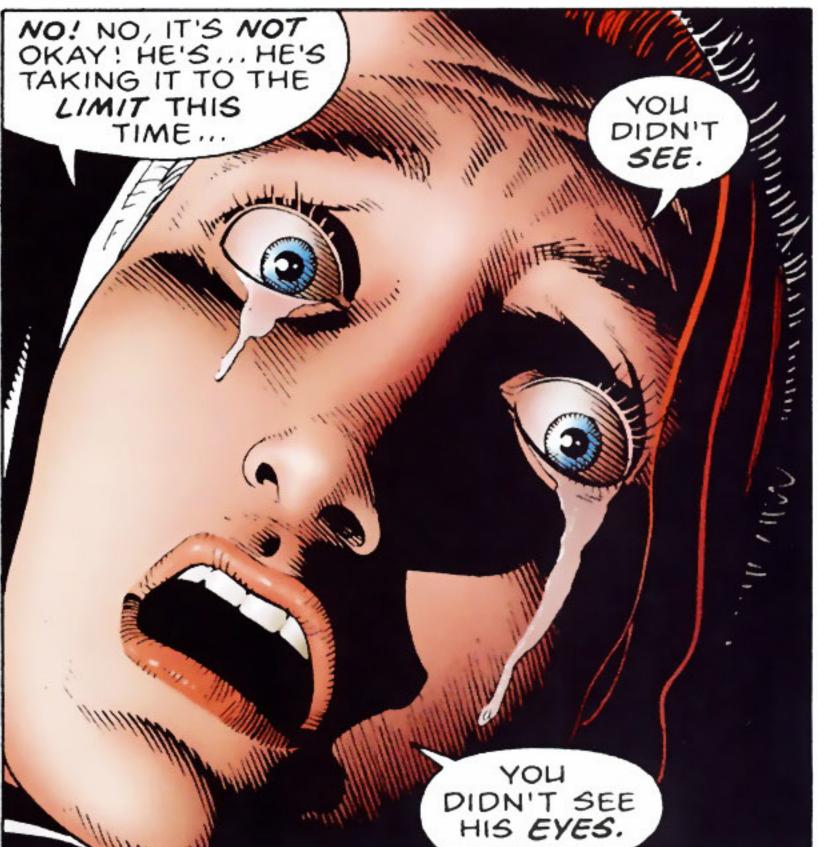




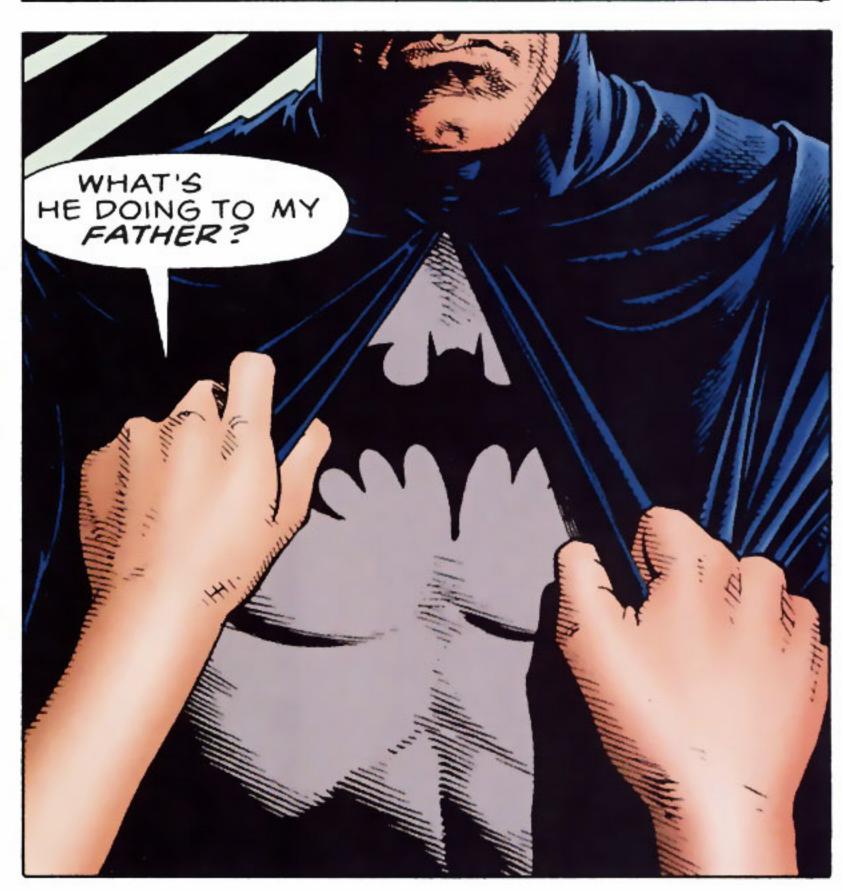














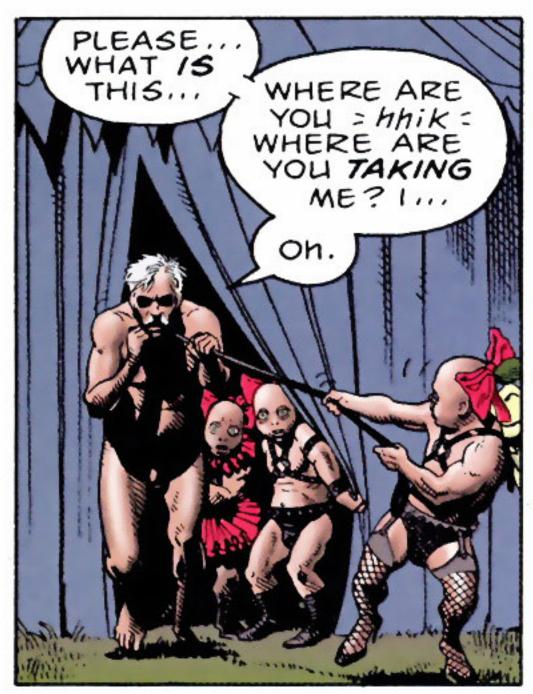




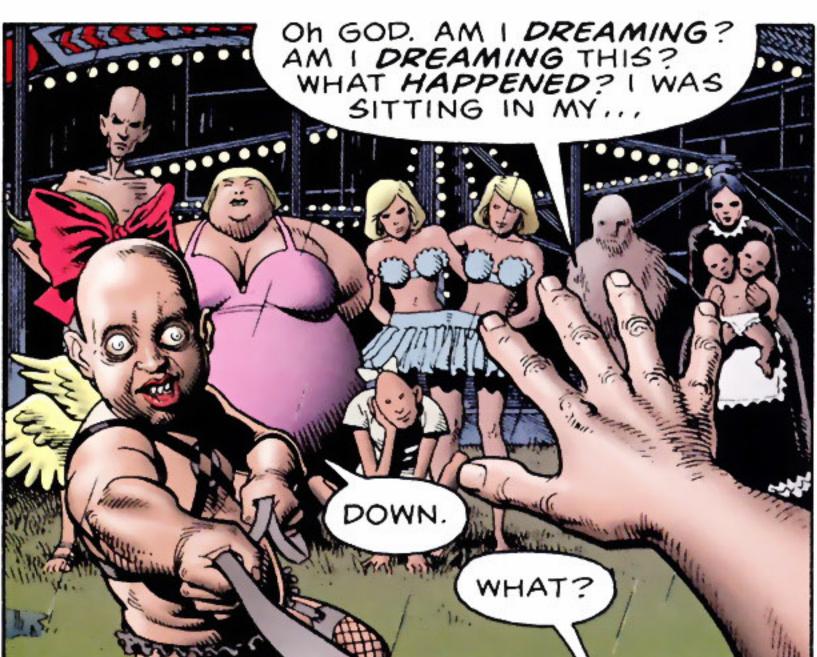




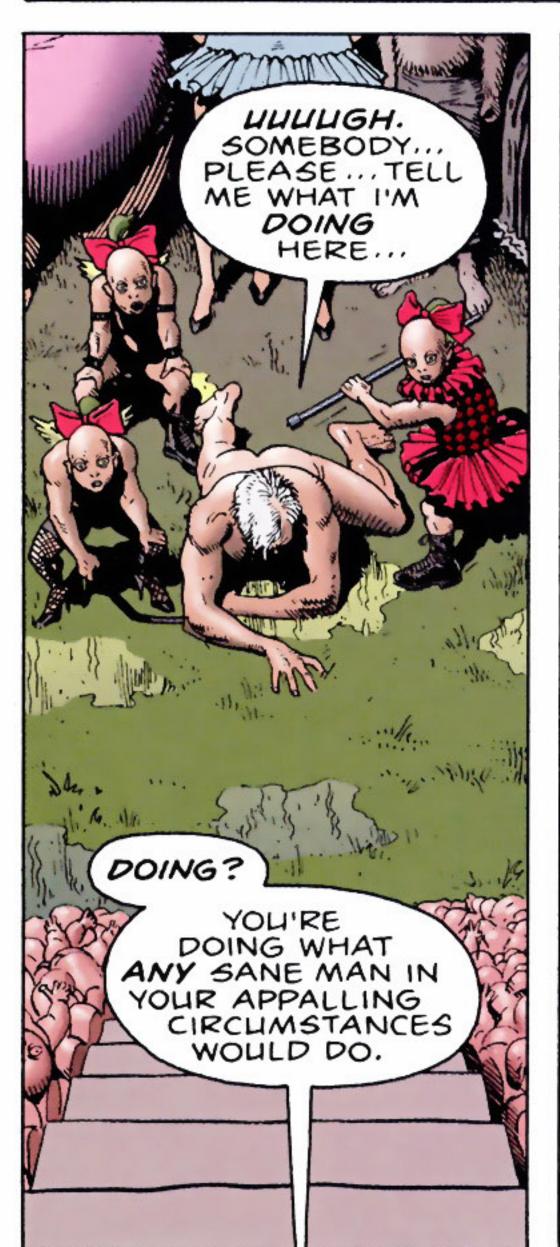


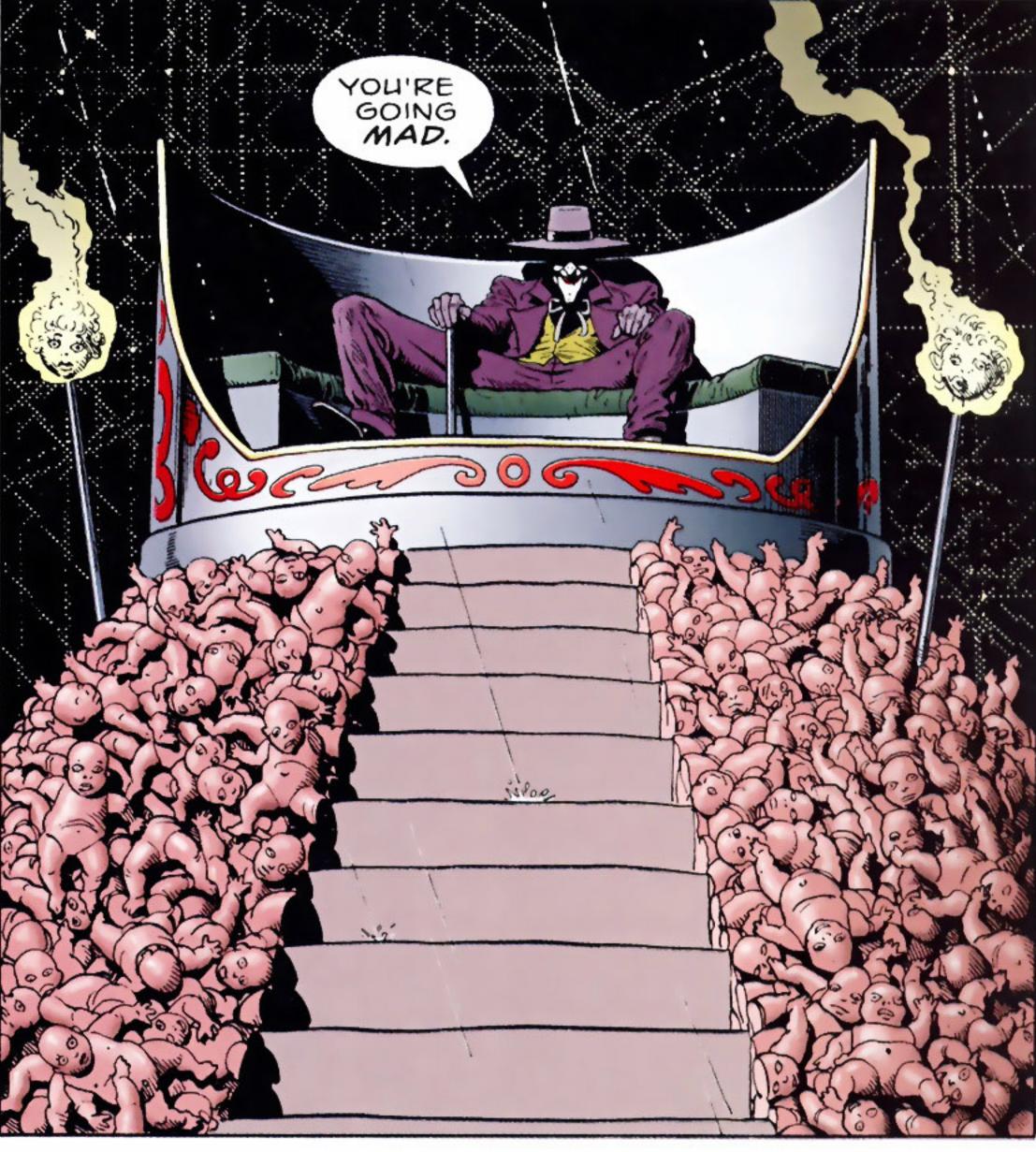


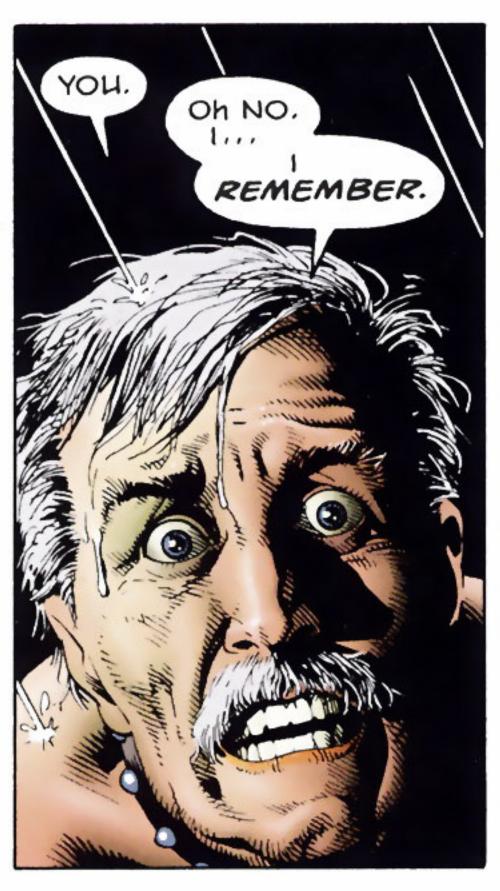


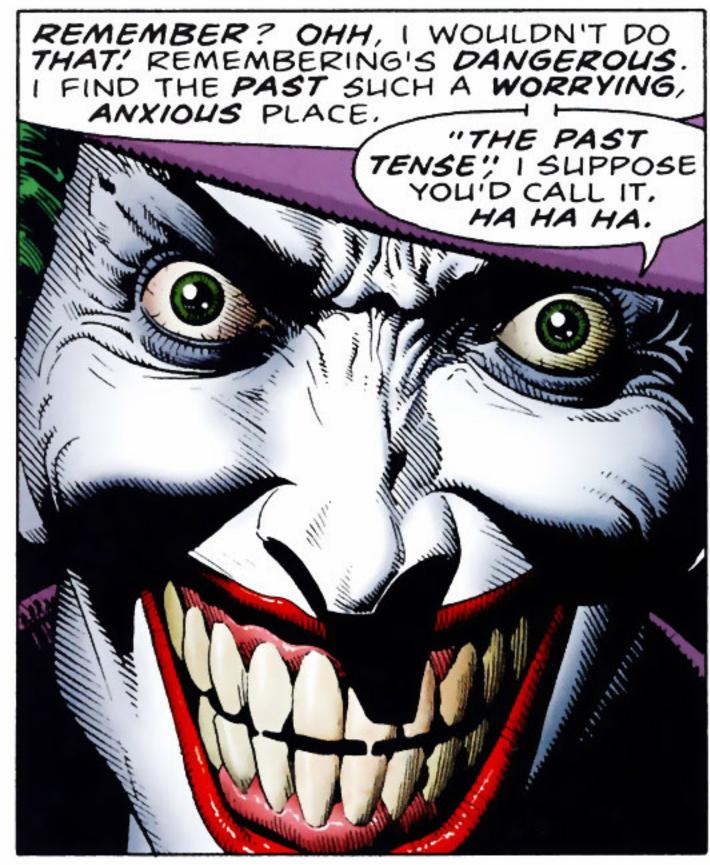


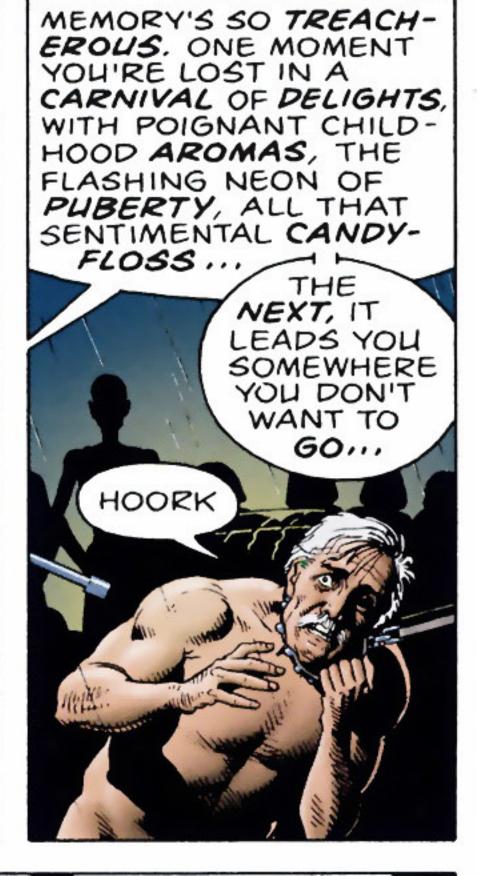


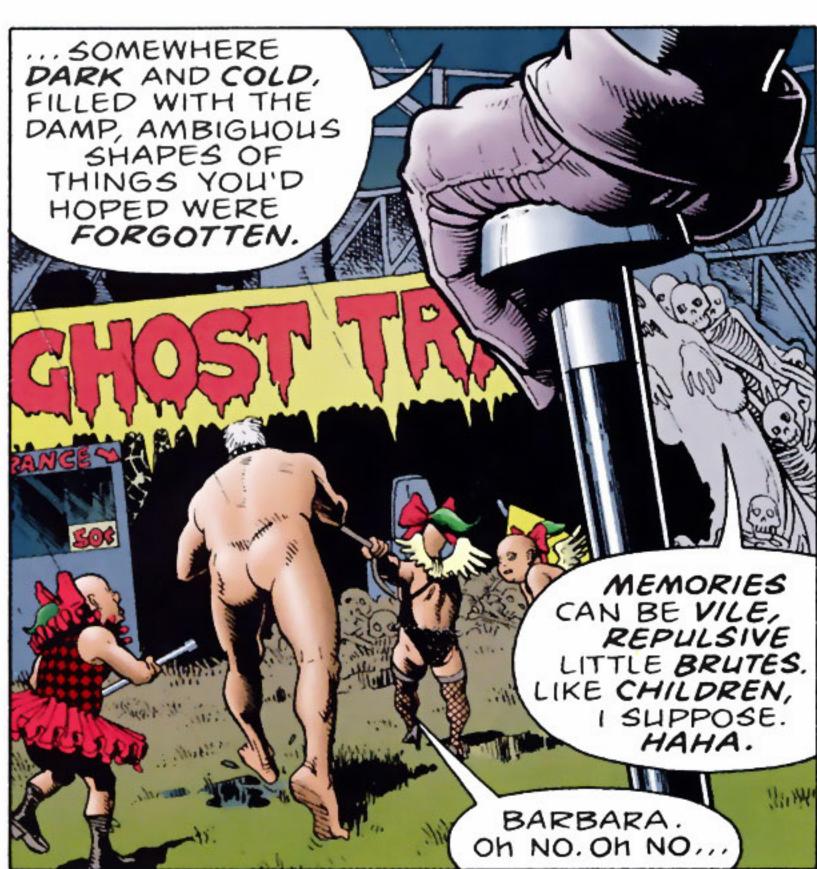






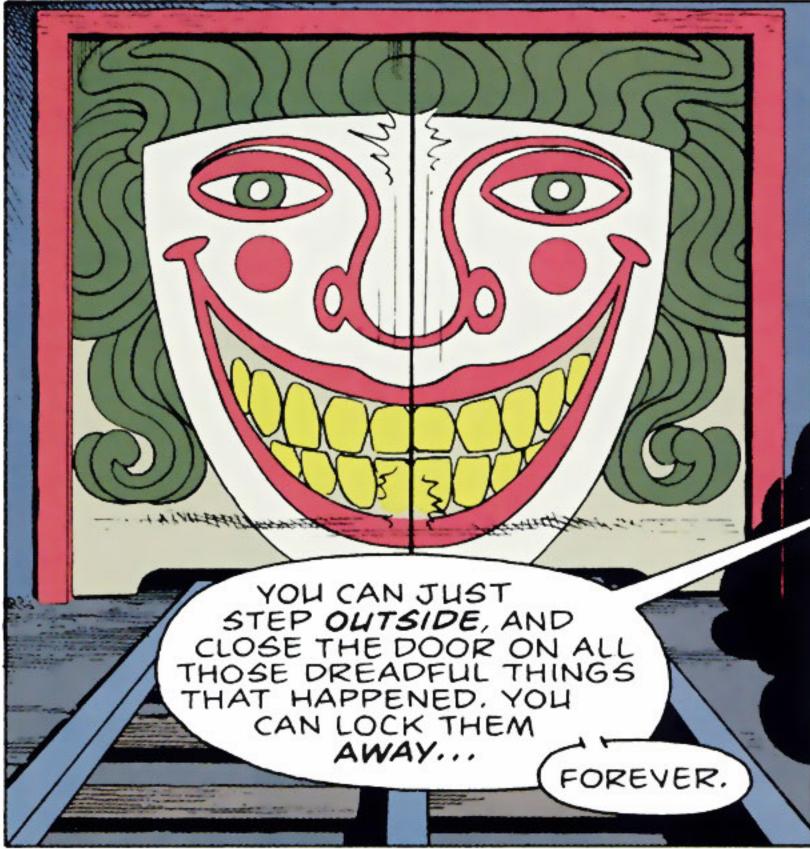


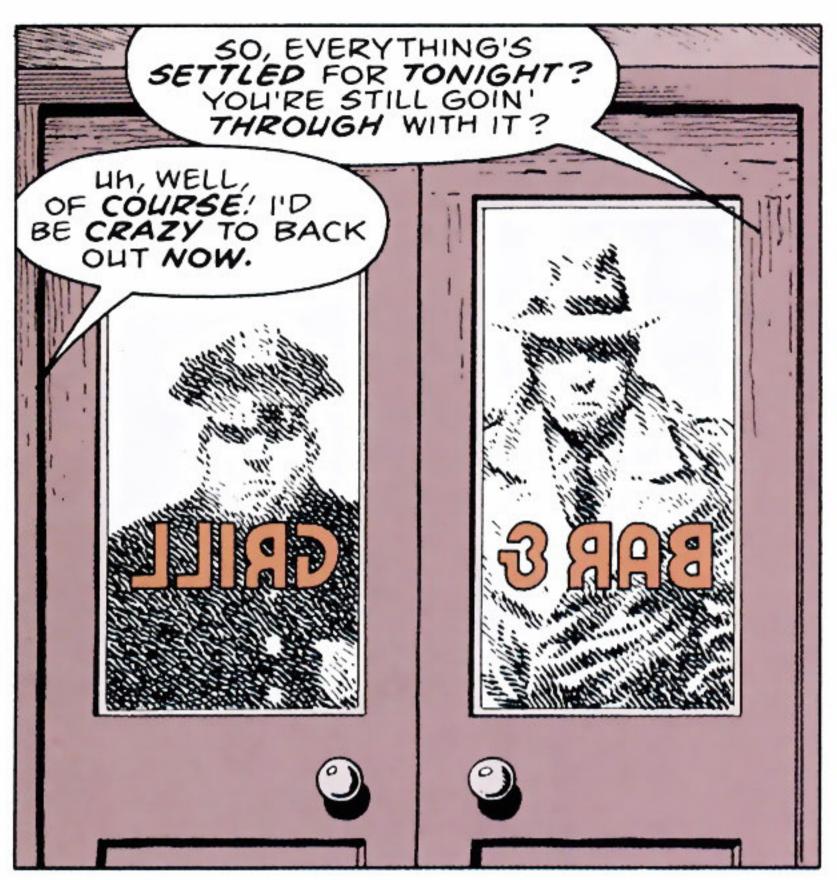




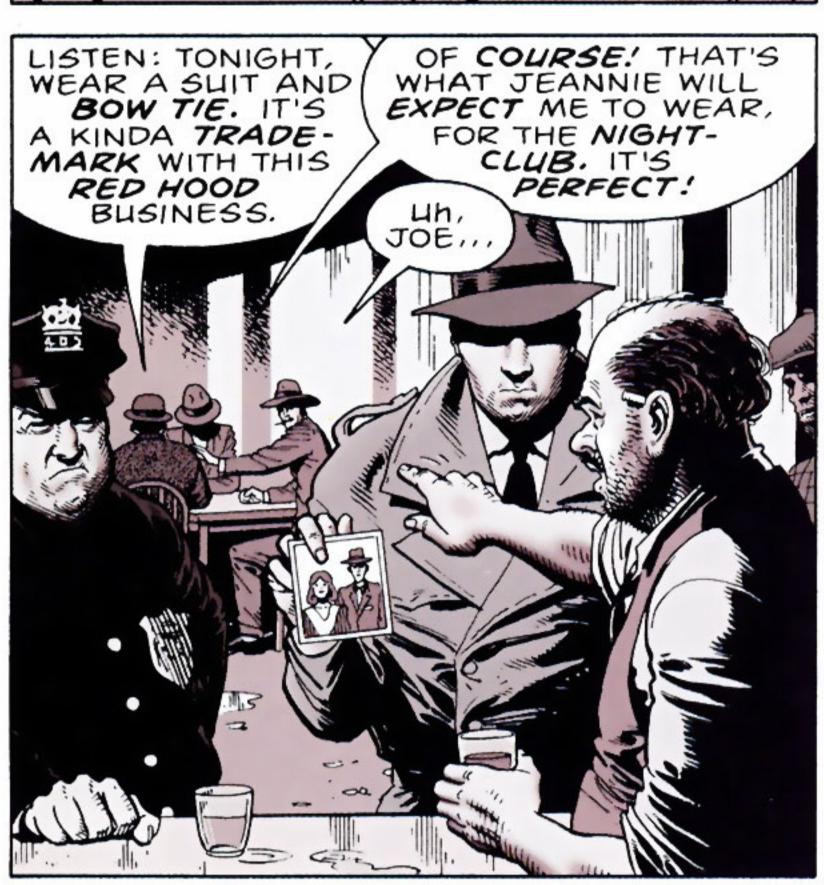




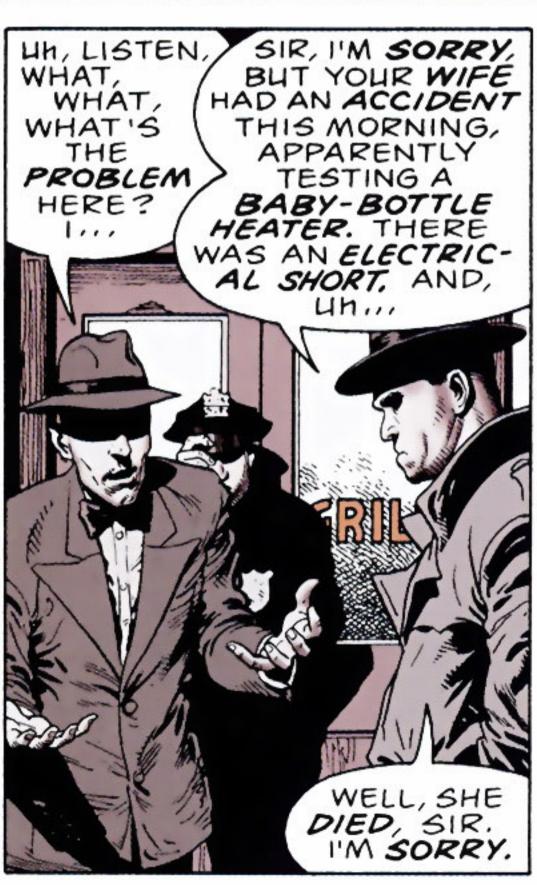




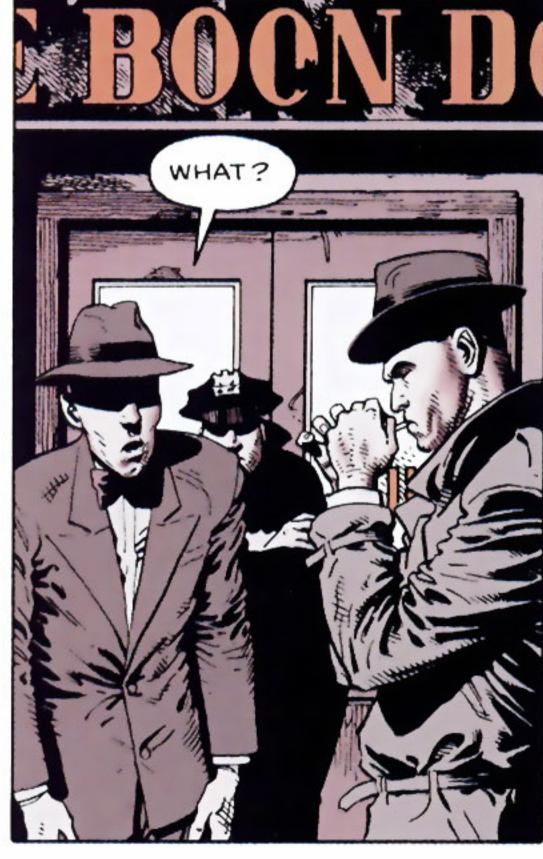


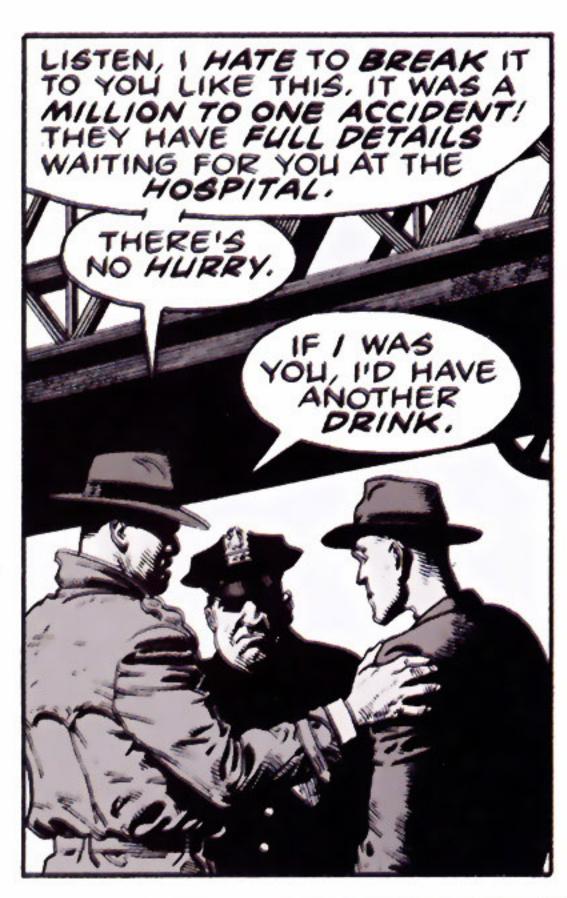


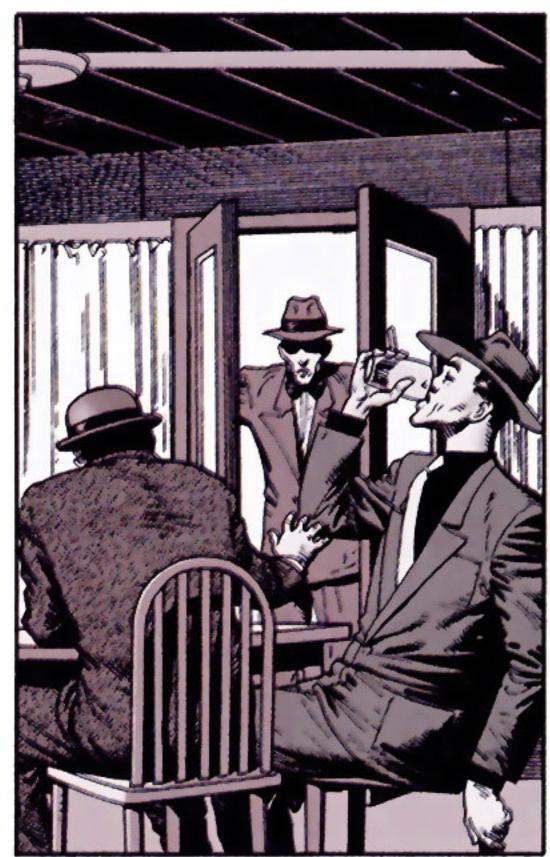




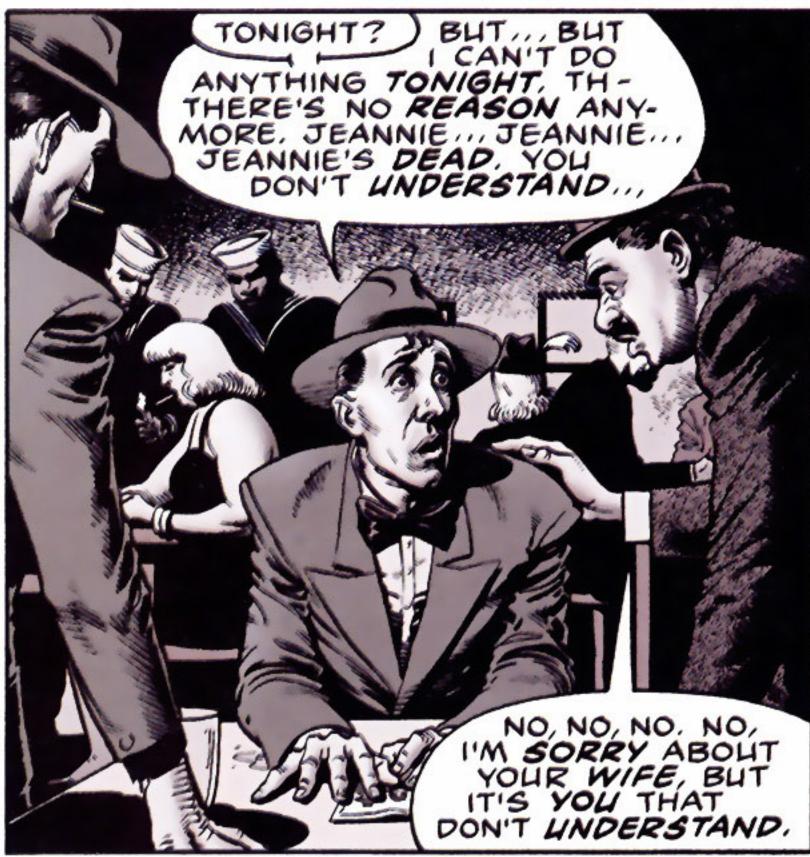


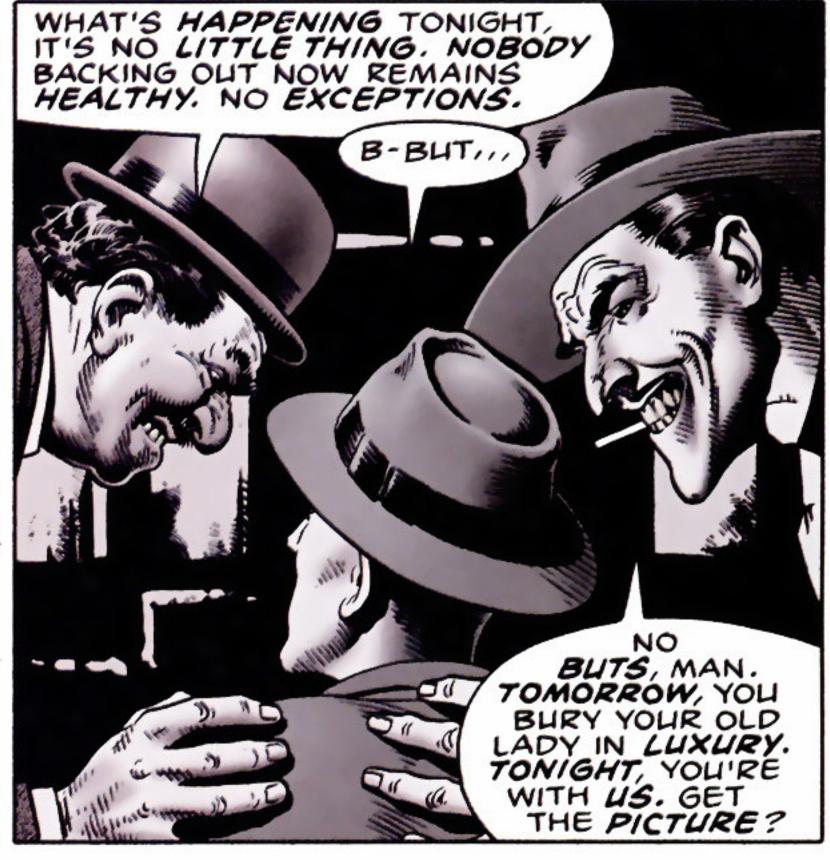




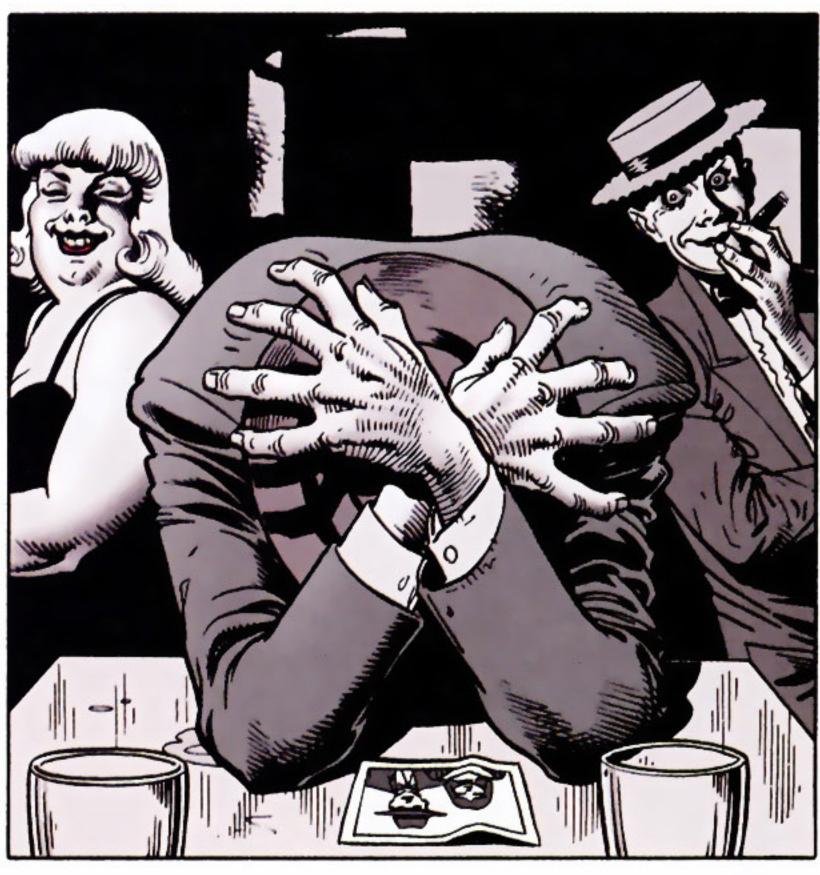


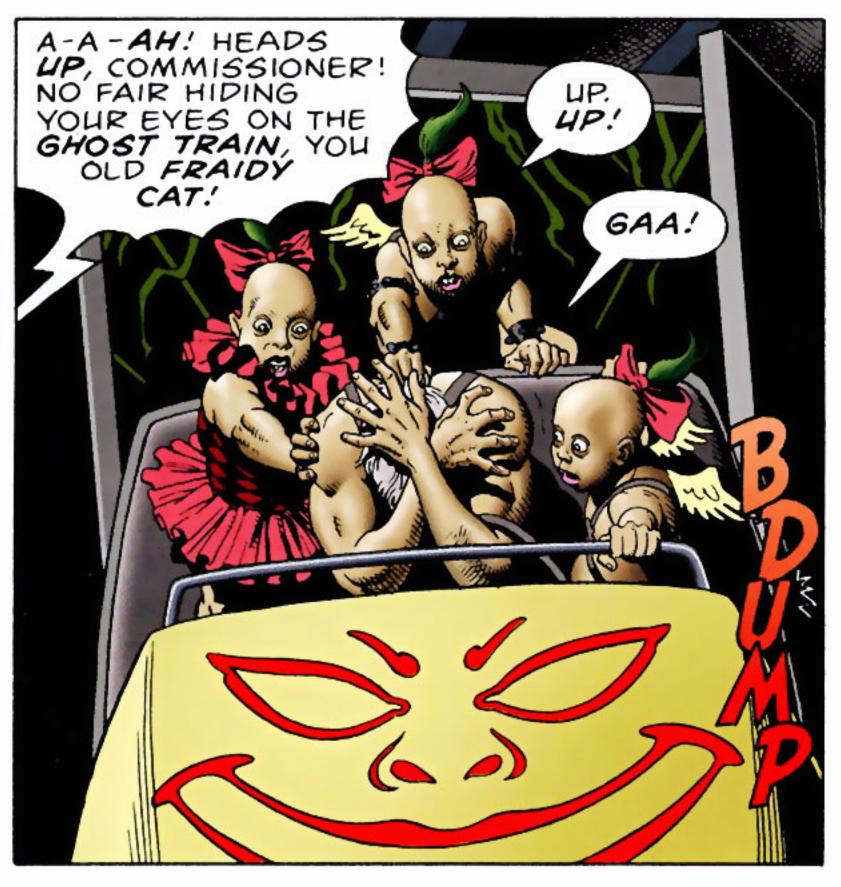




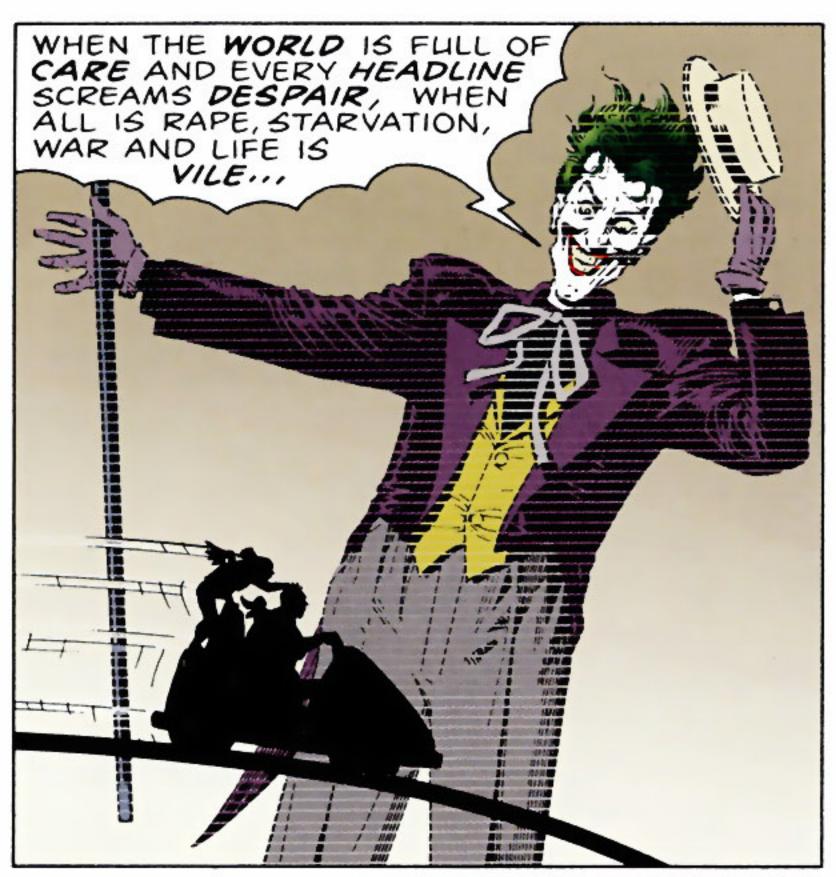


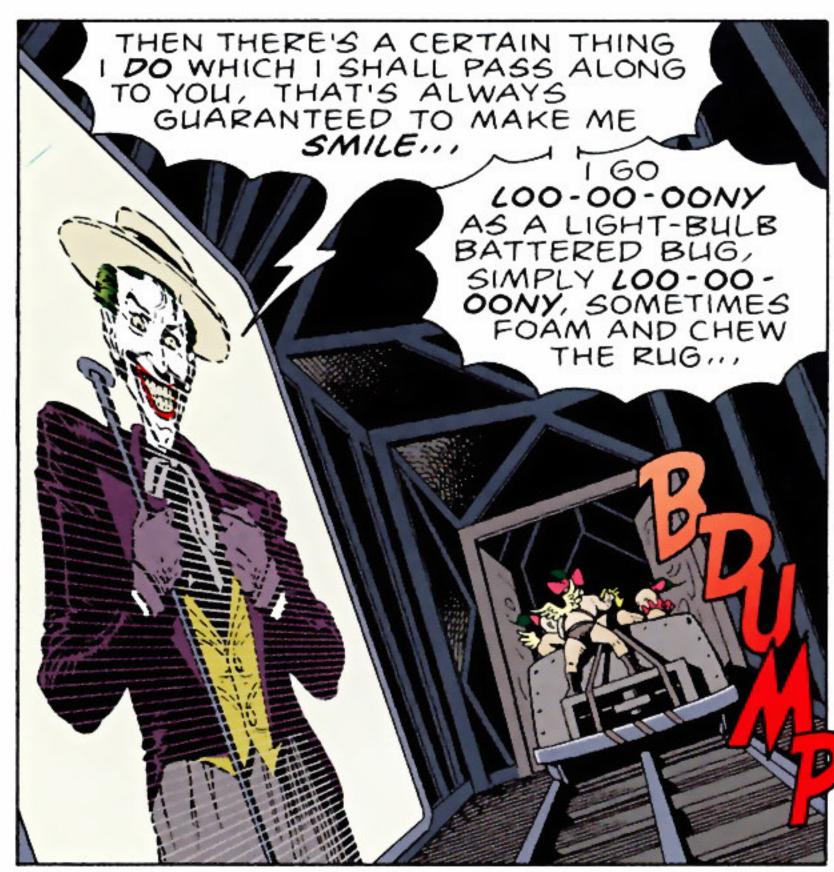


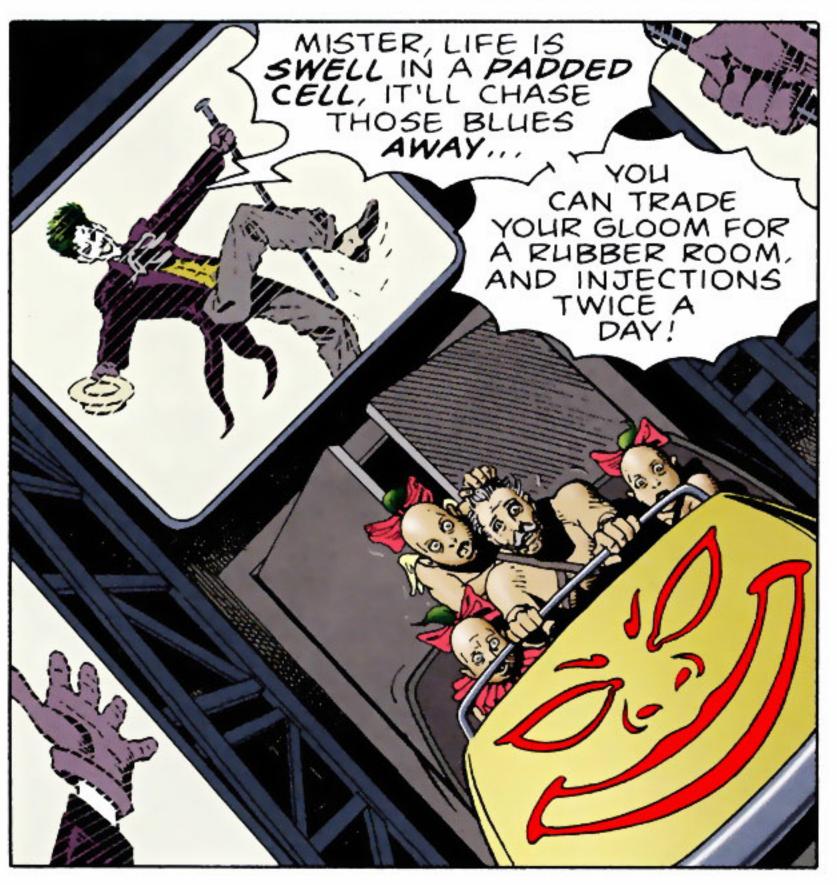


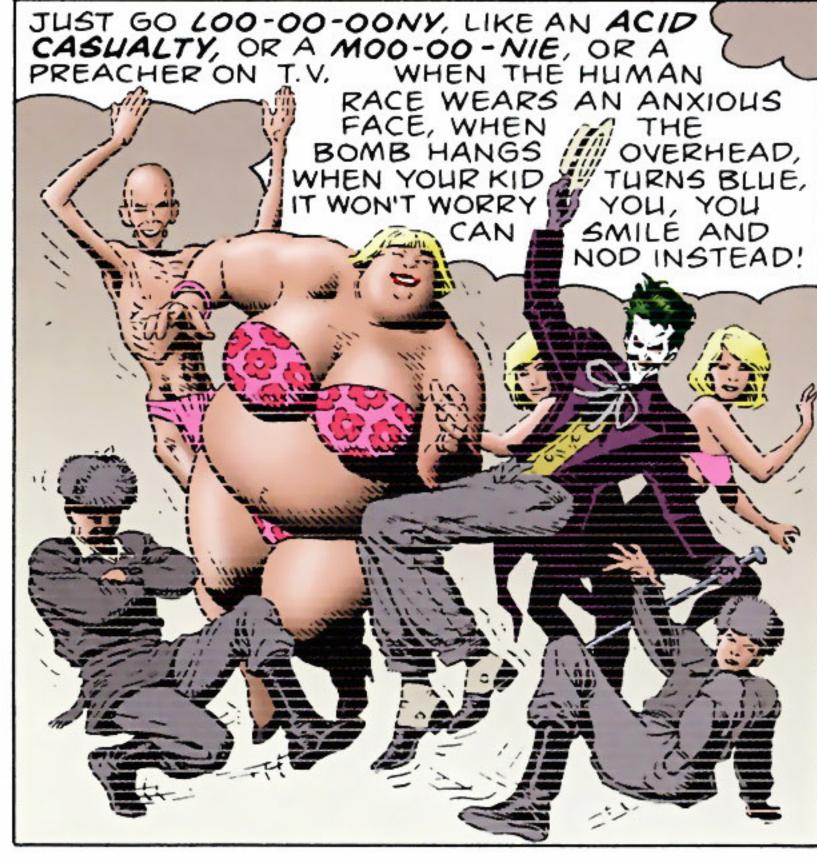




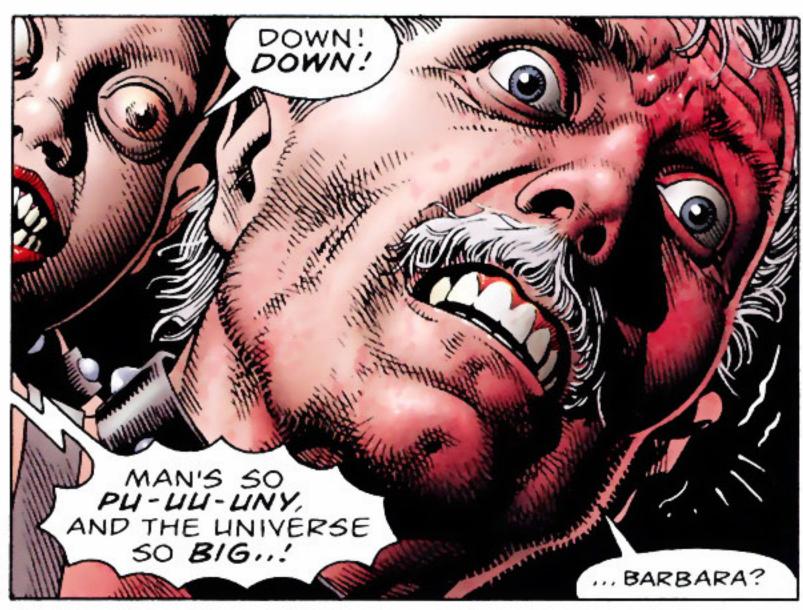


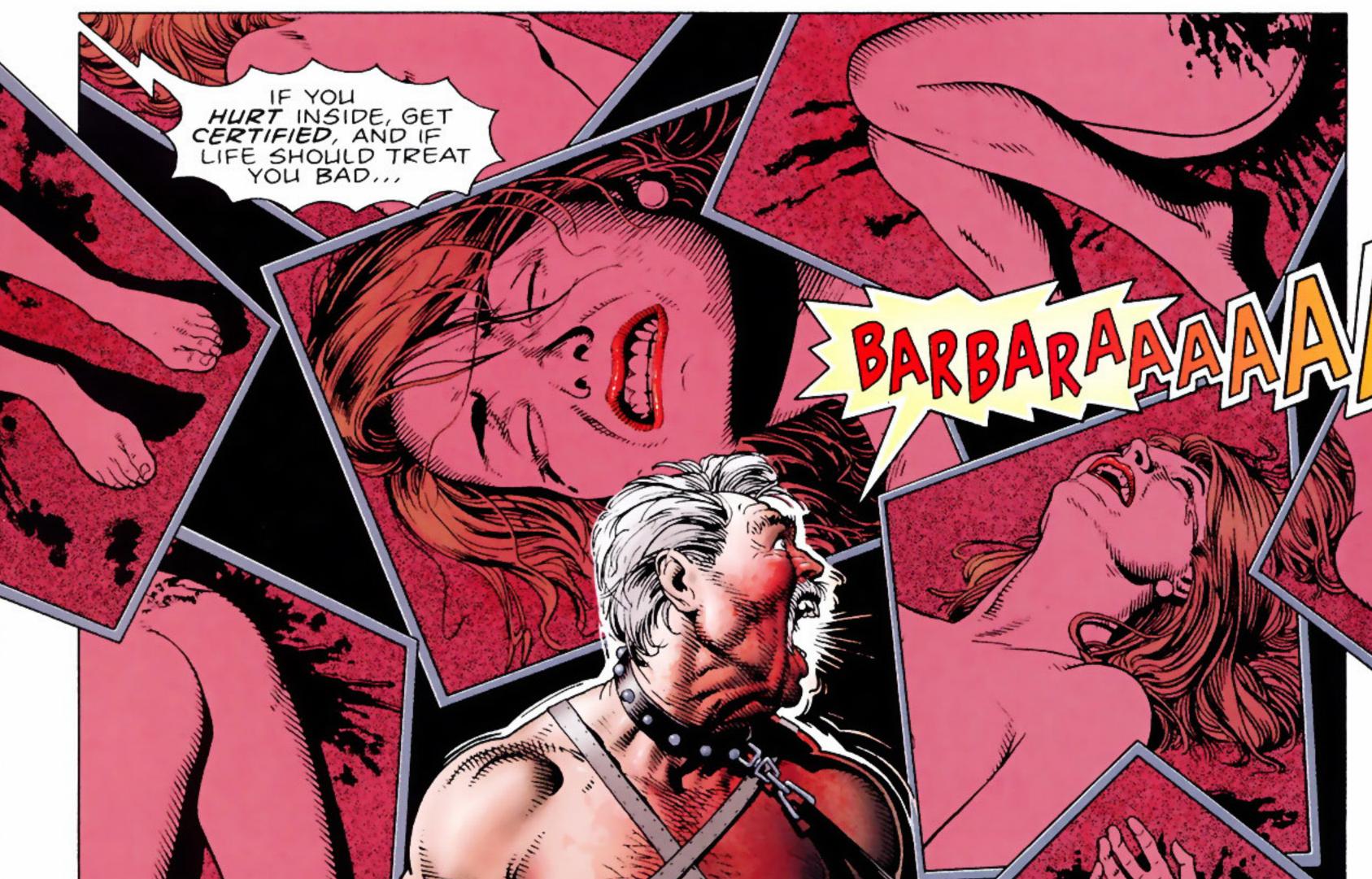






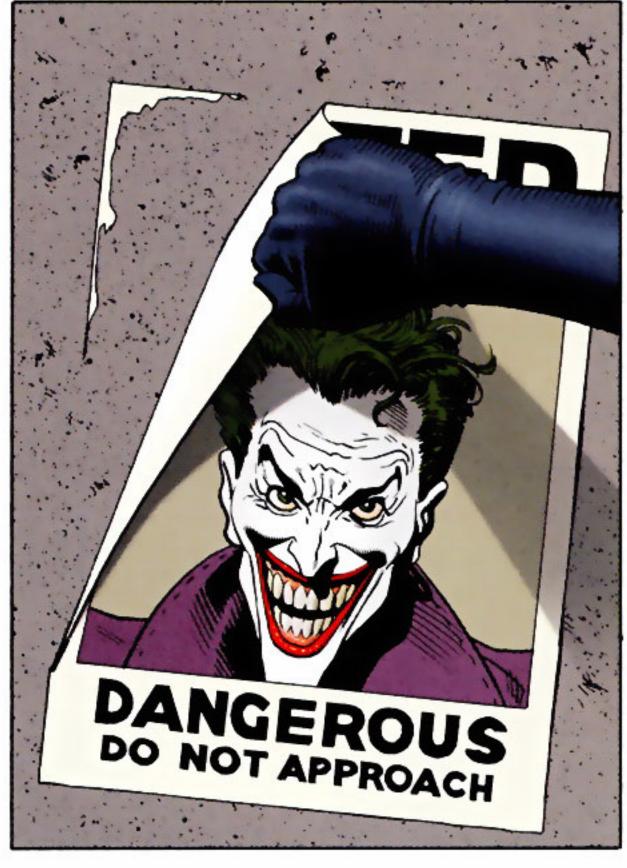


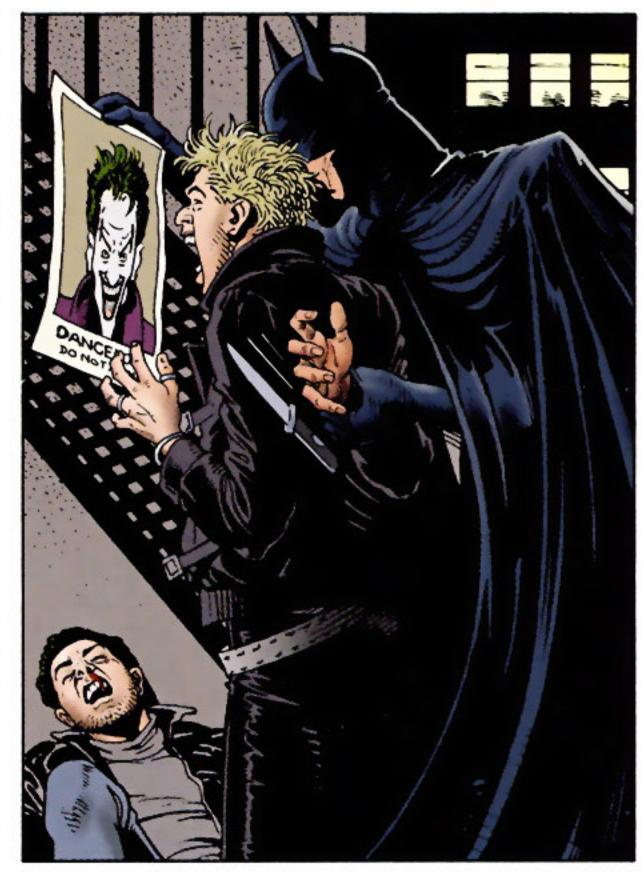






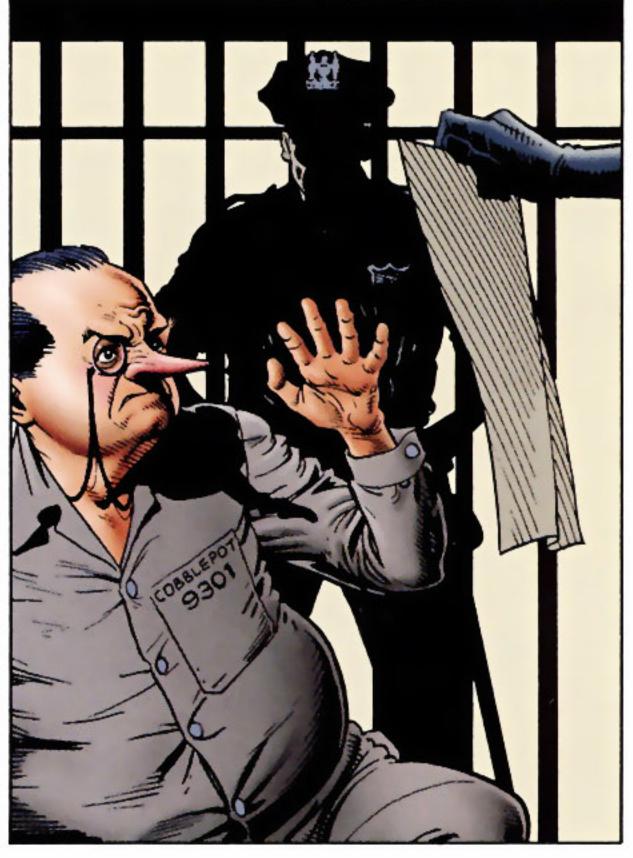






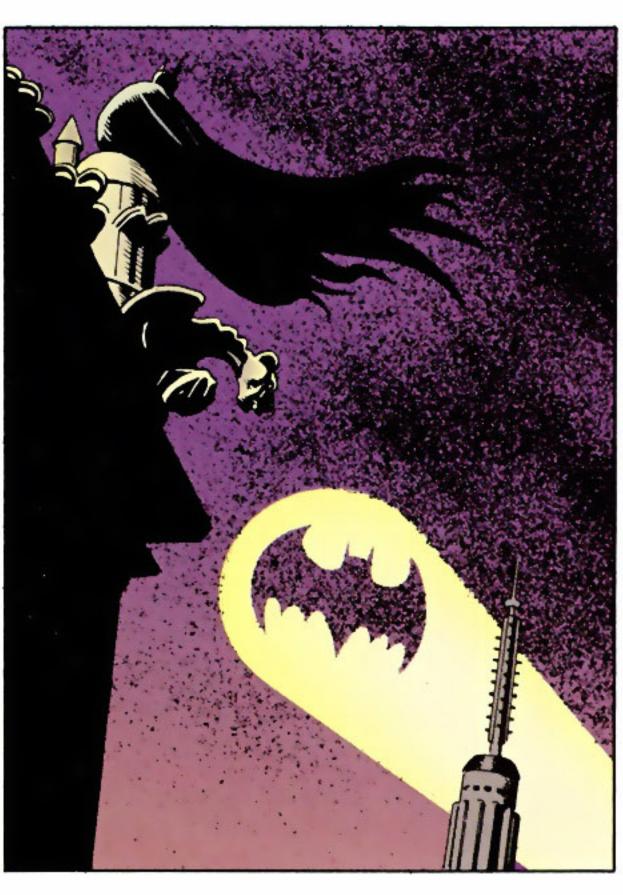








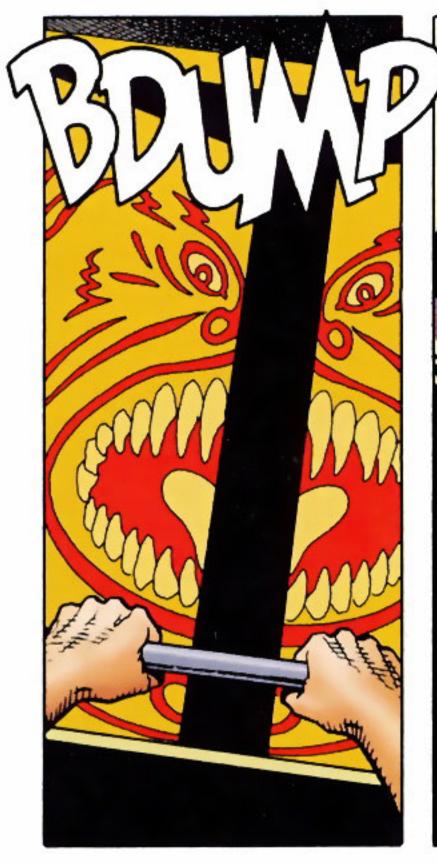




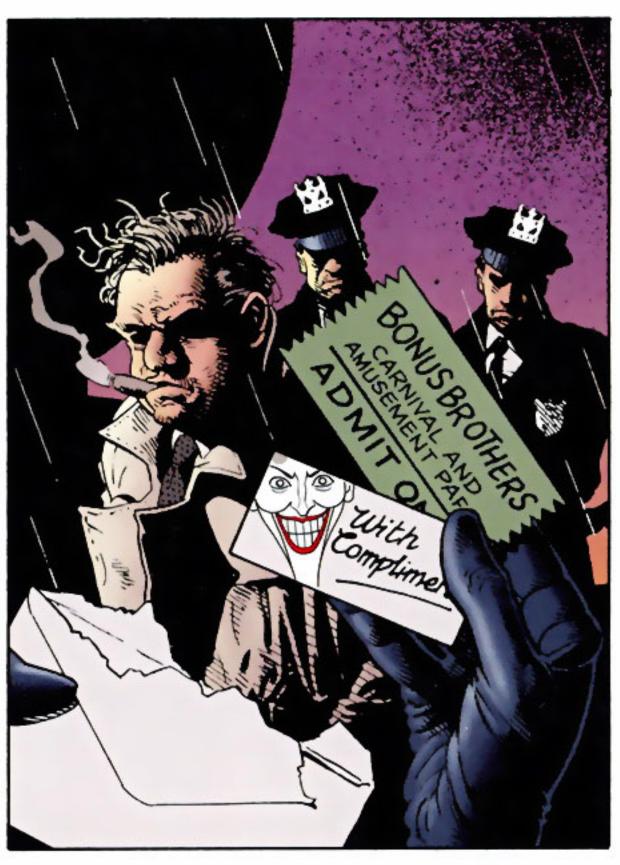




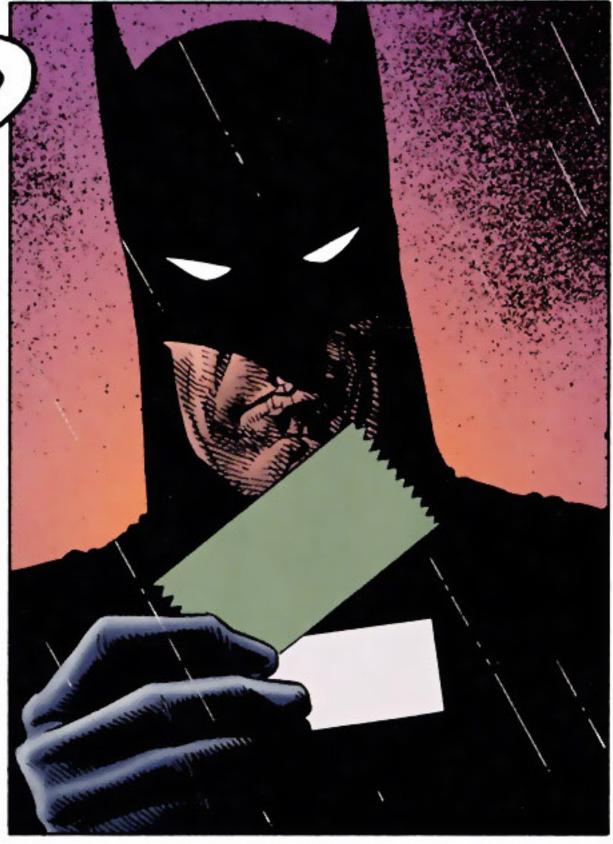


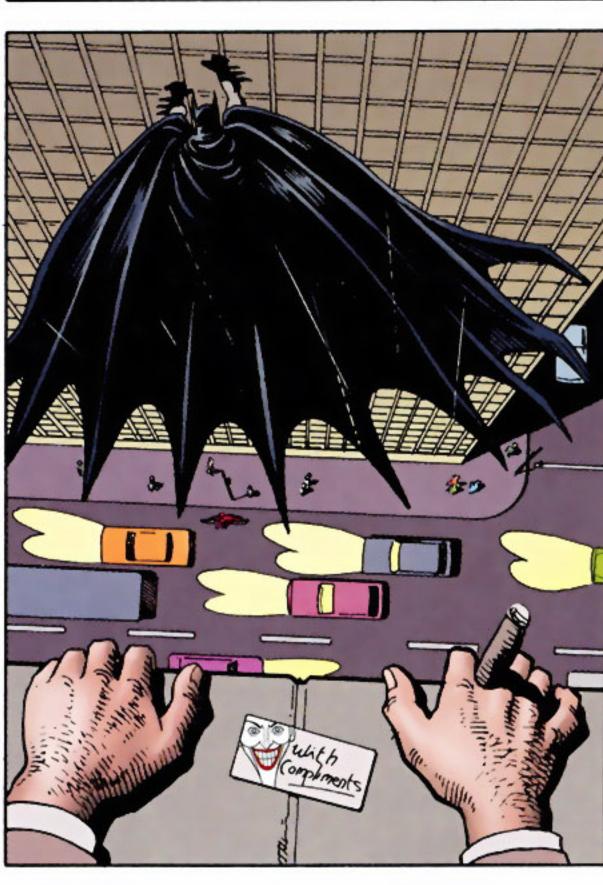


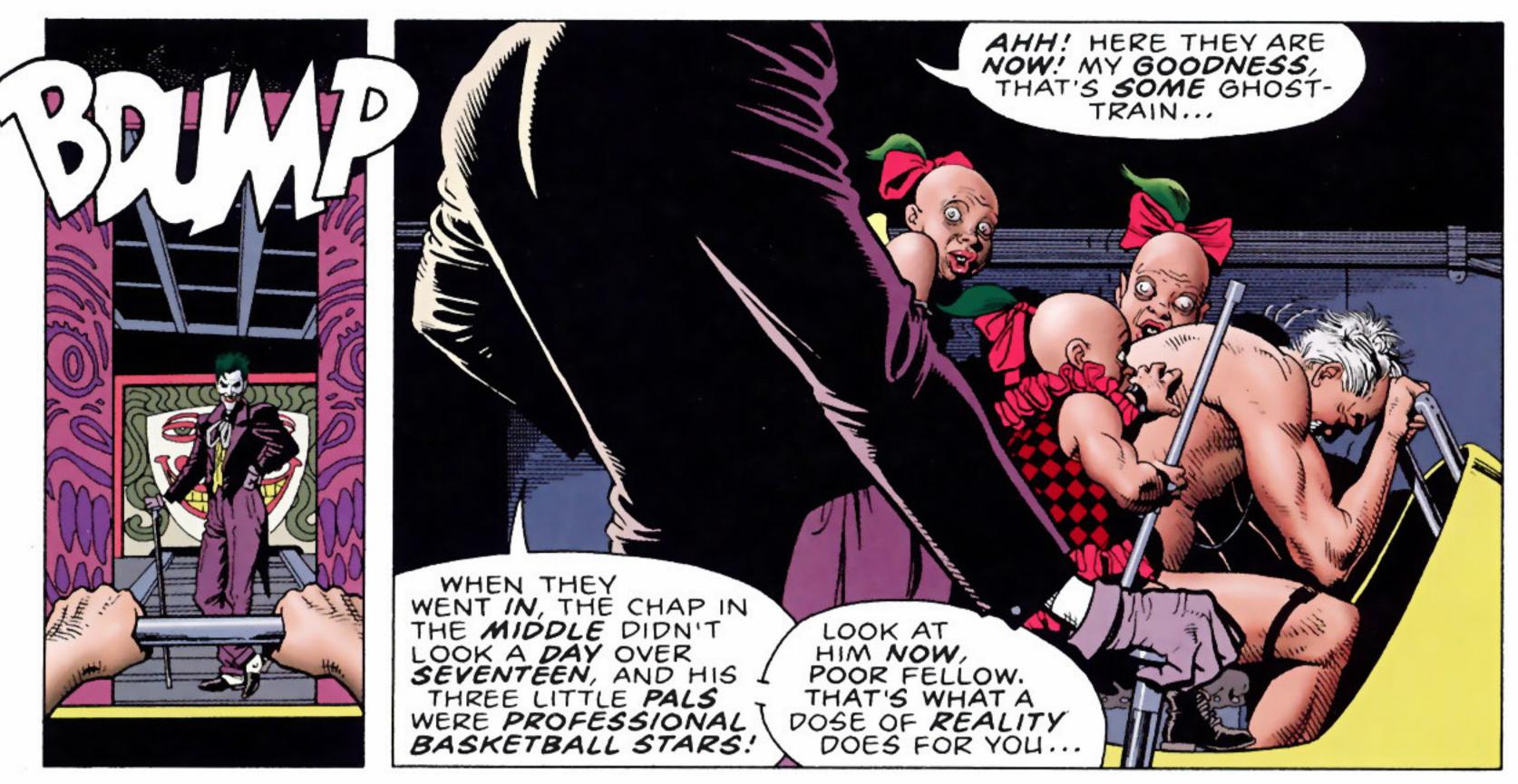


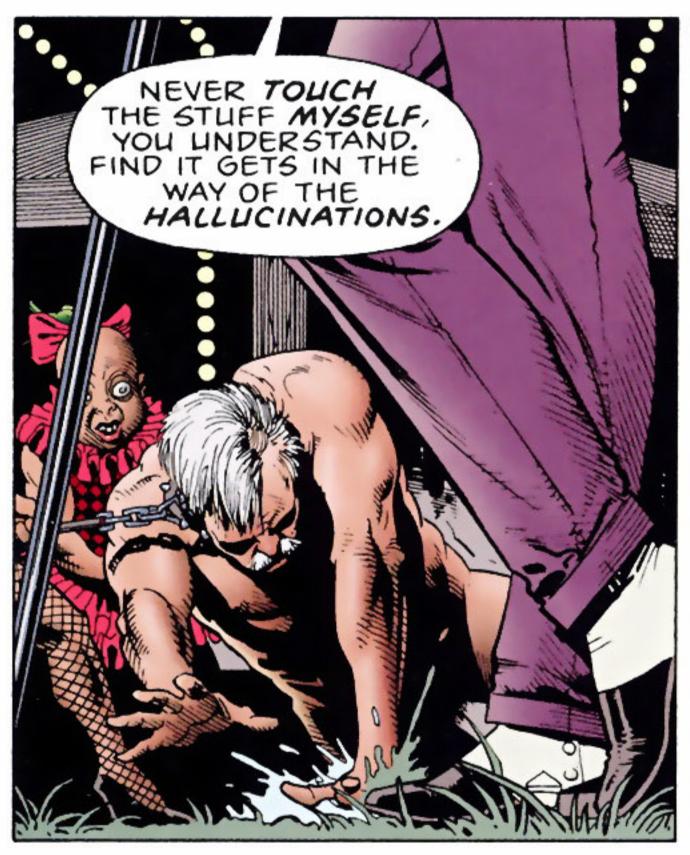




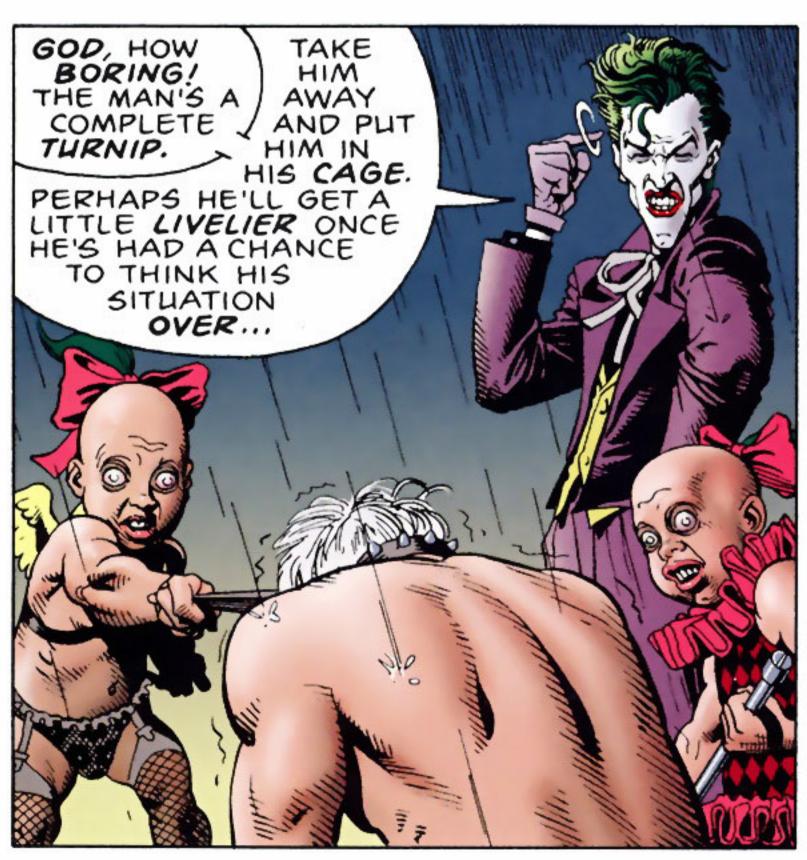




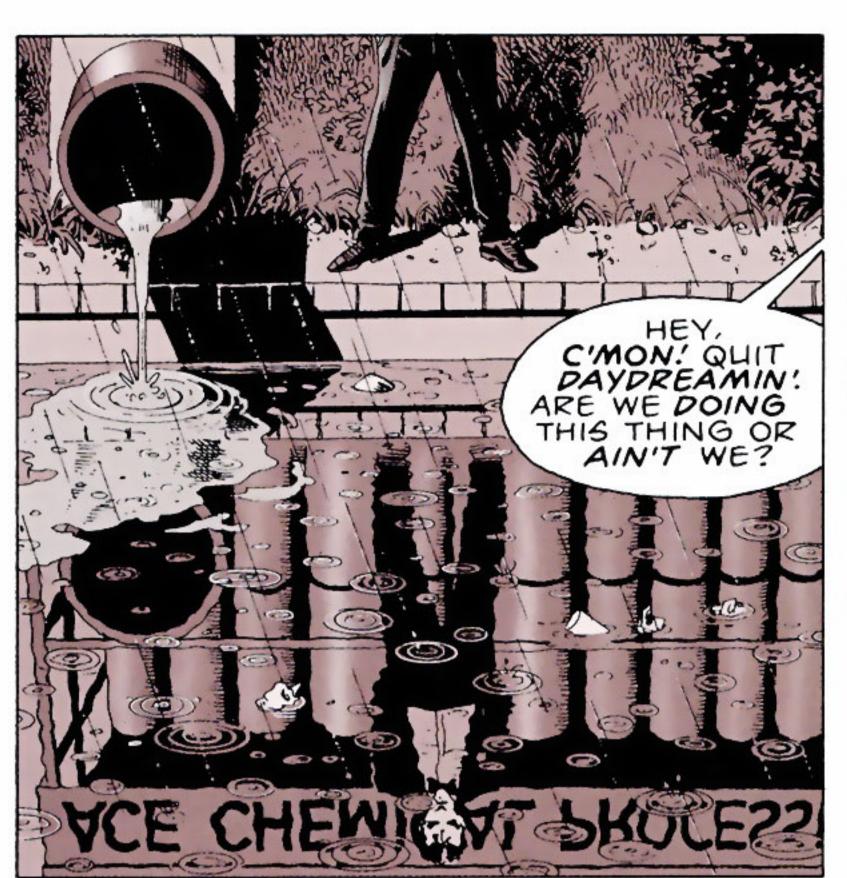




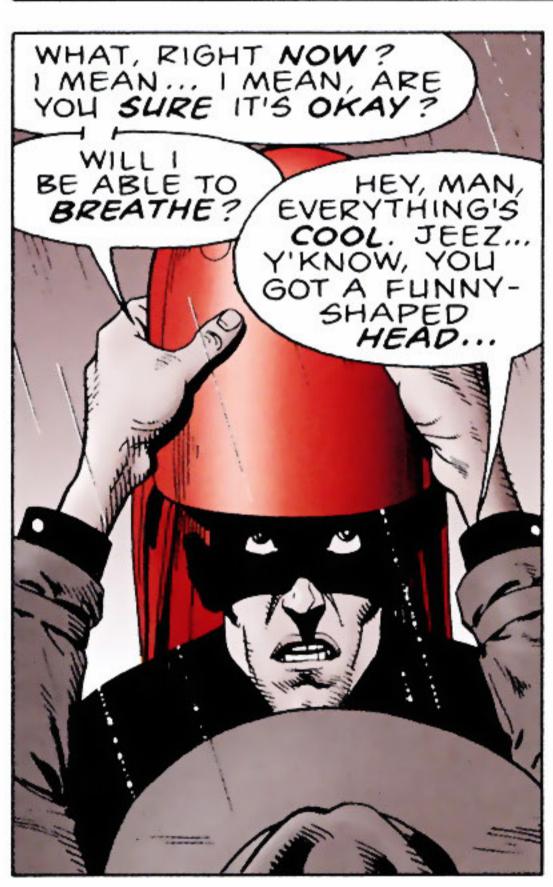


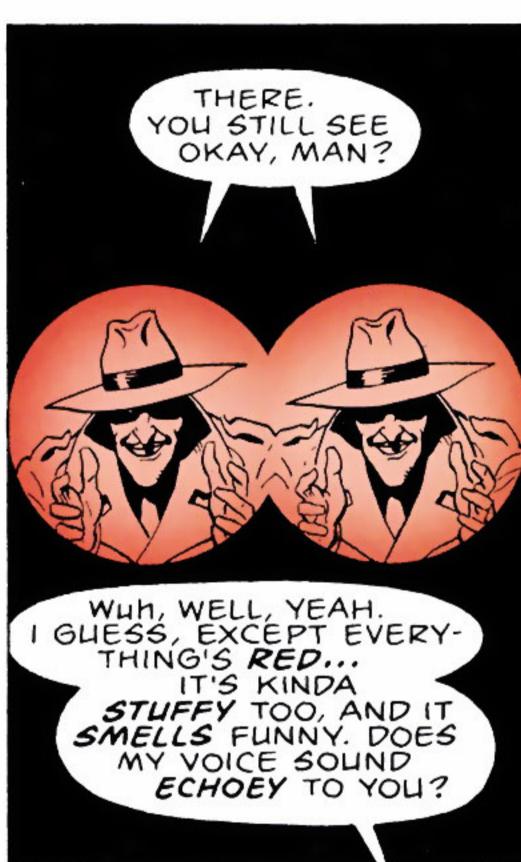








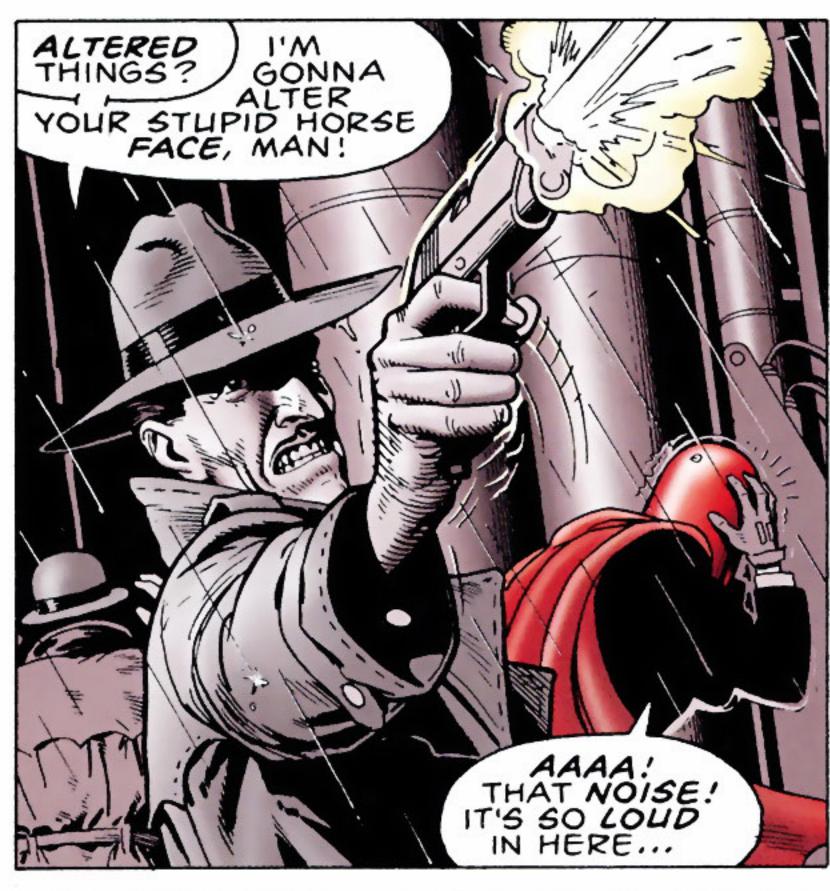
























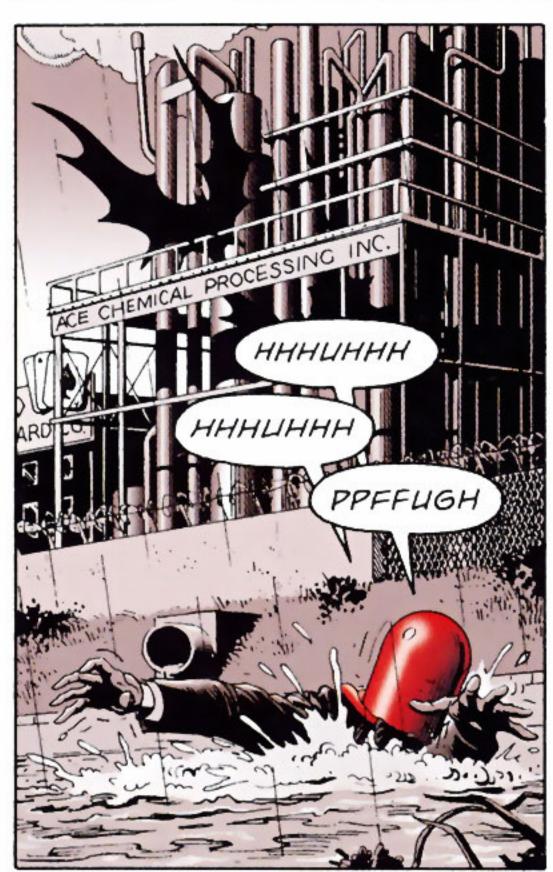


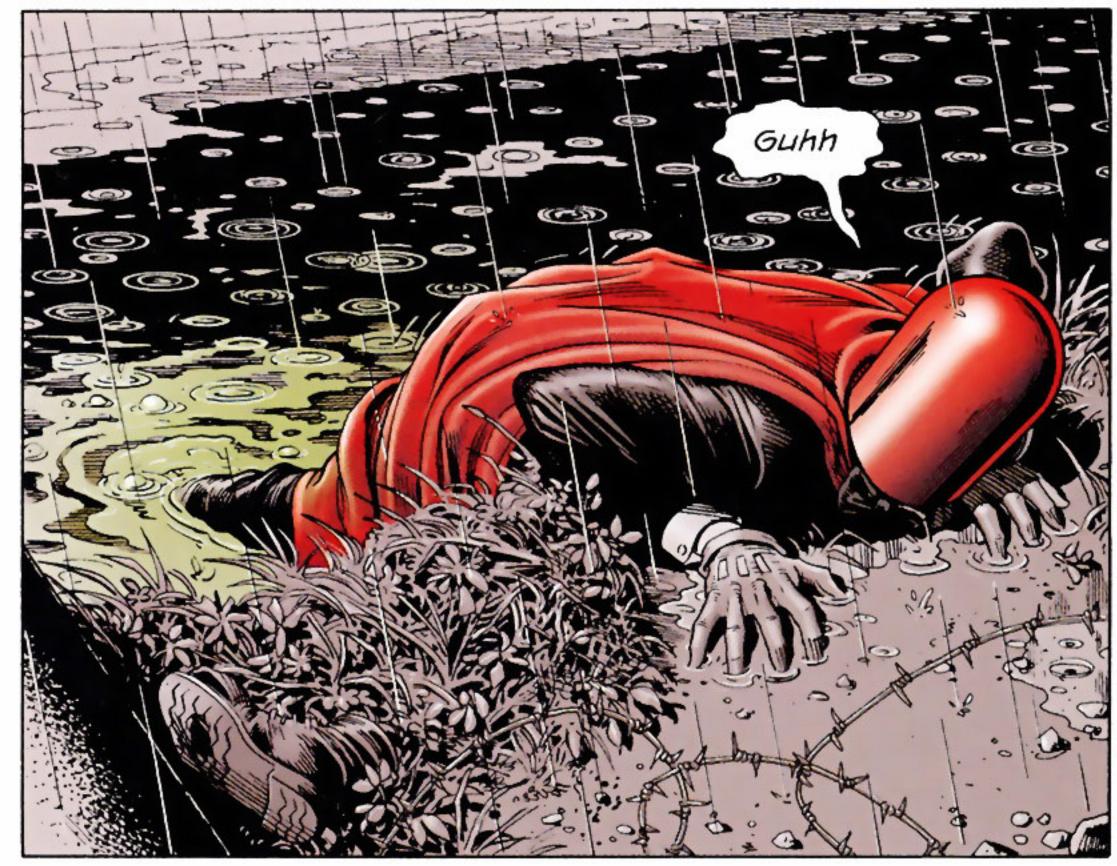




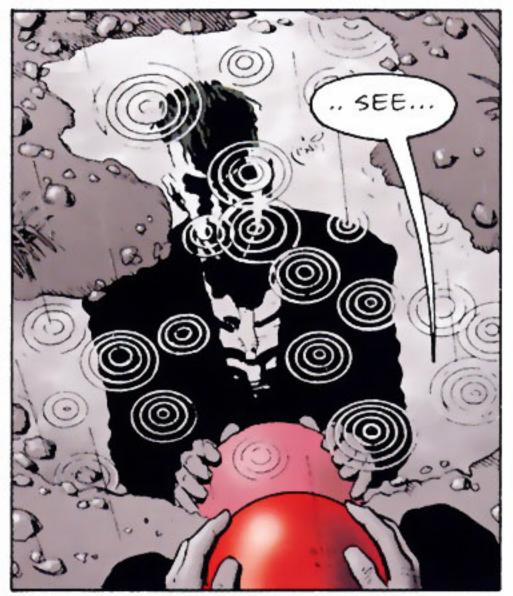
















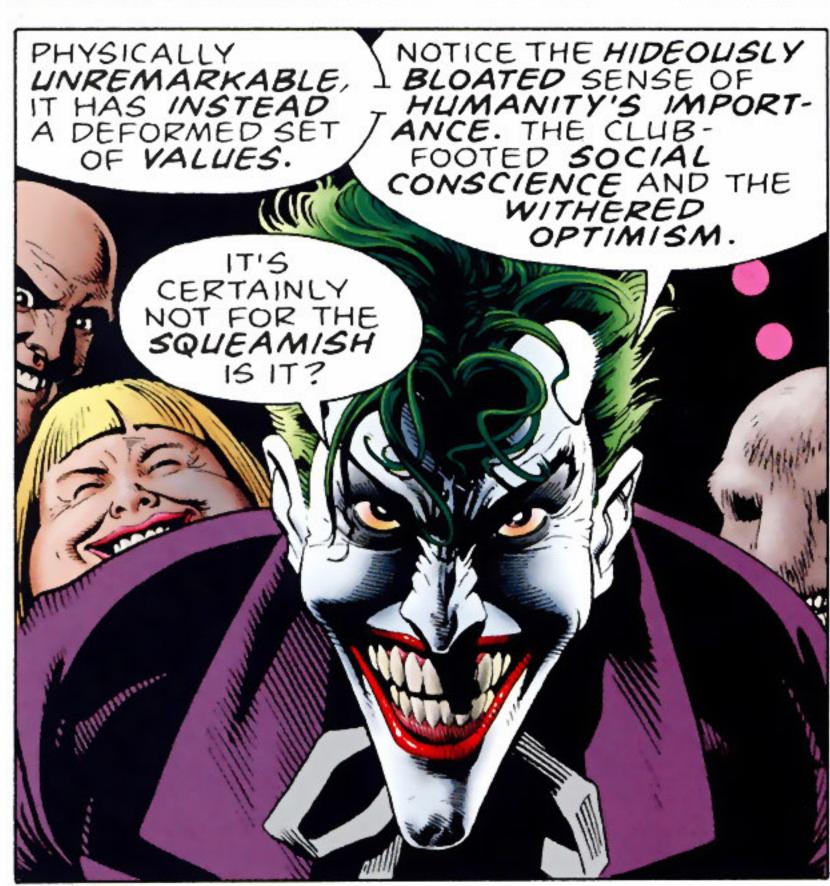


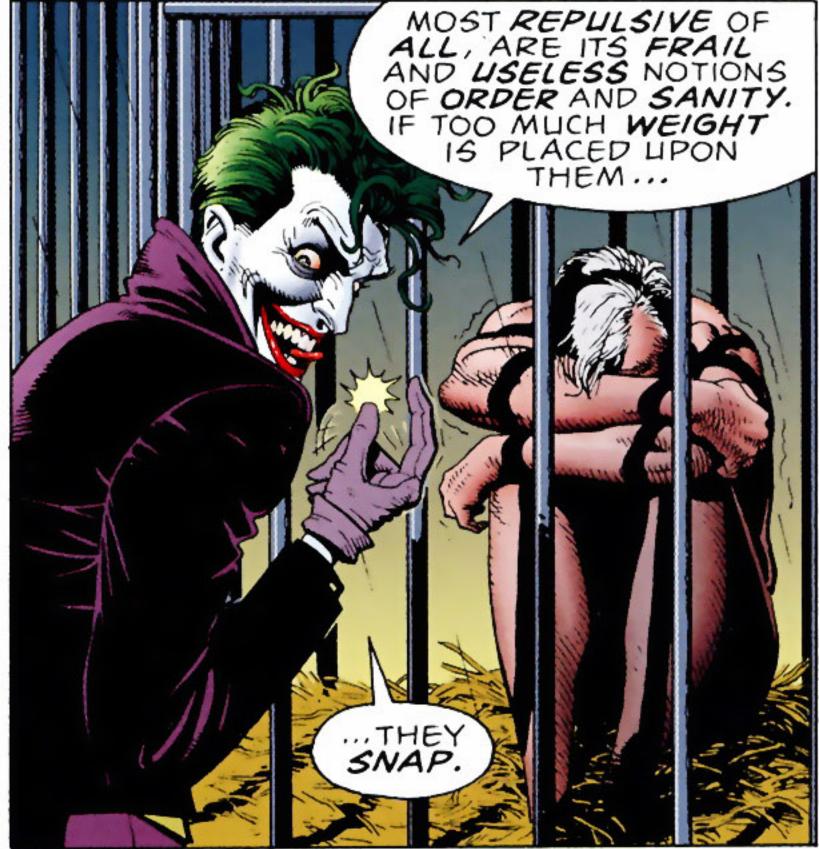


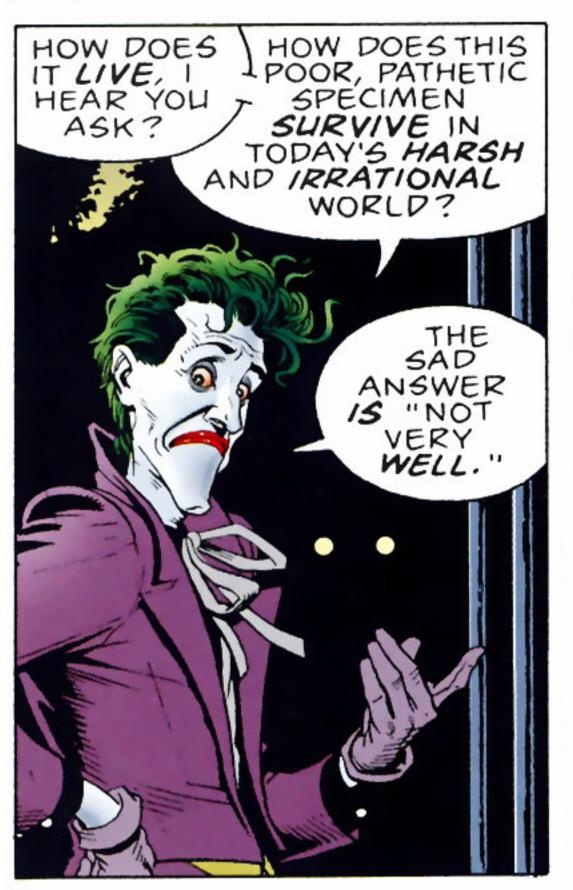














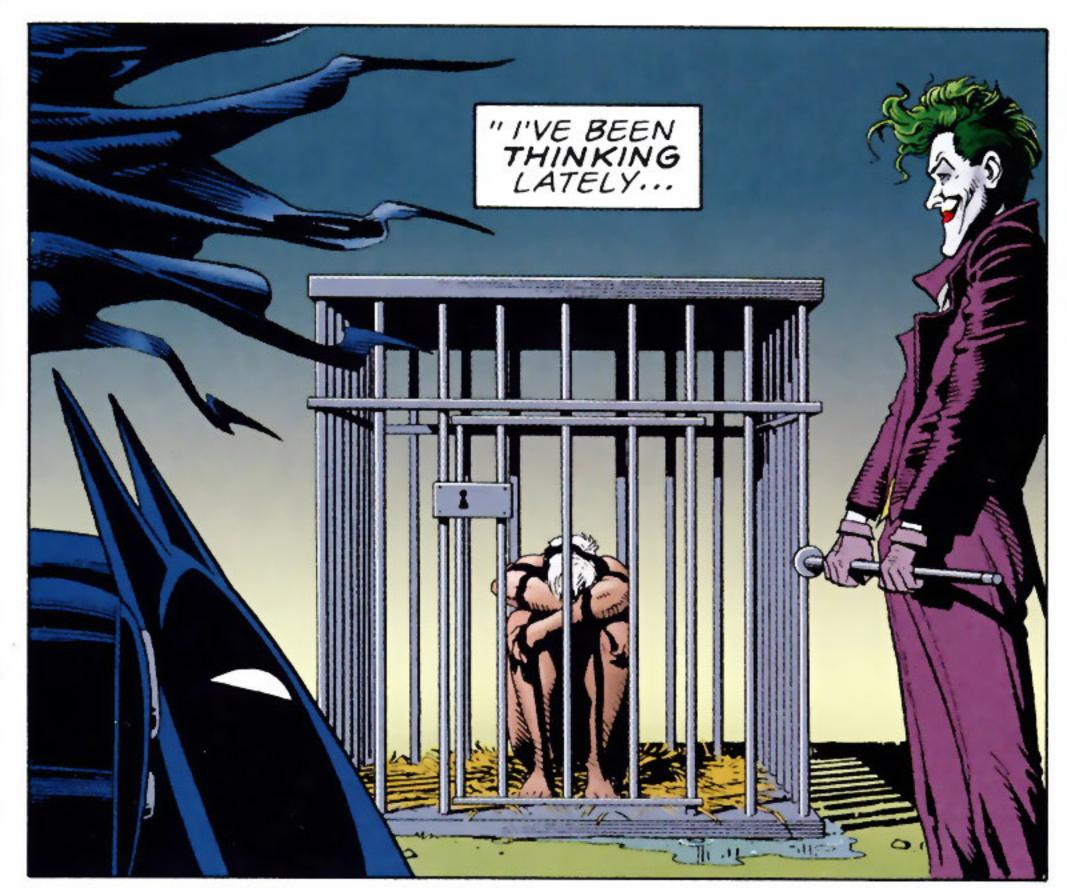


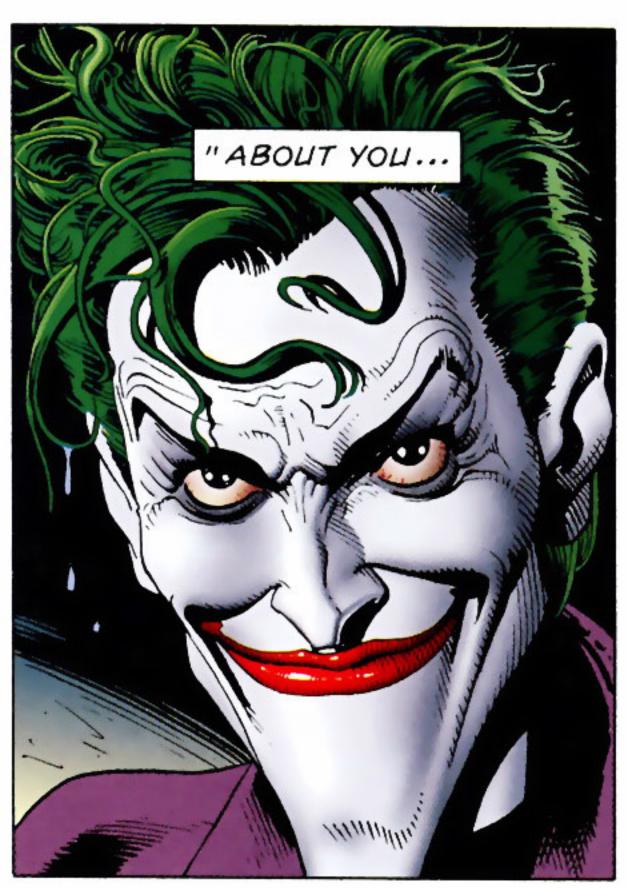


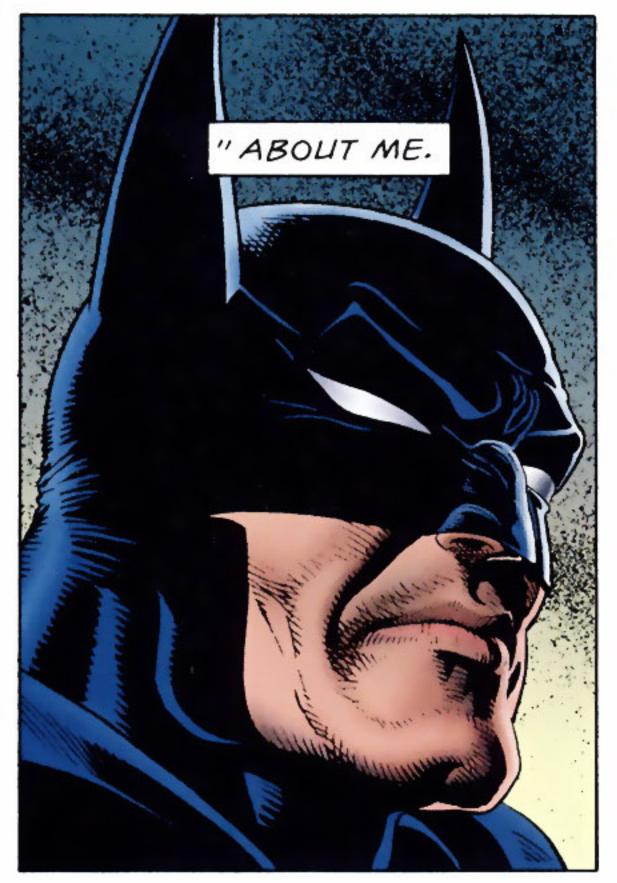


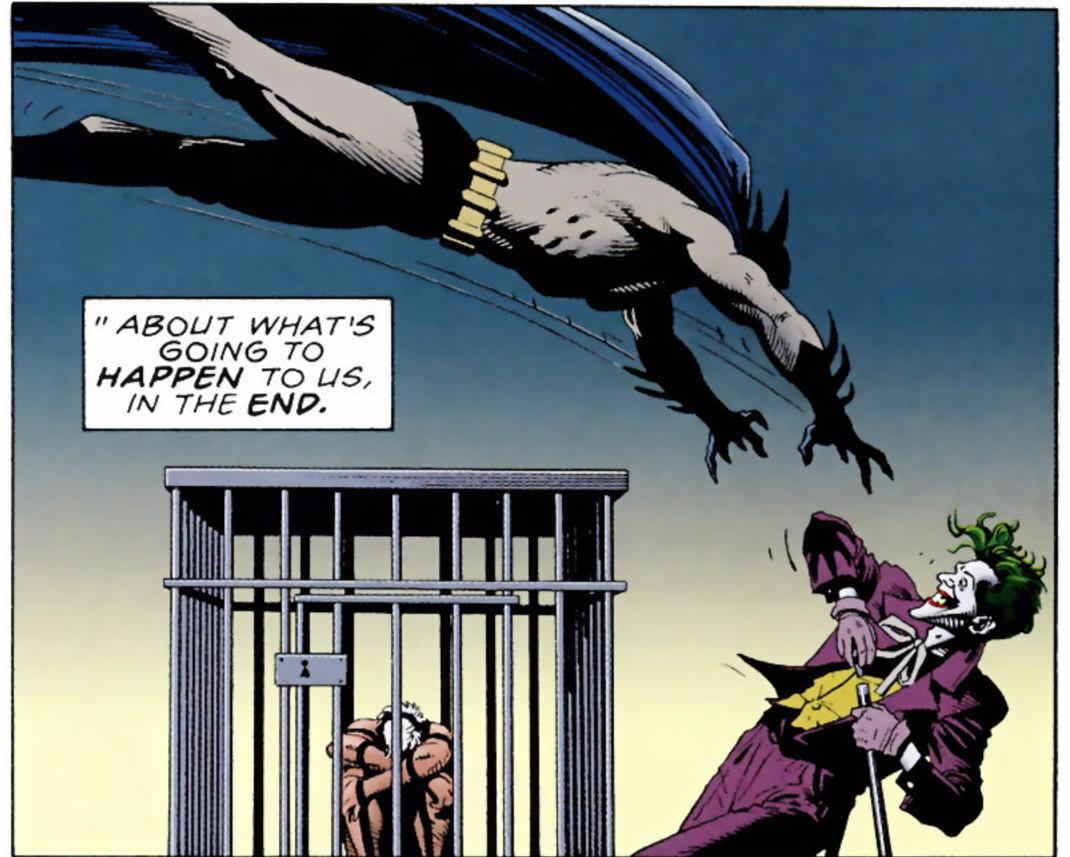




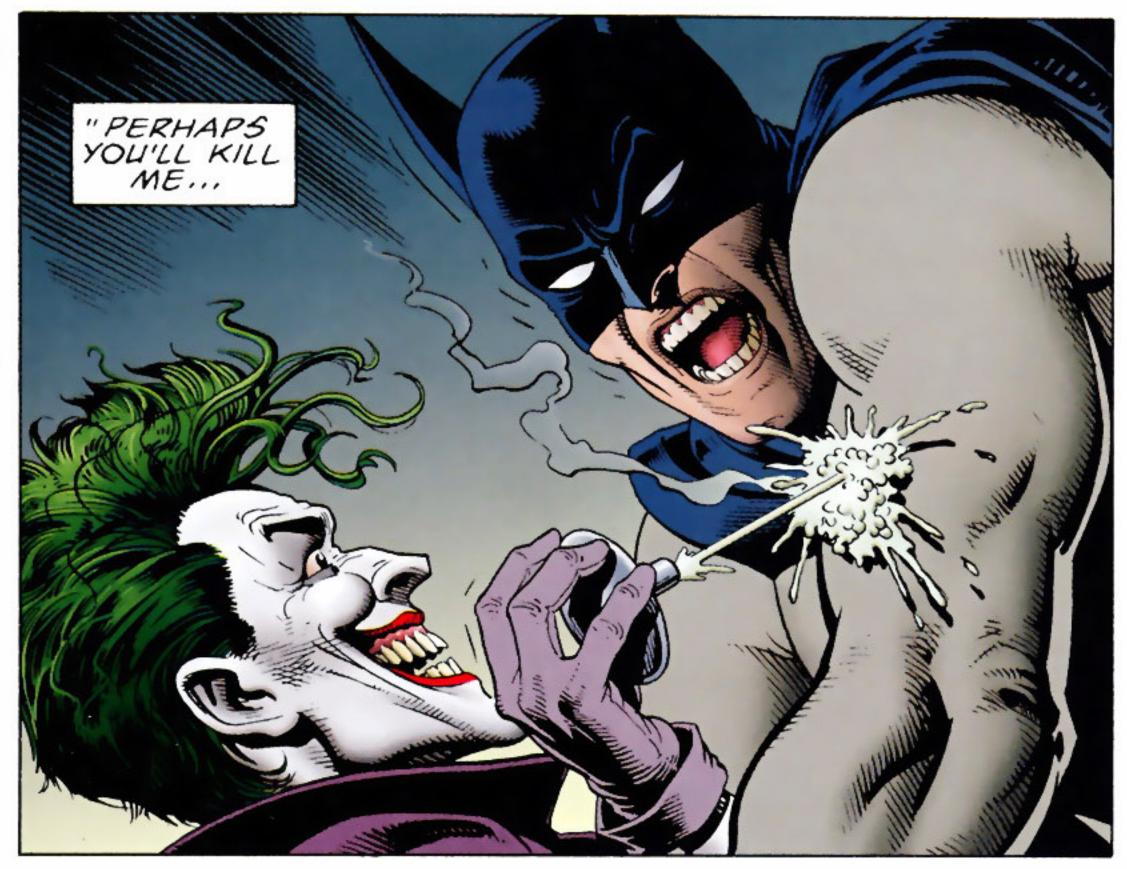




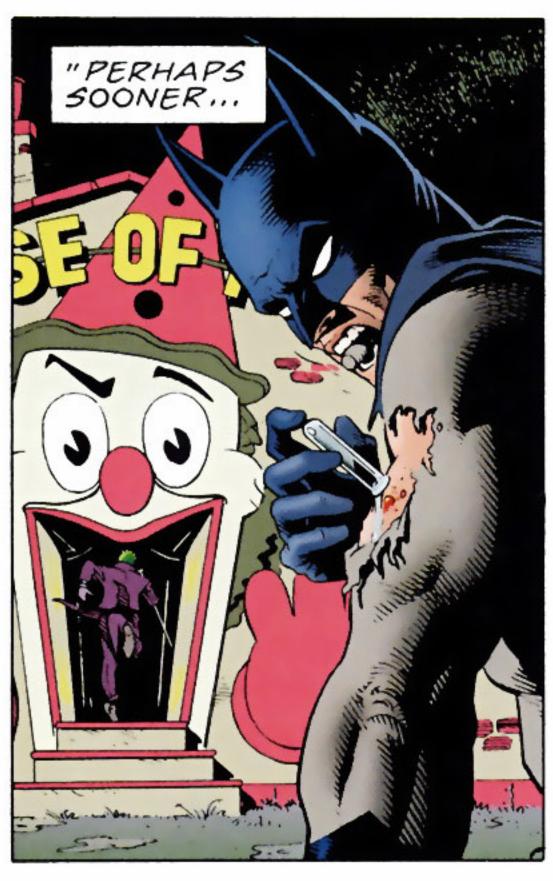


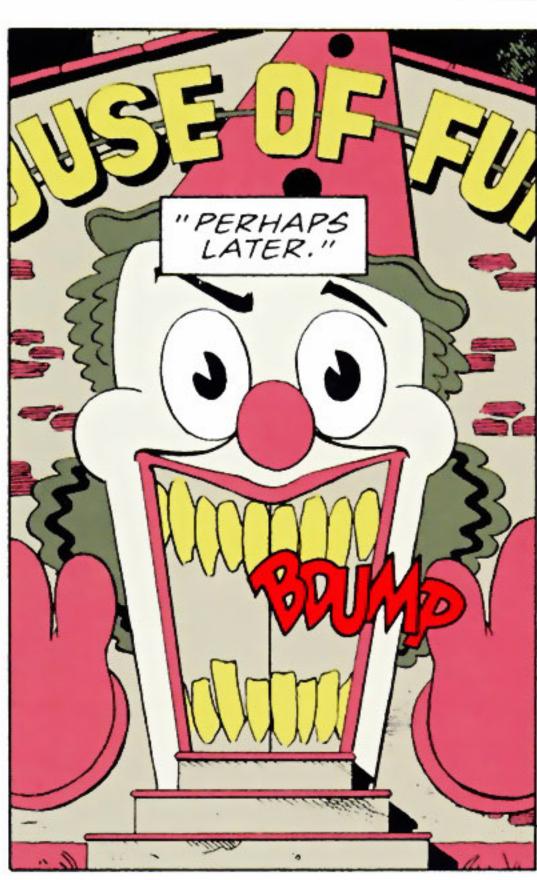






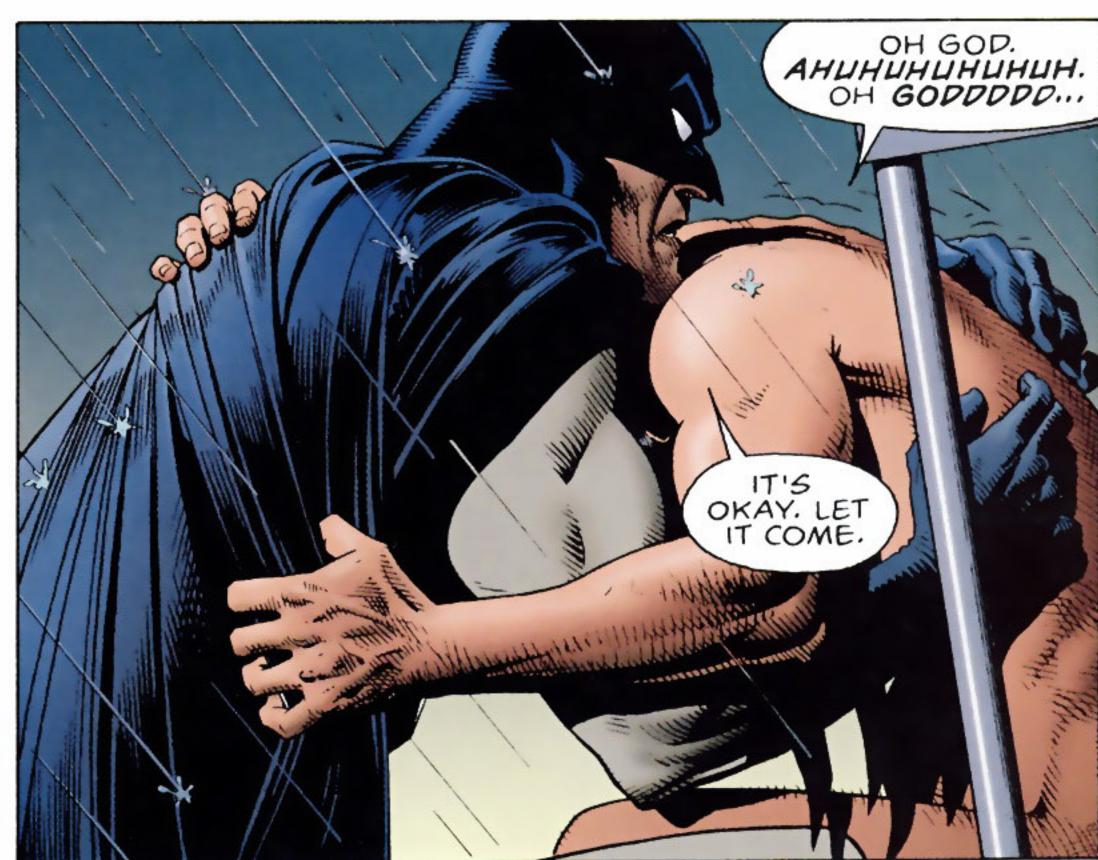






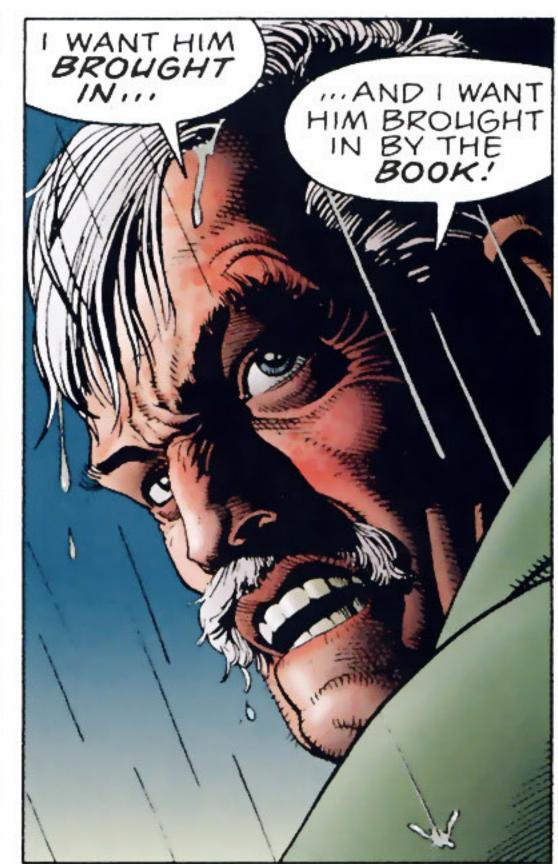


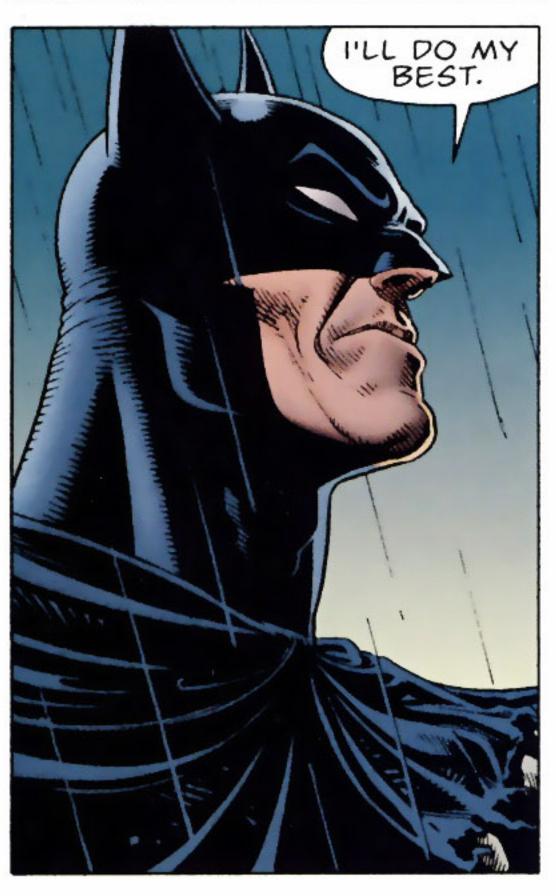






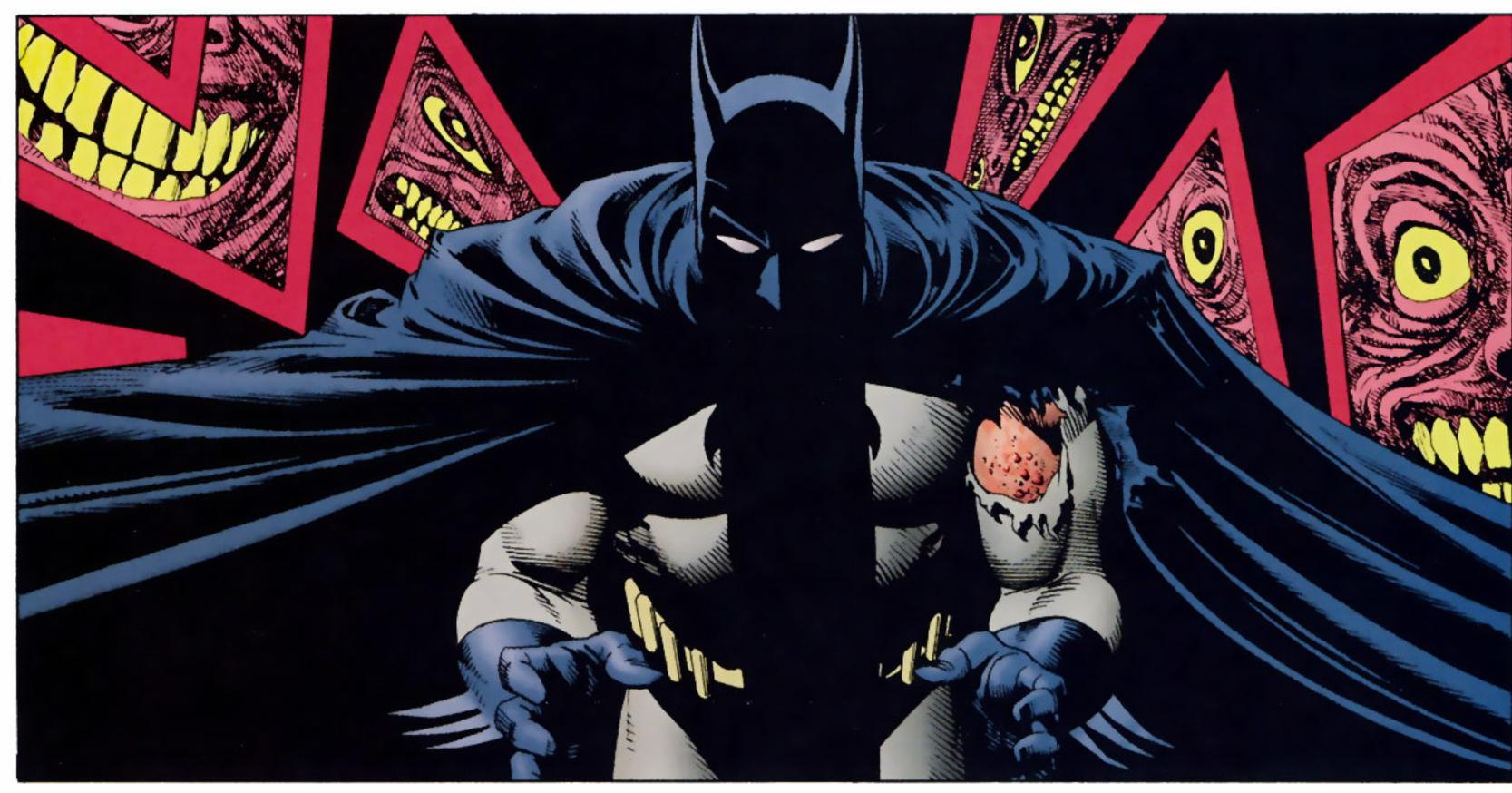




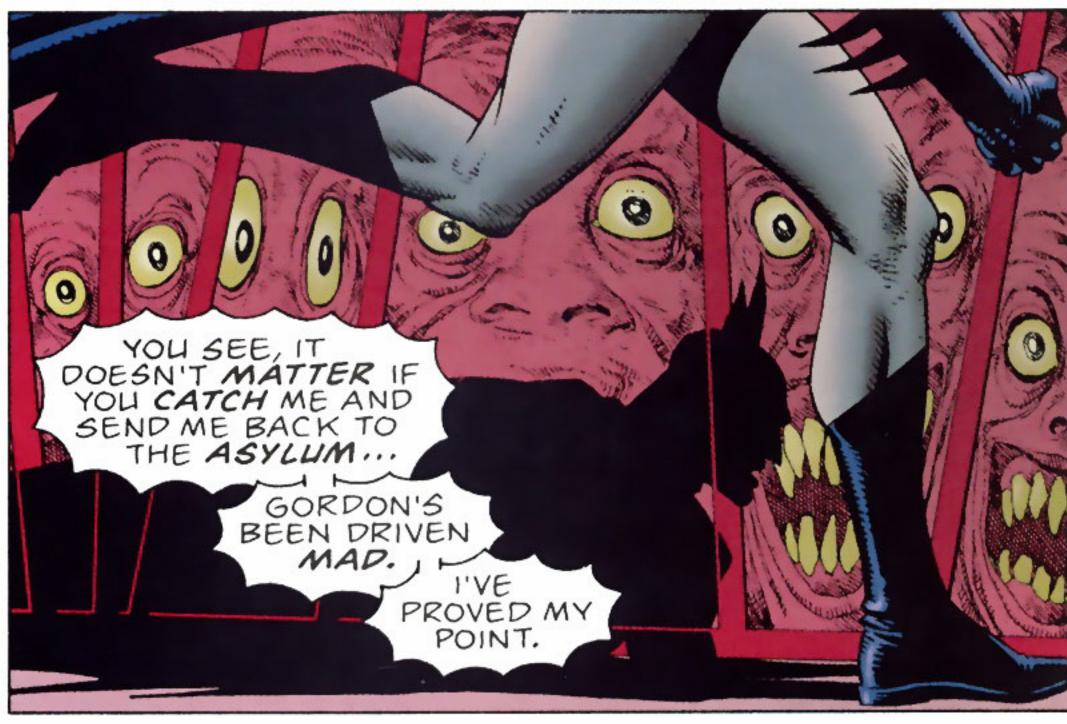


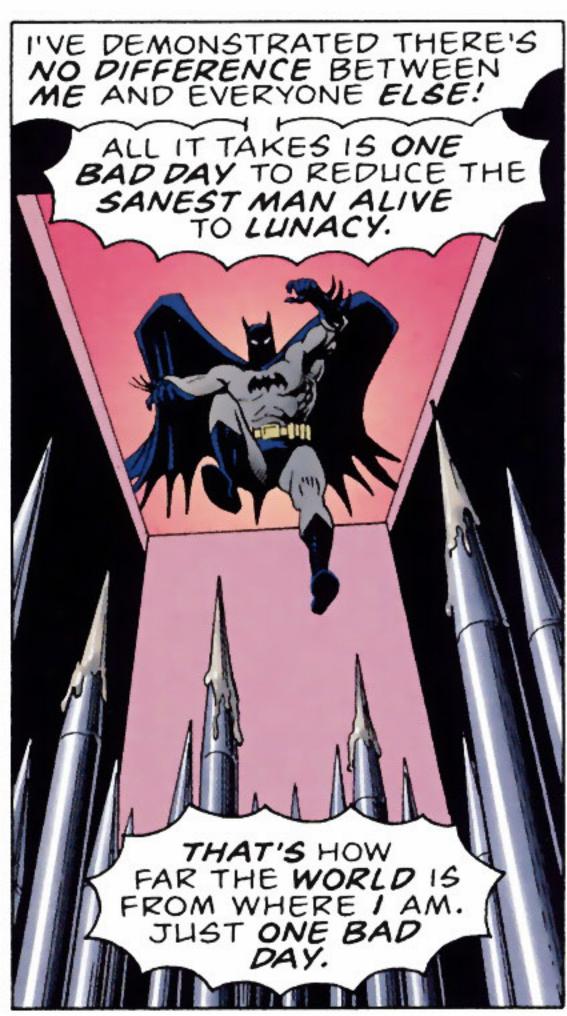








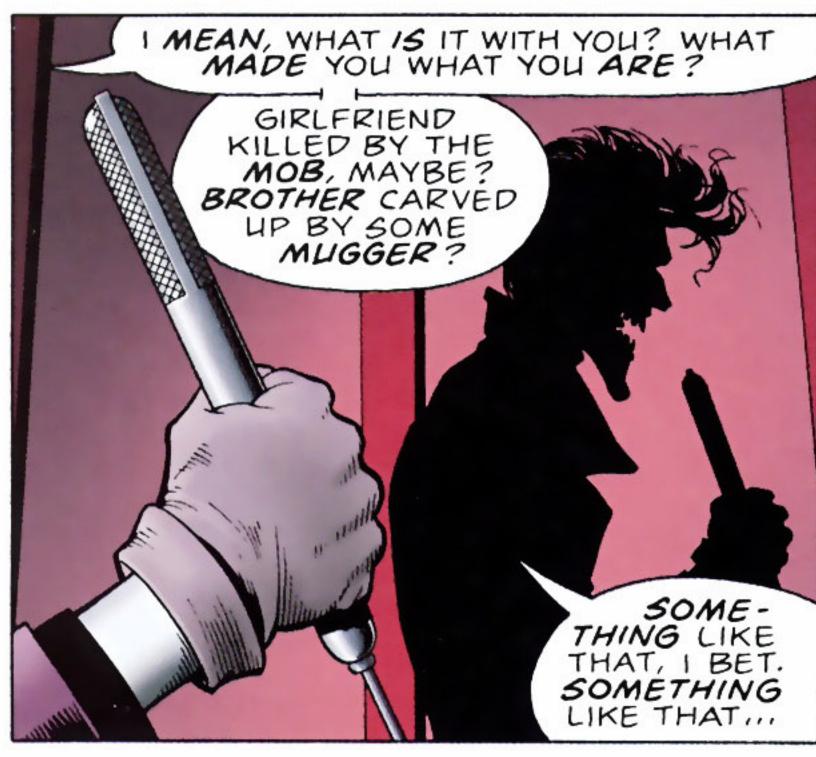


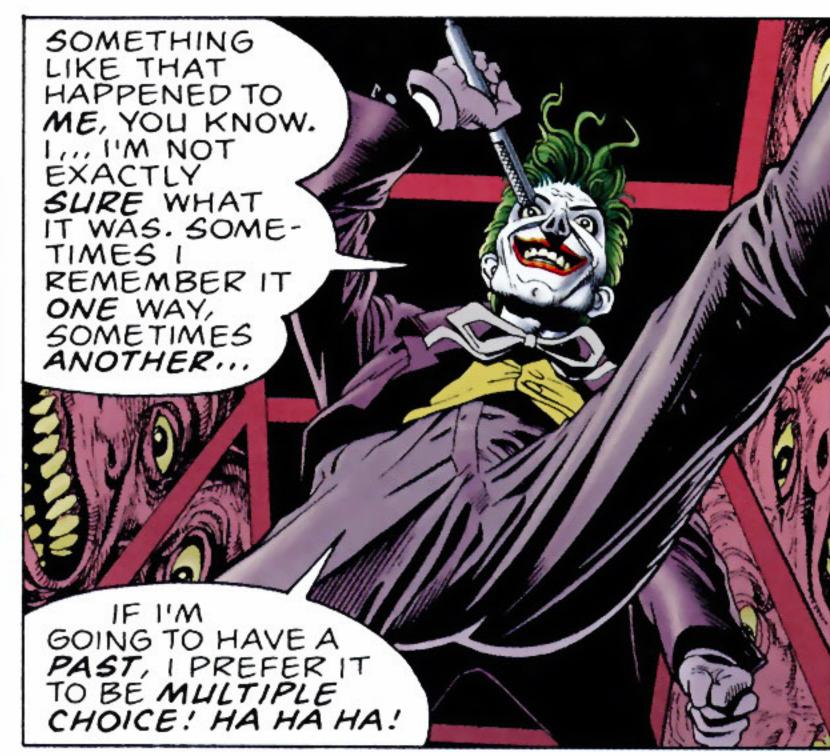


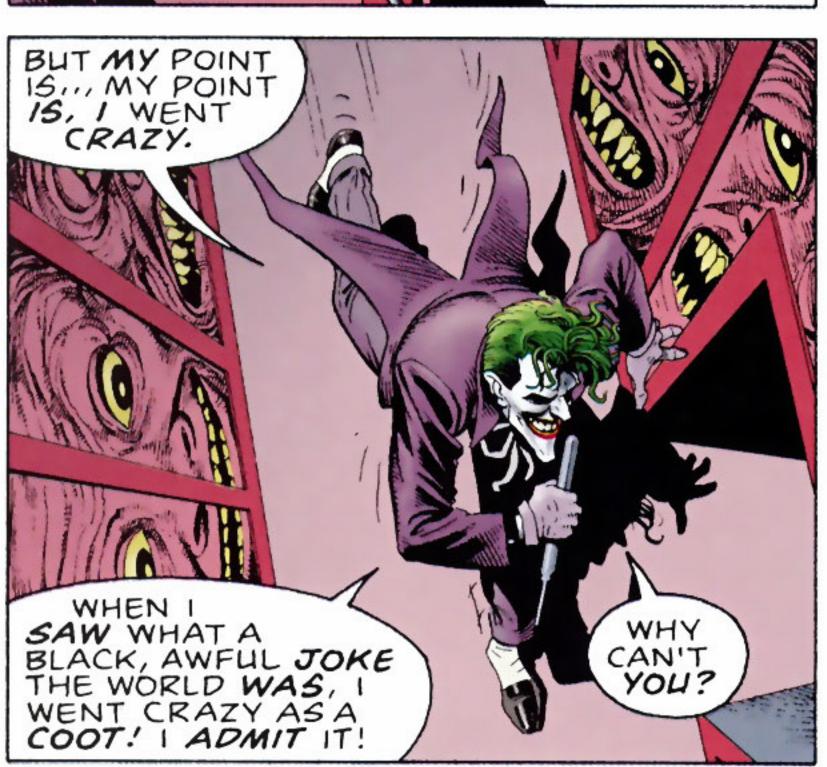


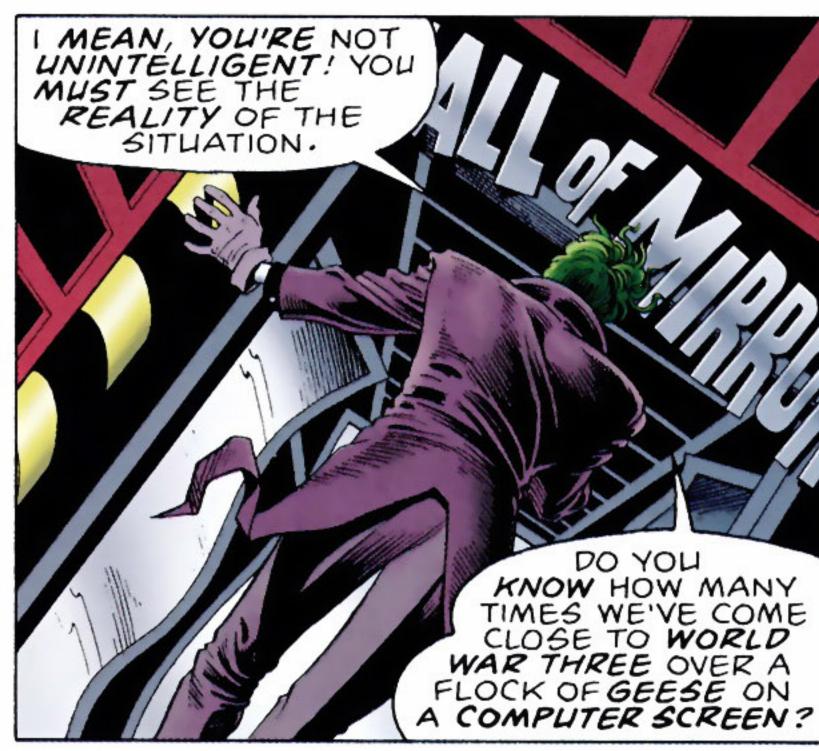


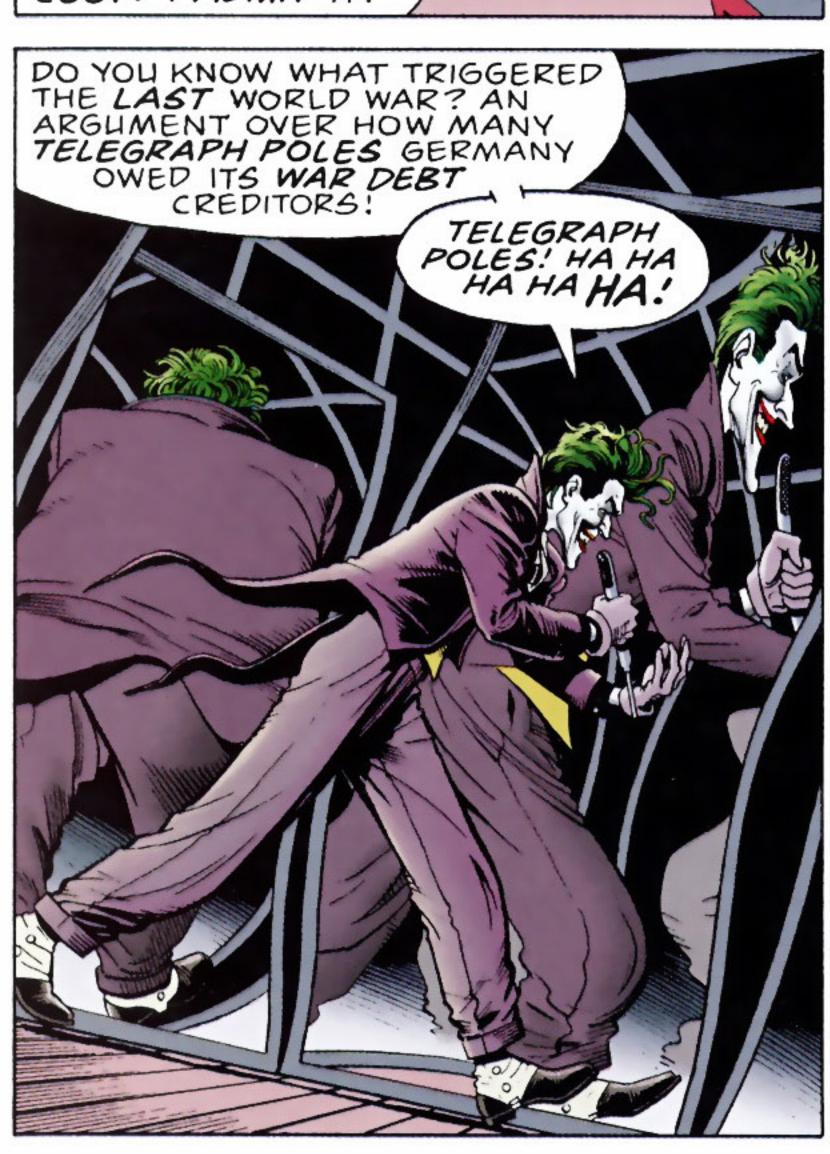






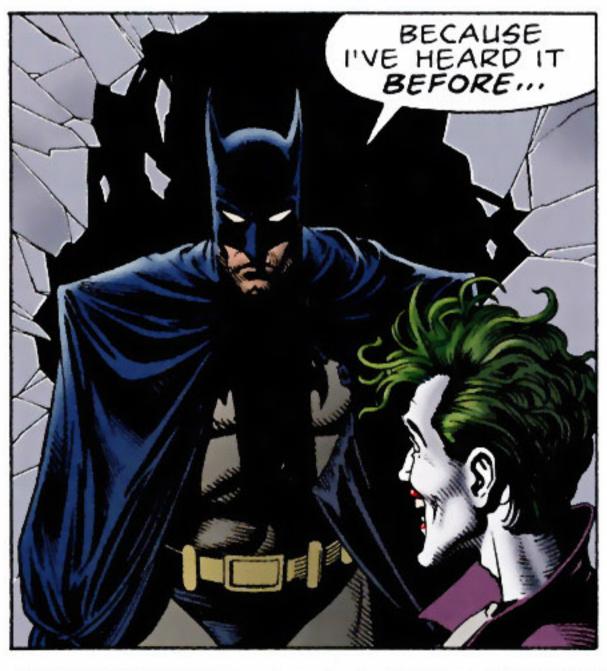






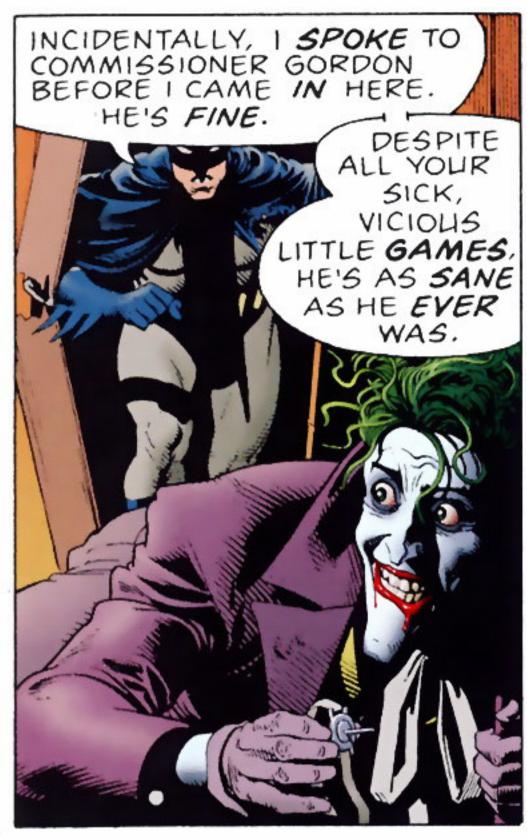




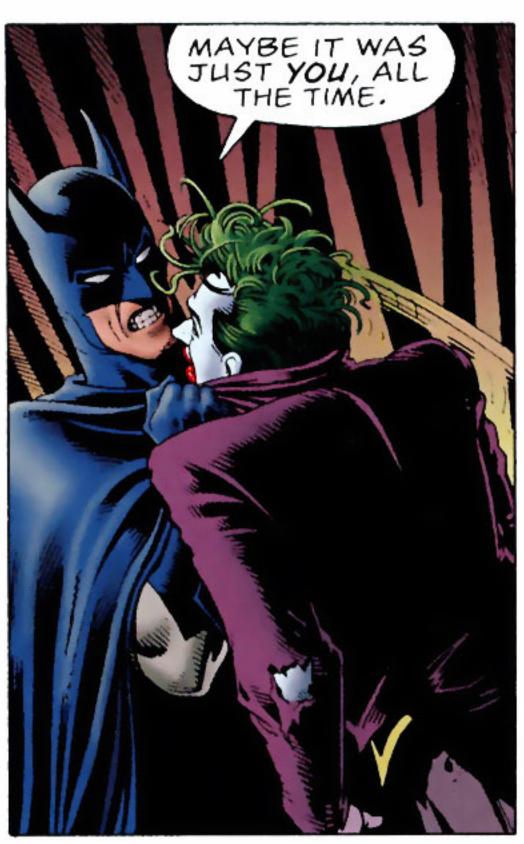












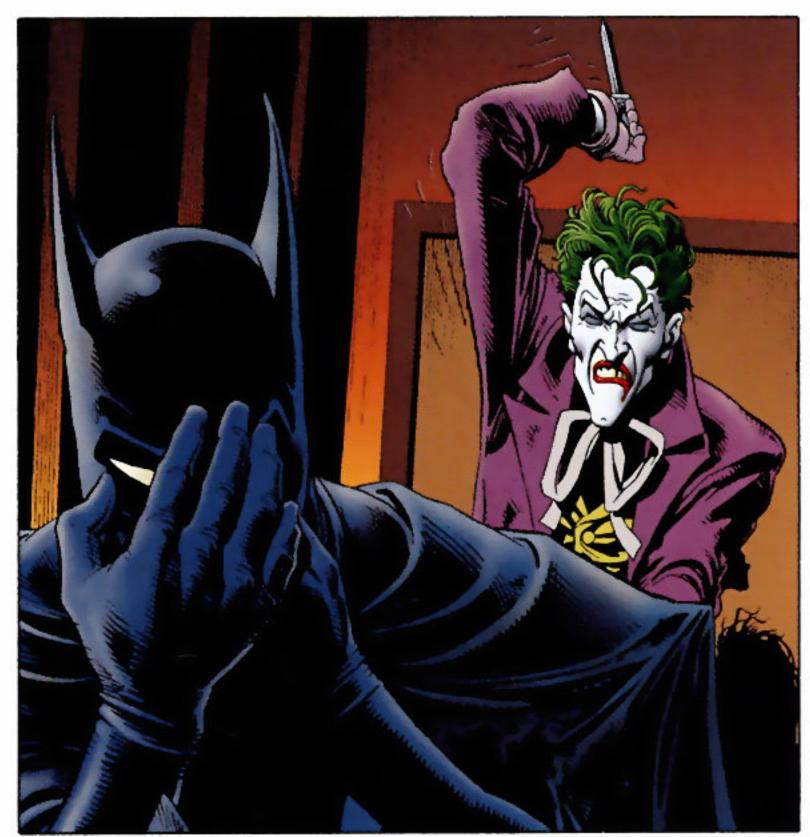


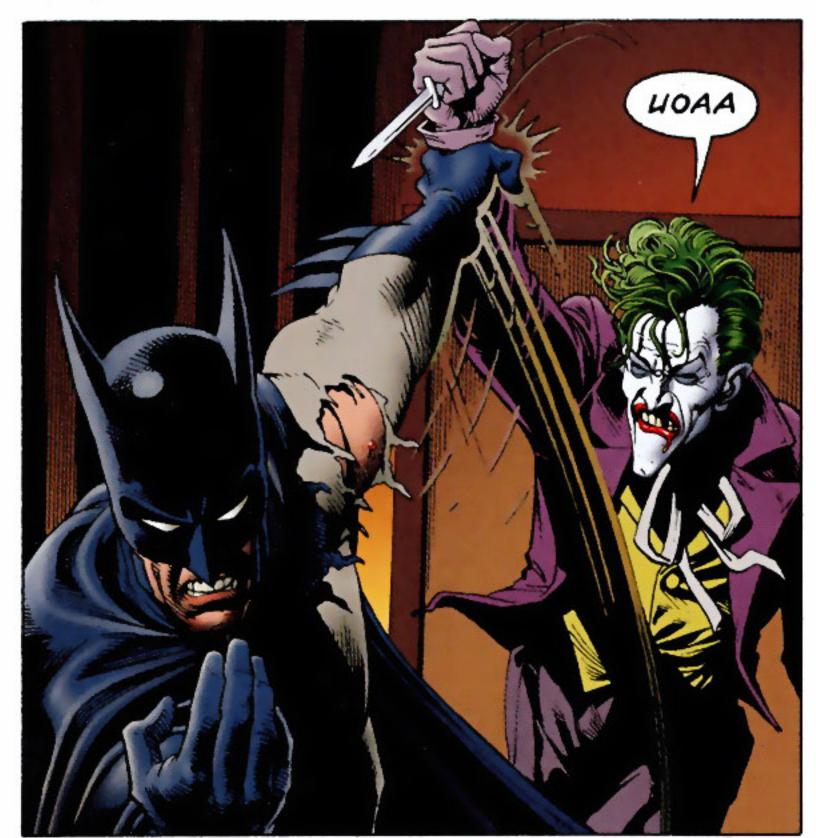




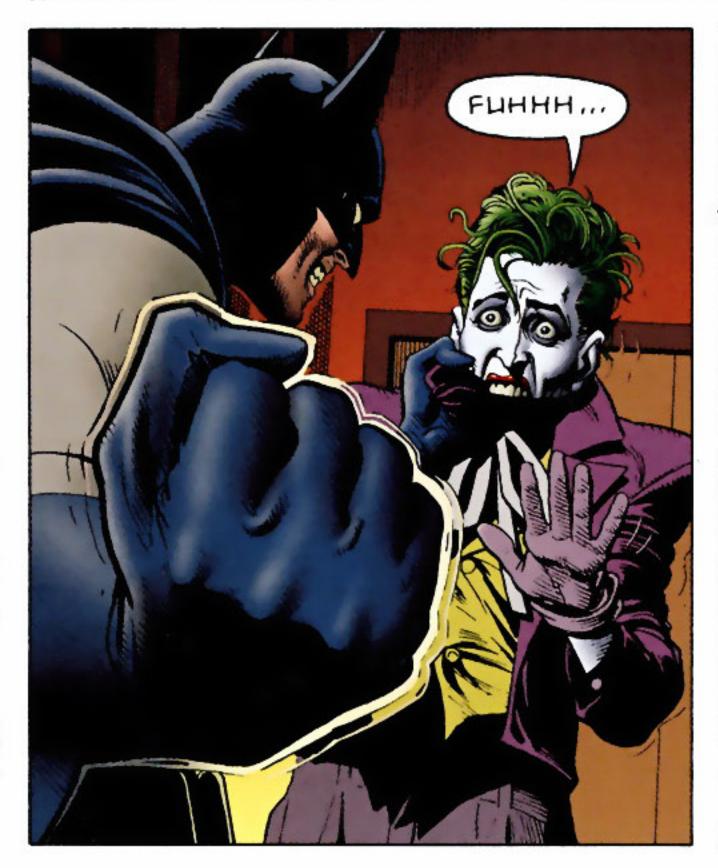










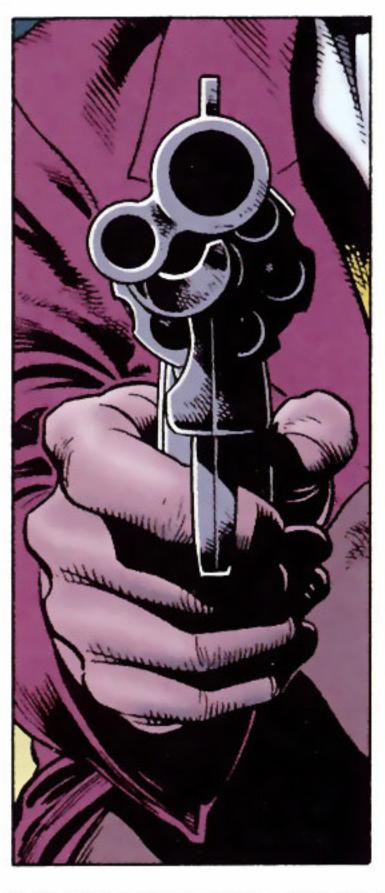








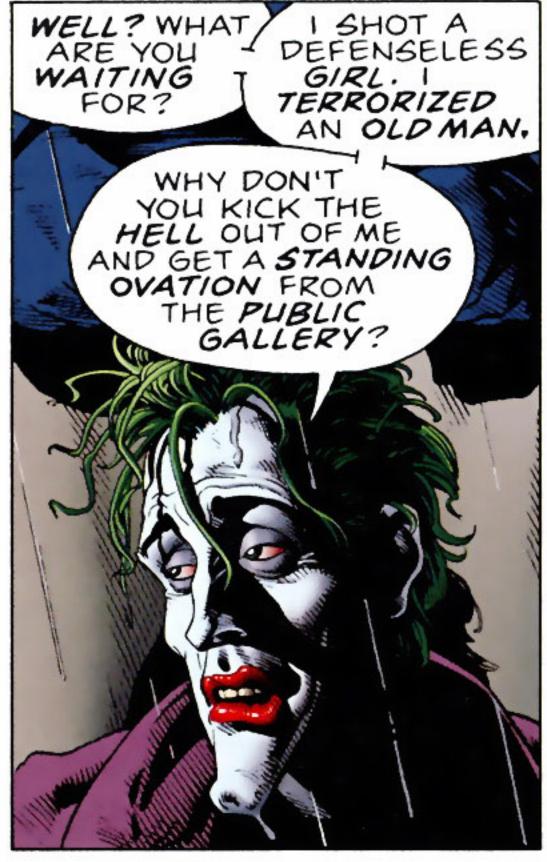


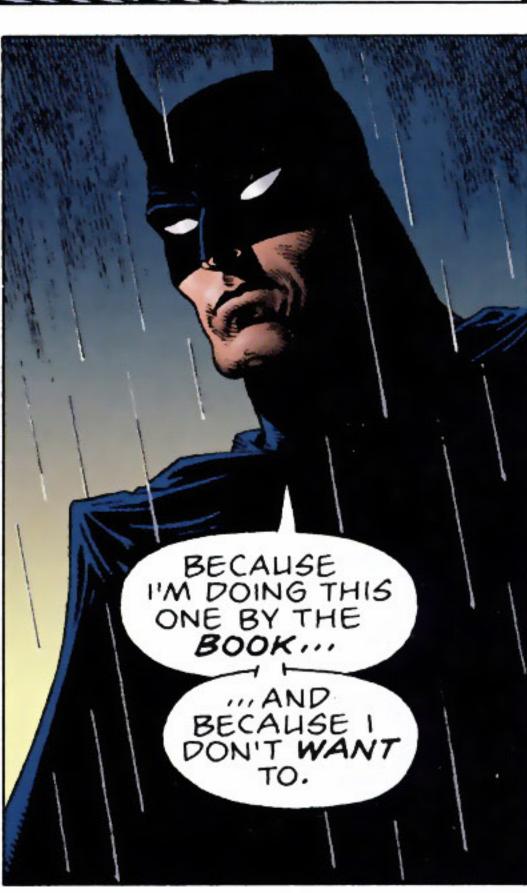


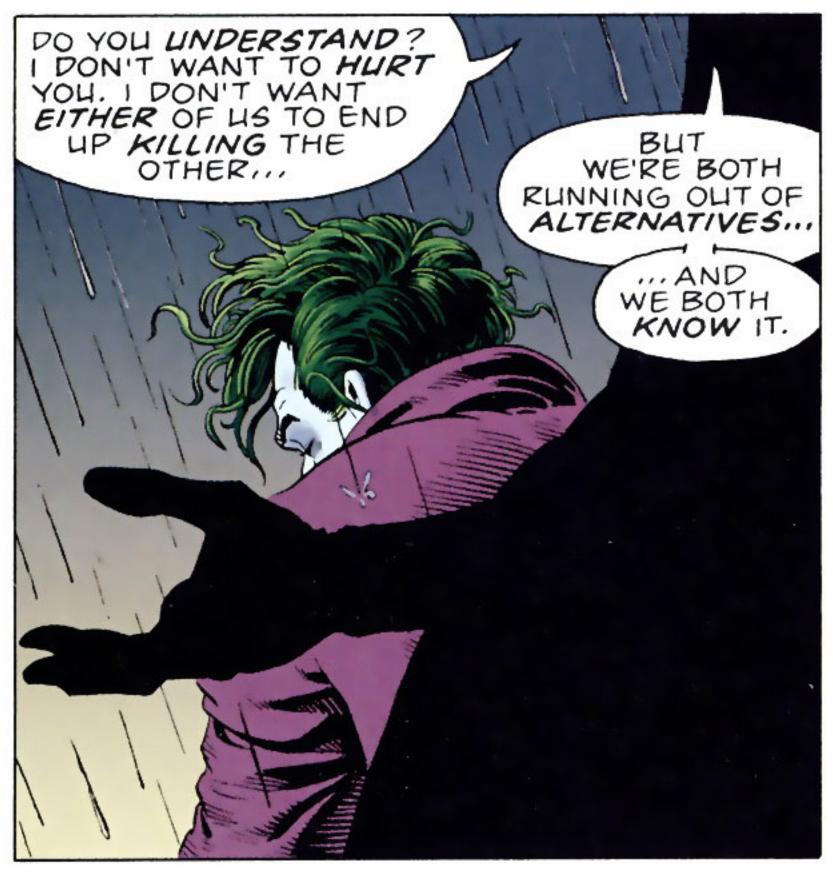


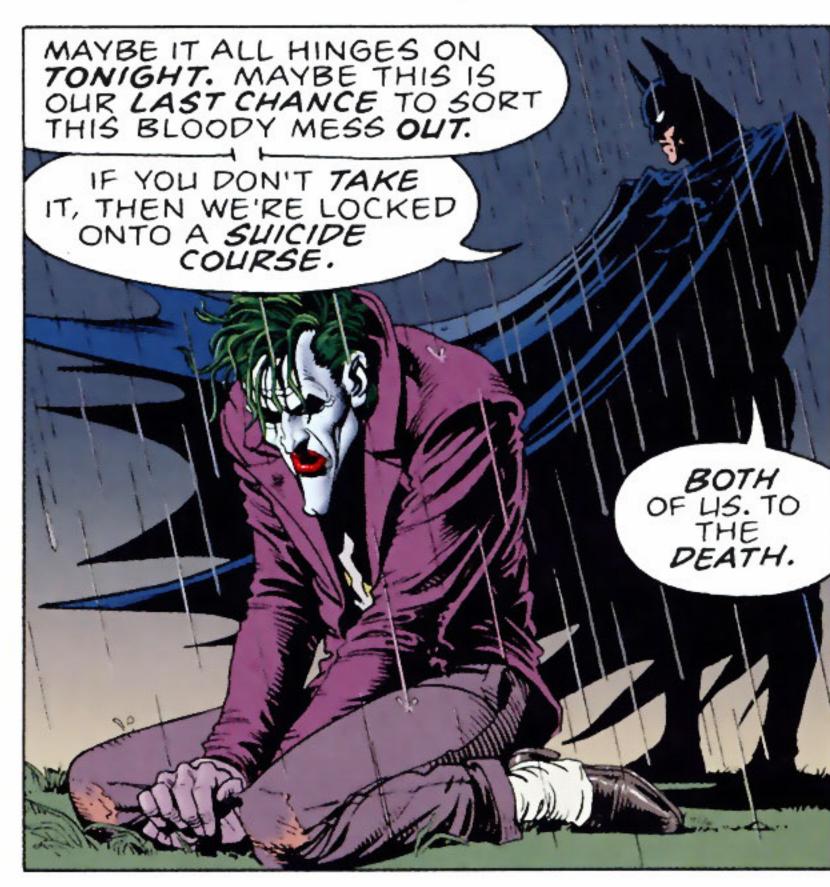


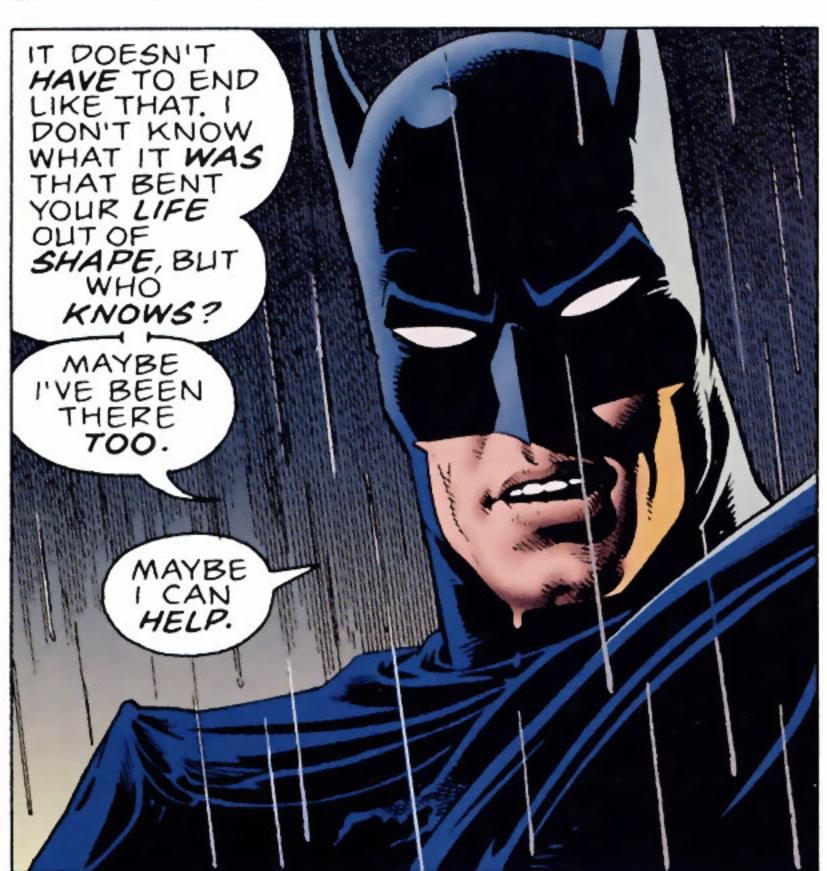


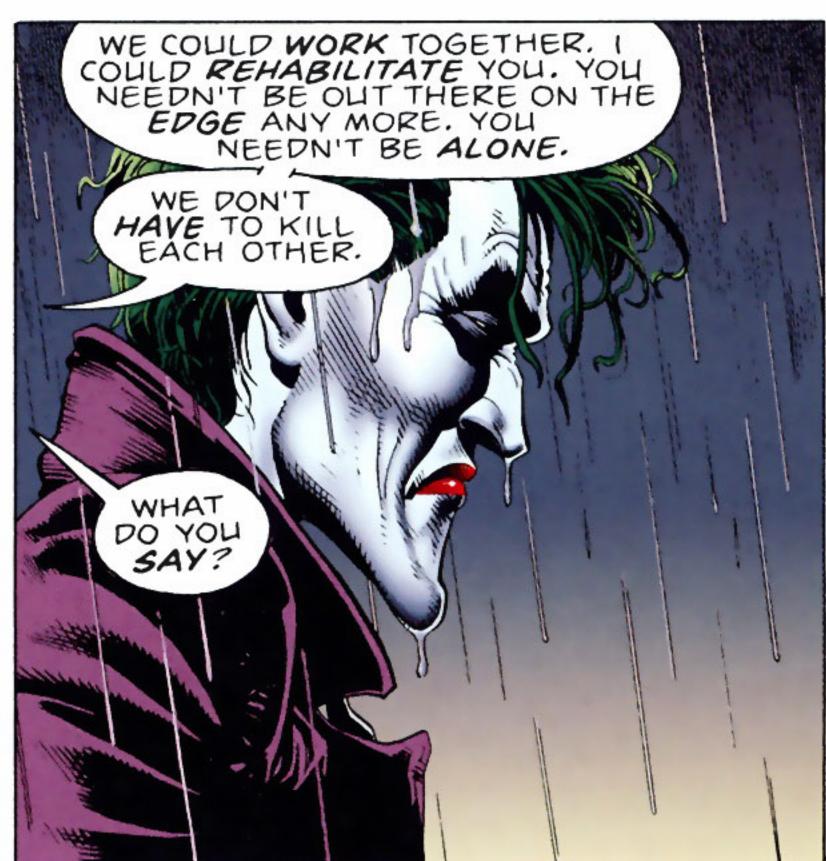




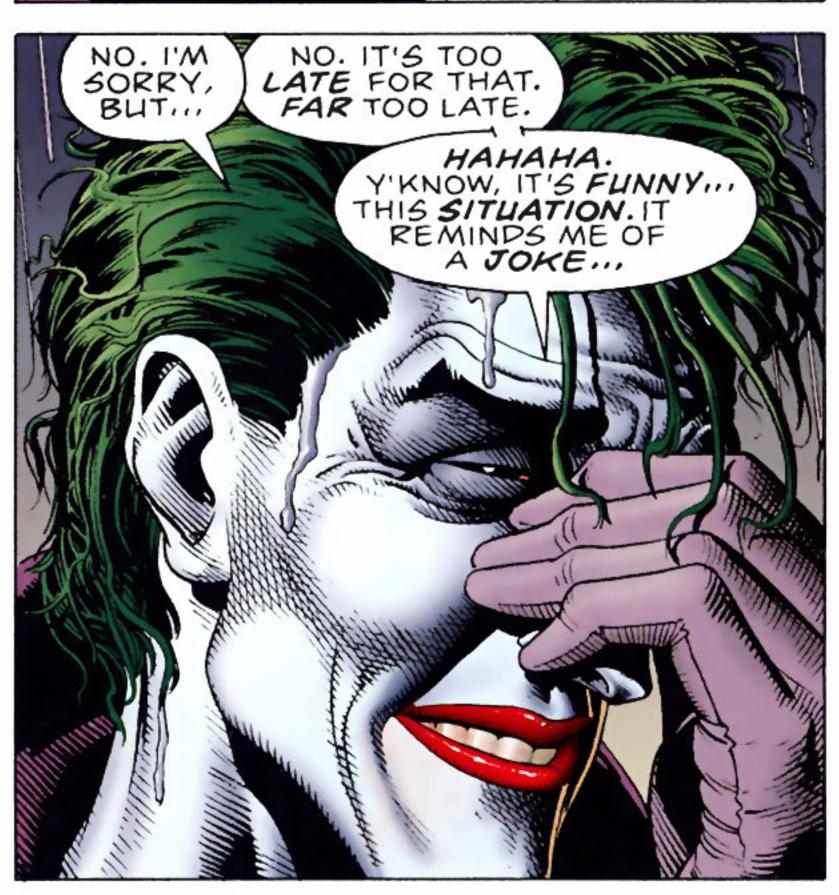




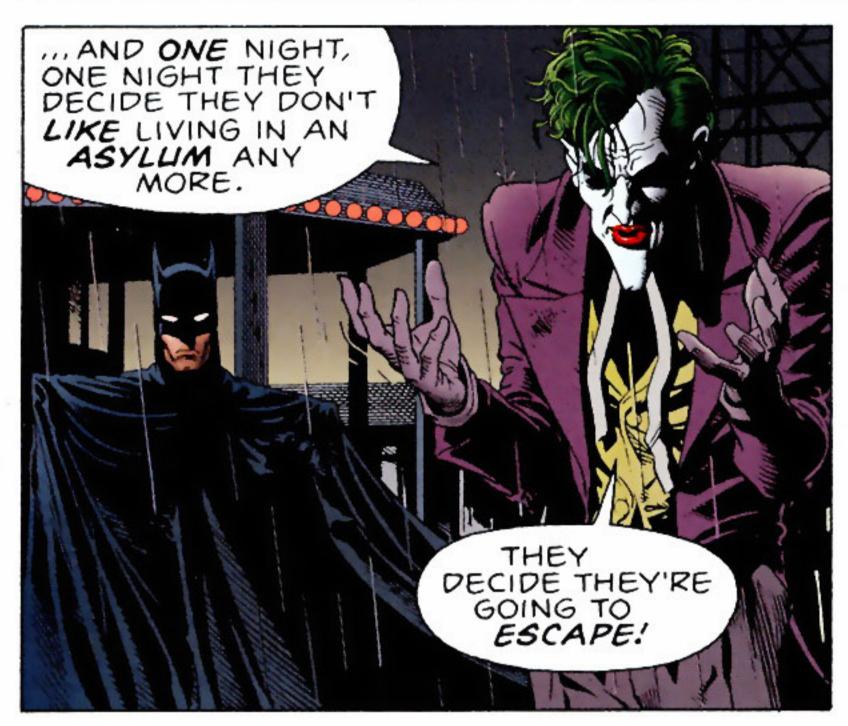


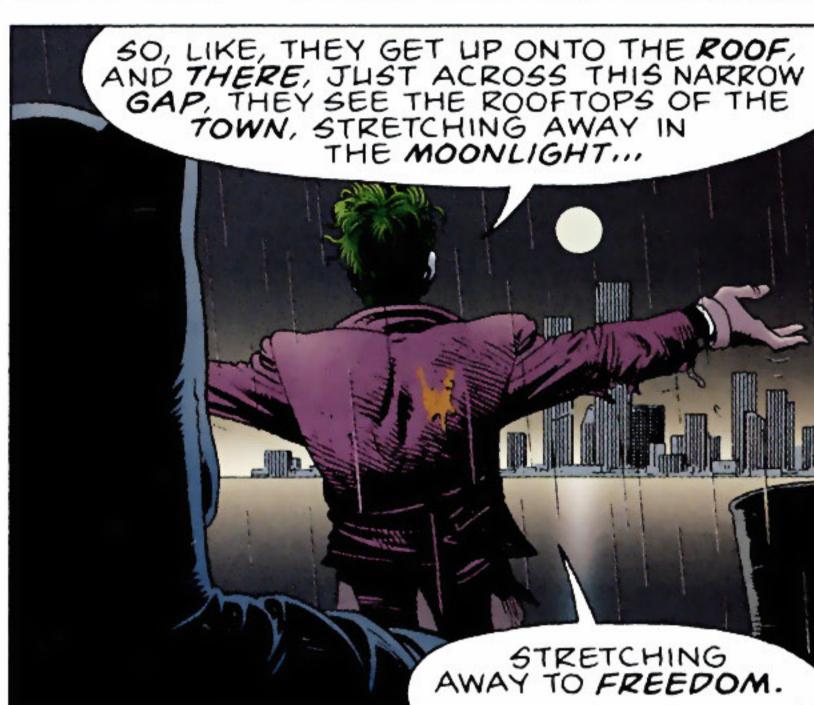


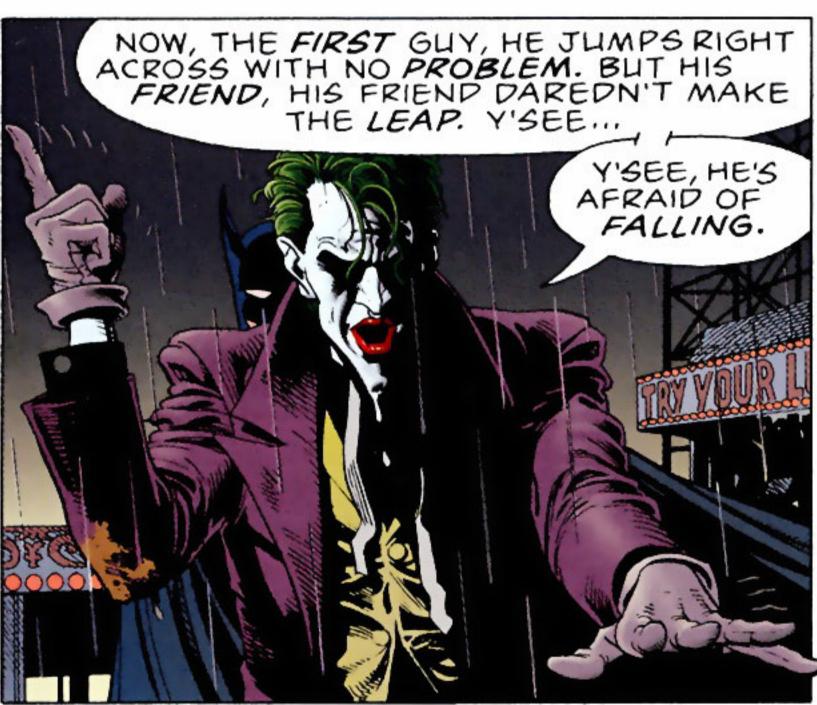


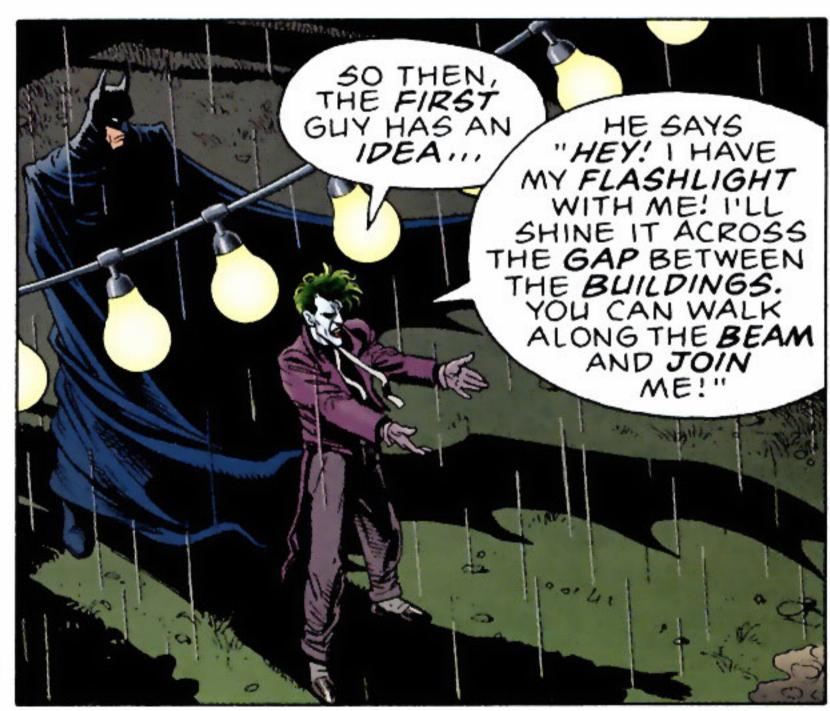


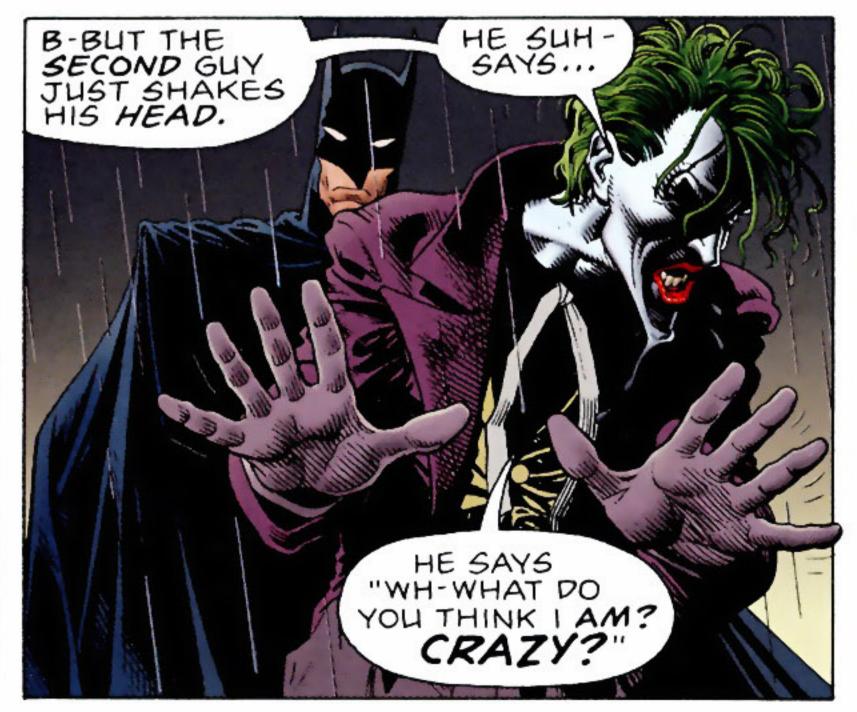


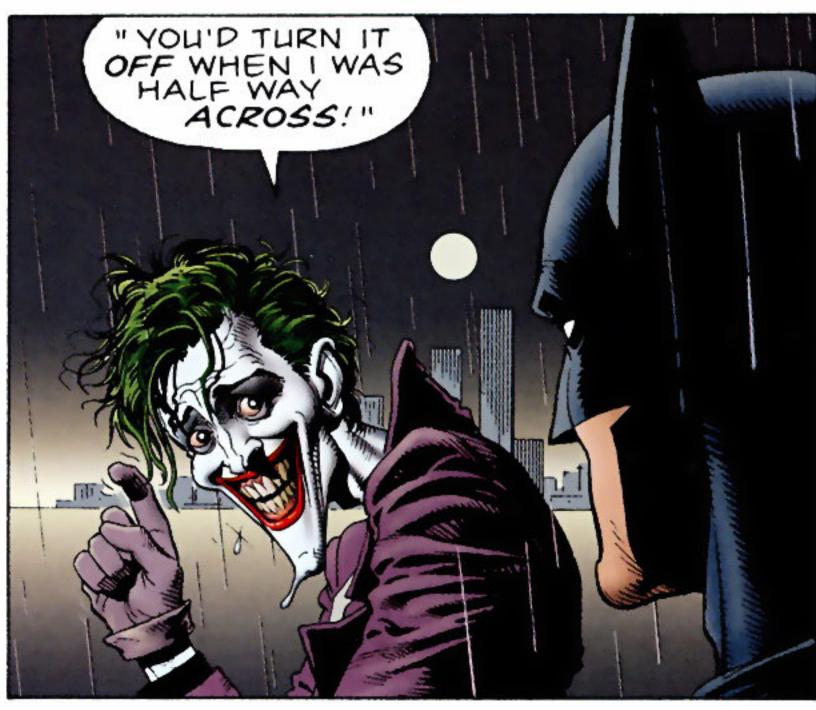


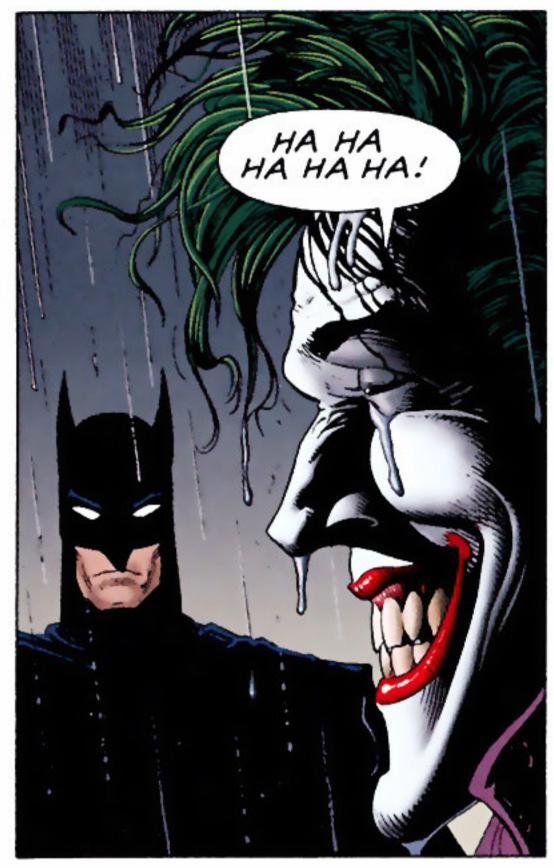


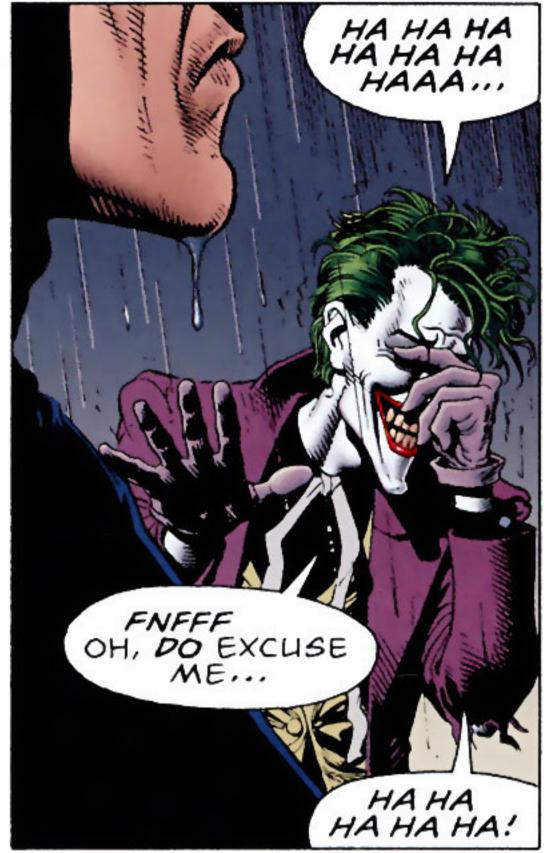


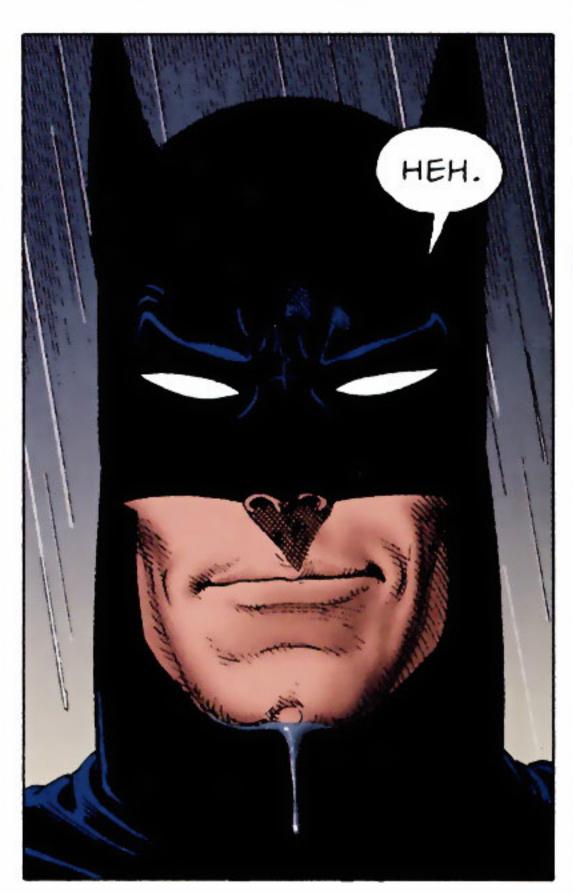




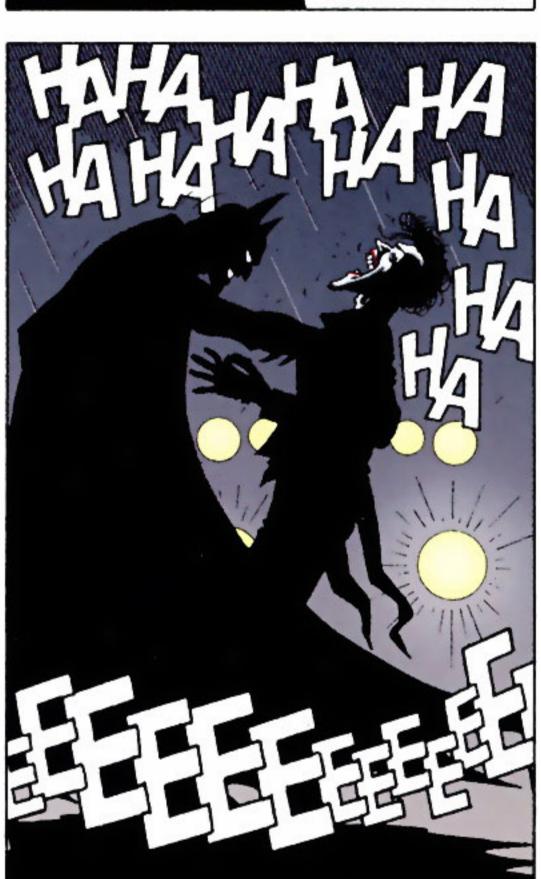








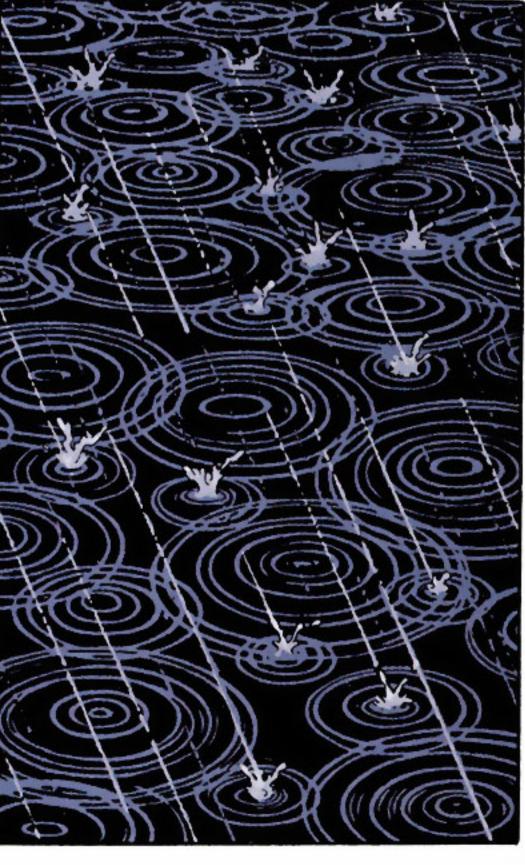














AFTERWORD

I've been asked to write the "afterword" to this book or should that be the "in between"? I'm told by my editor Bob Harras that there's room for up to 800 words. If I go on longer we have to start dropping pages of art and we wouldn't want that, would we? So, reader, if I should stop in mid-sentence it's because I've run out of space.

I've just read Tim Sale's generous introduction. Of all the introductions I've ever received, it's without doubt the most....recent. Having just sat with my 11-year old son watching the hit TV show Heroes, it's pretty cool being introduced by its star artist. It seems additionally cool to me that all the writing in this book has been given over not to writers but to artists, a breed of people not known for their ability to string a sentence together — but so far so good.

10 1000

There's a minor detail that Tim got wrong, actually. It was me that asked Alan to write the book and not the other way round. THE KILLING JOKE was not a project instigated by Alan, nor was it, as far as I know, a labor of love for him, and it doesn't usually appear in a list of his greatest works. I was glad he agreed to write it, though. At the time we'd known each other for quite a while and narrowly missed working together a couple of times. In a peculiar form of homage to him I haven't drawn a comic book story written by any other writer in the last 22 years. When you've worked with the best, anything else would seem like a backward step.

The script for THE KILLING JOKE was very good, but I must admit I had to grit my teeth a couple of times during the drawing of it. I, for instance, would never have chosen to reveal a Joker origin. I think of this as just one of a number of possible origin stories manifesting itself in the Joker's fevered brain. Also, I wouldn't have done such terrible harm to poor Barbara. The story, though, does contain some great iconic moments, my favorite being the scene when the Joker discovers that the gun — as far as we know the same one that maimed Barbara — is empty. People seemed to find the last page of the story ambiguous, so the unsettlingly surreal Dick Sprang-era Batman before I conclude this text, remind me to reveal what actually happened.

The most notable absentee from this edition is THE KILLING JOKE's original colorist, John Higgins, and I want to thank him for jumping in when he did and finishing the book so promptly. Back in the Zipatone that covered the artwork for the original pre-computer days of "blue line," airbrush and black and white printing (he didn't quite get it all. poster colors, even though I had specific views on how I wanted it to look, I wouldn't have been able to color it myself. It's probably well known that—enjoy these and the preceding 46 pages. John's choice of colors turned out to be startlingly at odds with what I had in mind so, in February 2007, when Bob Harras told me about this edition, I said, "PLEASE can I recolor the whole thing?"

Technical wizard Jeb Woodard sent me files of the line art which, through some computer alchemy only he understands, he'd isolated from the printed color pages - the original KILLING JOKE artwork has long since disappeared into the hands of collectors - and as I got on with the coloring process on my Mac it was tempting and easy to make changes to the line art itself - a bit of feathering here, a completely redrawn face there. The eagle-eyed may notice that every page has something slightly different on it from

THE KILLING JOKE of 20 years ago. There's at least one figure that wasn't there the first time around. Think of it as a Spot-the-Difference book.

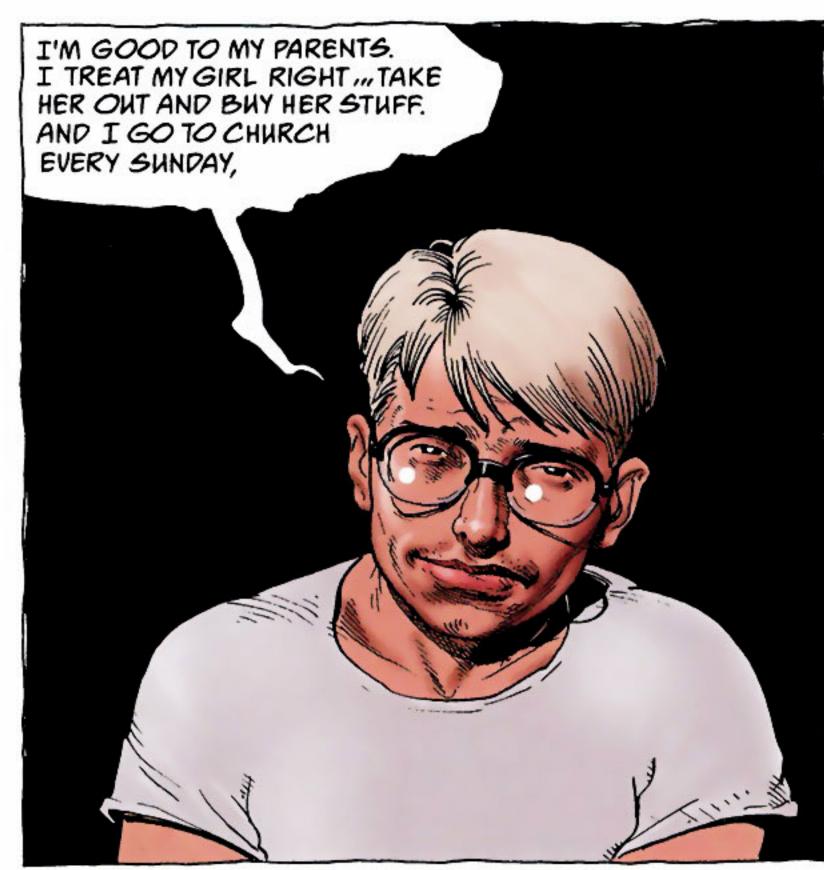
"An Innocent Guy" (that's what it's called even though it doesn't say so on it) is of special significance to me. As I became less inclined to work with writers or colorists it was particularly tempting to write a Batman story that was, for better or worse, completely by me. It gave me the opportunity to draw all the scenes I hadn't had a chance to draw in THE KILLING JOKE, including my homage to that I loved as a kid but combine it with a darker, more morally ambiguous theme that I'd stolen shamelessly from other sources. In so doing I managed to upset at least one mother of a sevenyear-old boy who wrote me a letter of protest. Jeb supervised the meticulous painting out of the You'll see bits of it lingering here and there) and I colored it up for the first time ever. I hope you

Speaking of which, it's time I revealed what really happened at the end of THE KILLING JOKE: as our protagonists stood there in the rain laughing at the final joke, the police lights reflecting in the pools of filthy water underfoot, the Batman's hand reached out and.....

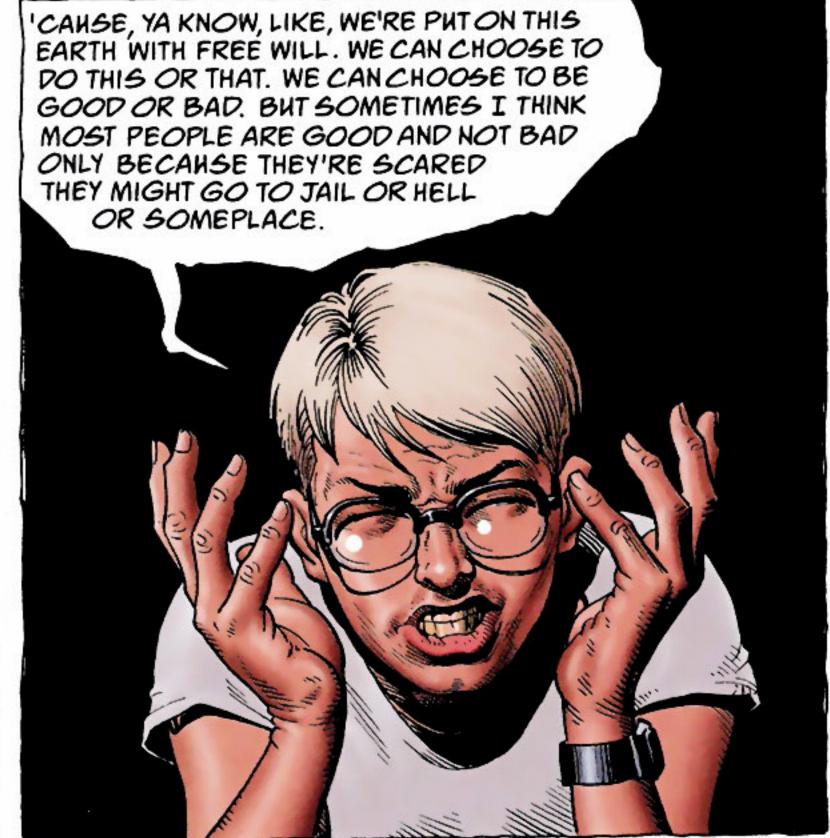
Brian Bolland

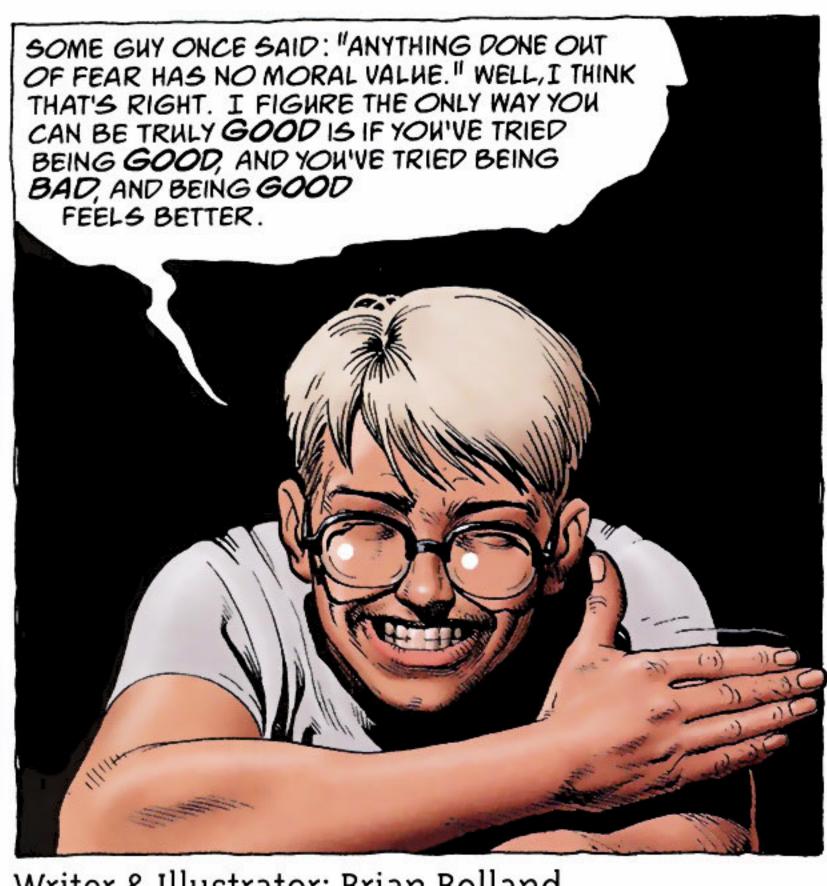
Not far from Six Mile Bottom, UK 2008

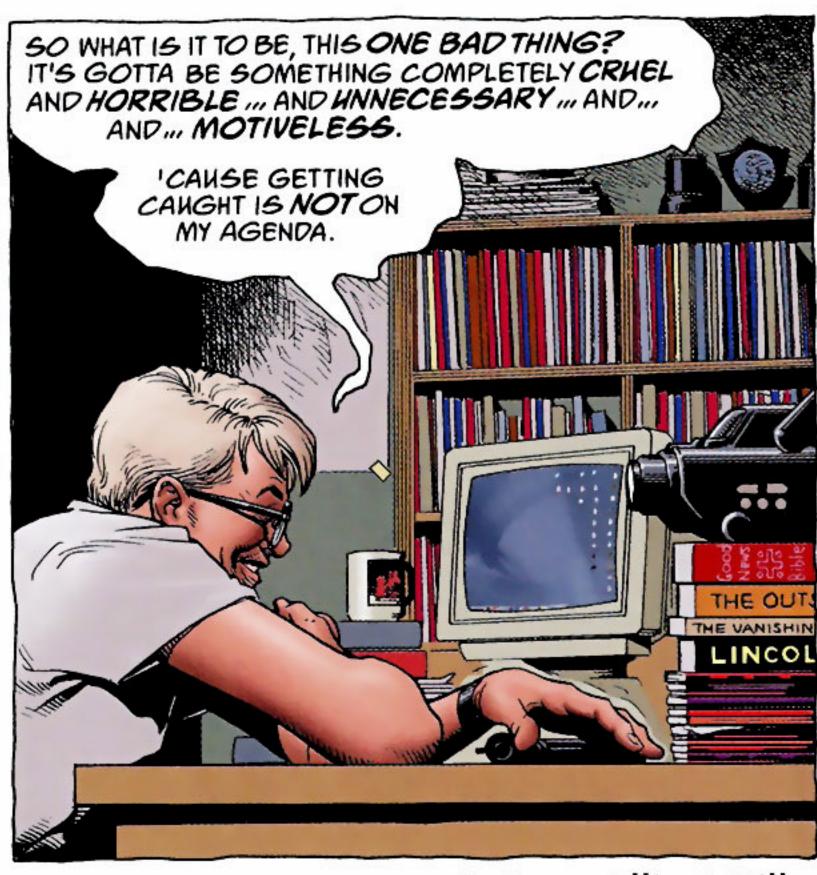






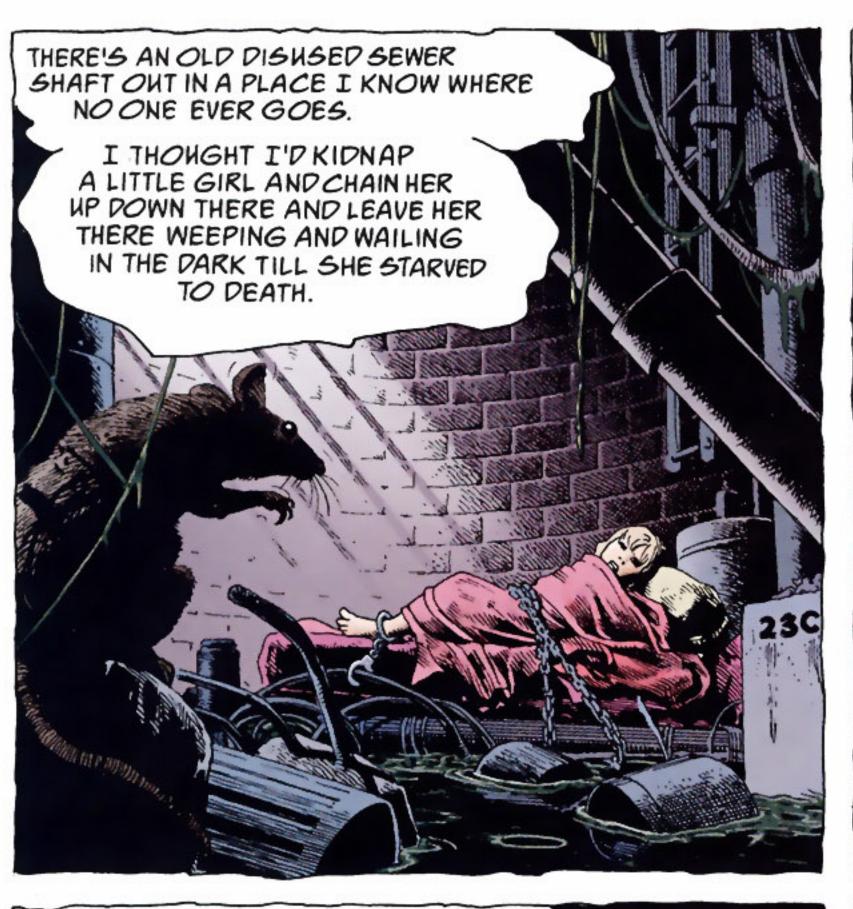


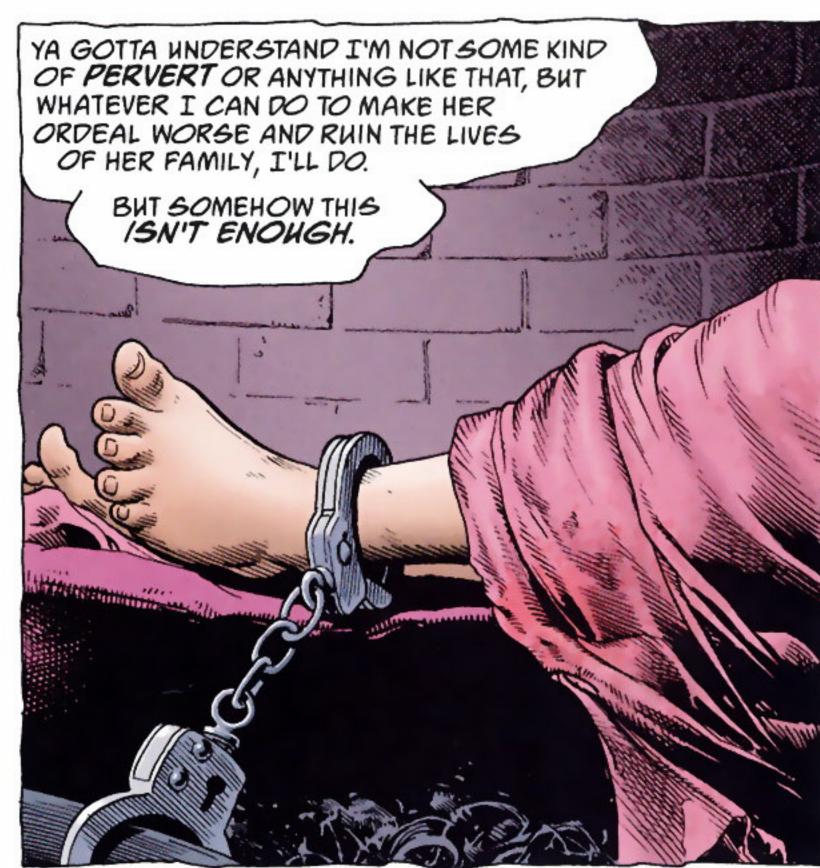


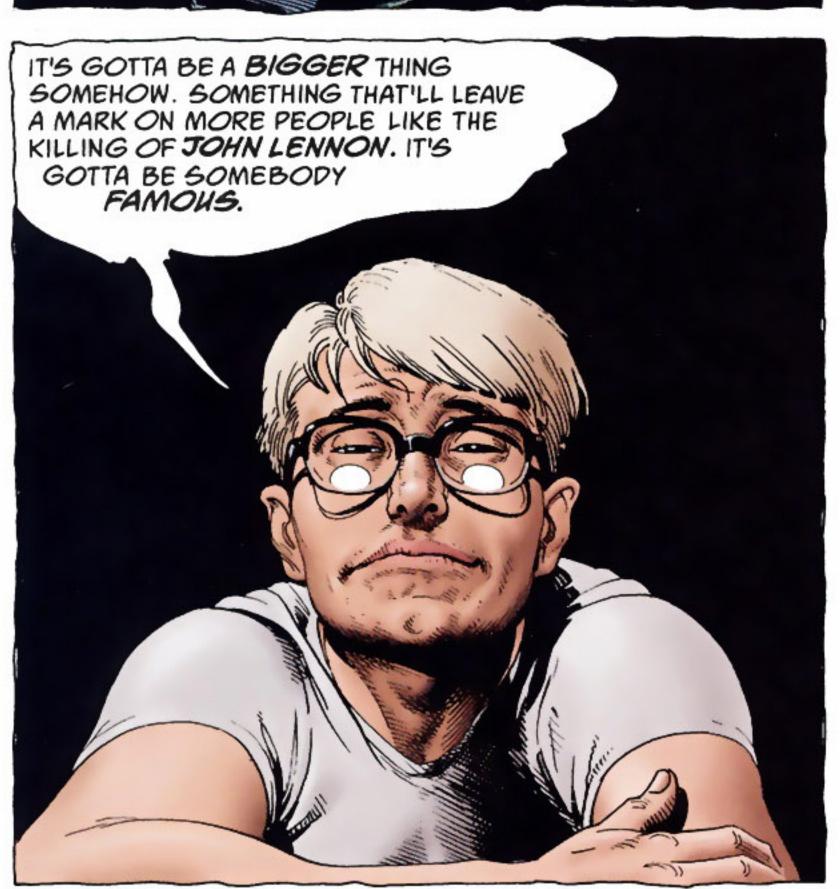


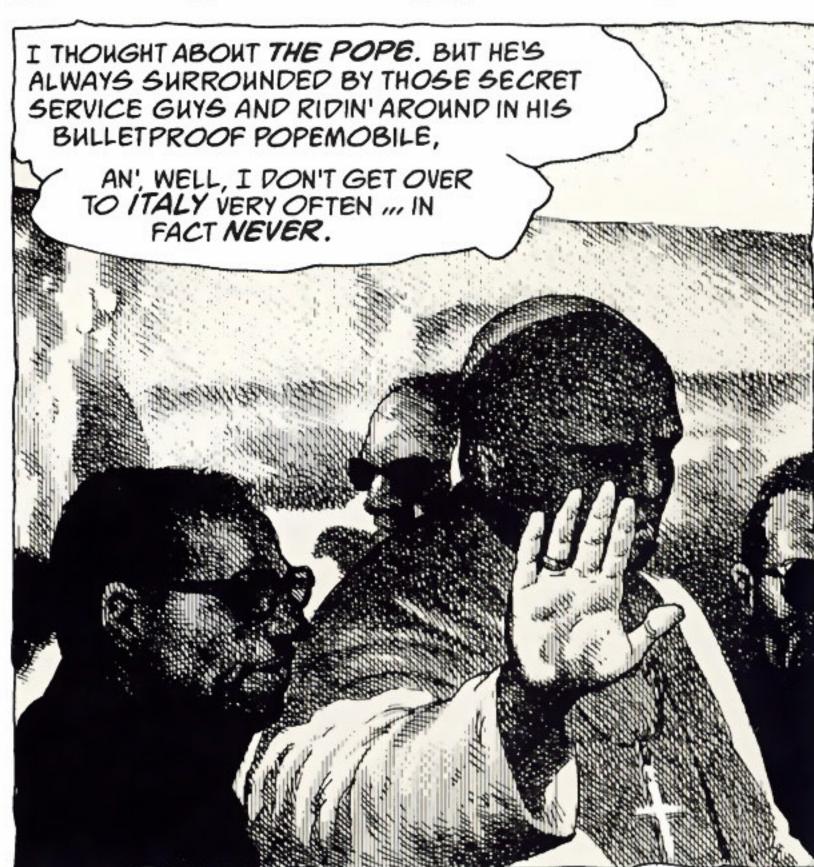
Writer & Illustrator: Brian Bolland

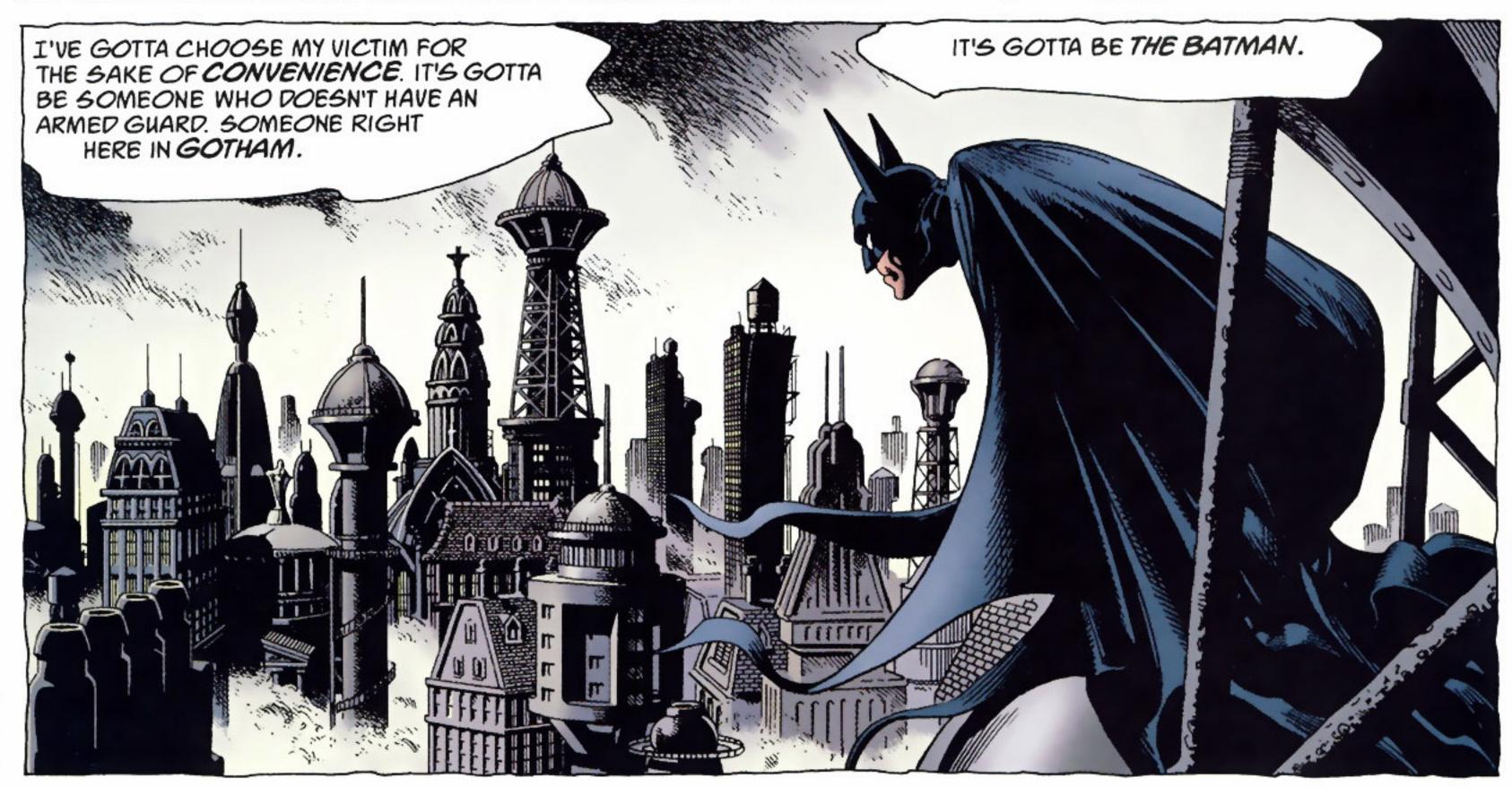
Letterer: Ellie DeVille

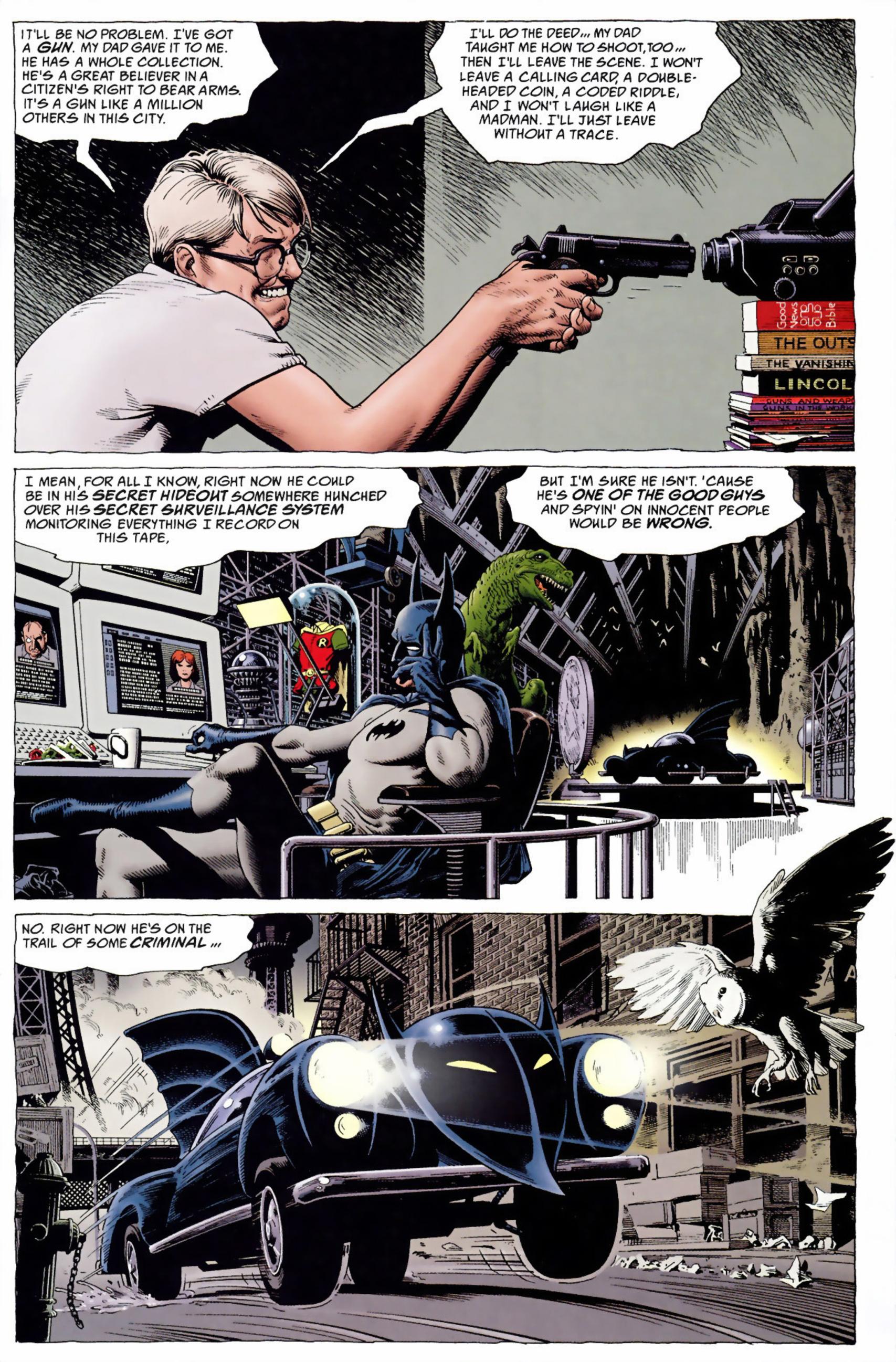




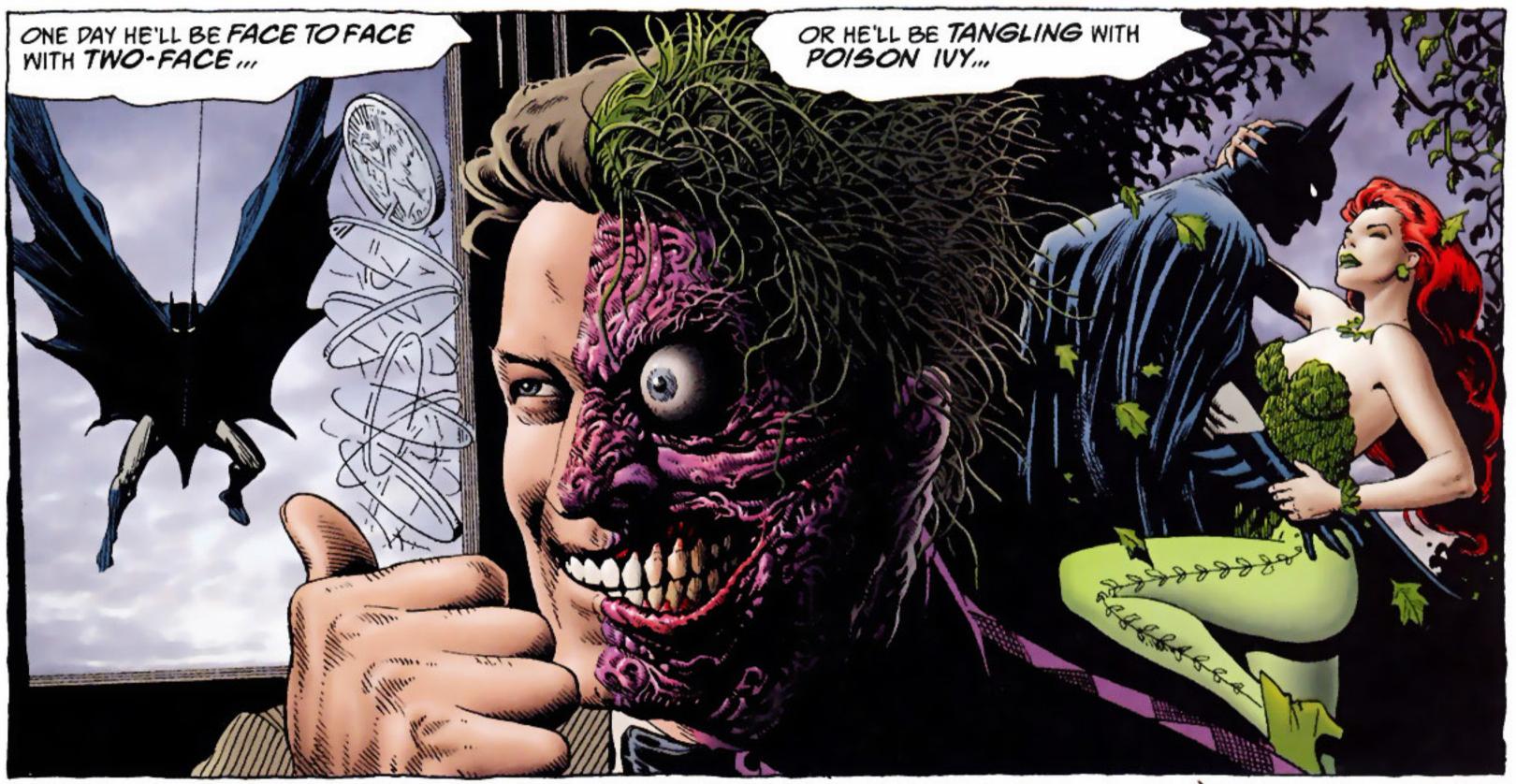












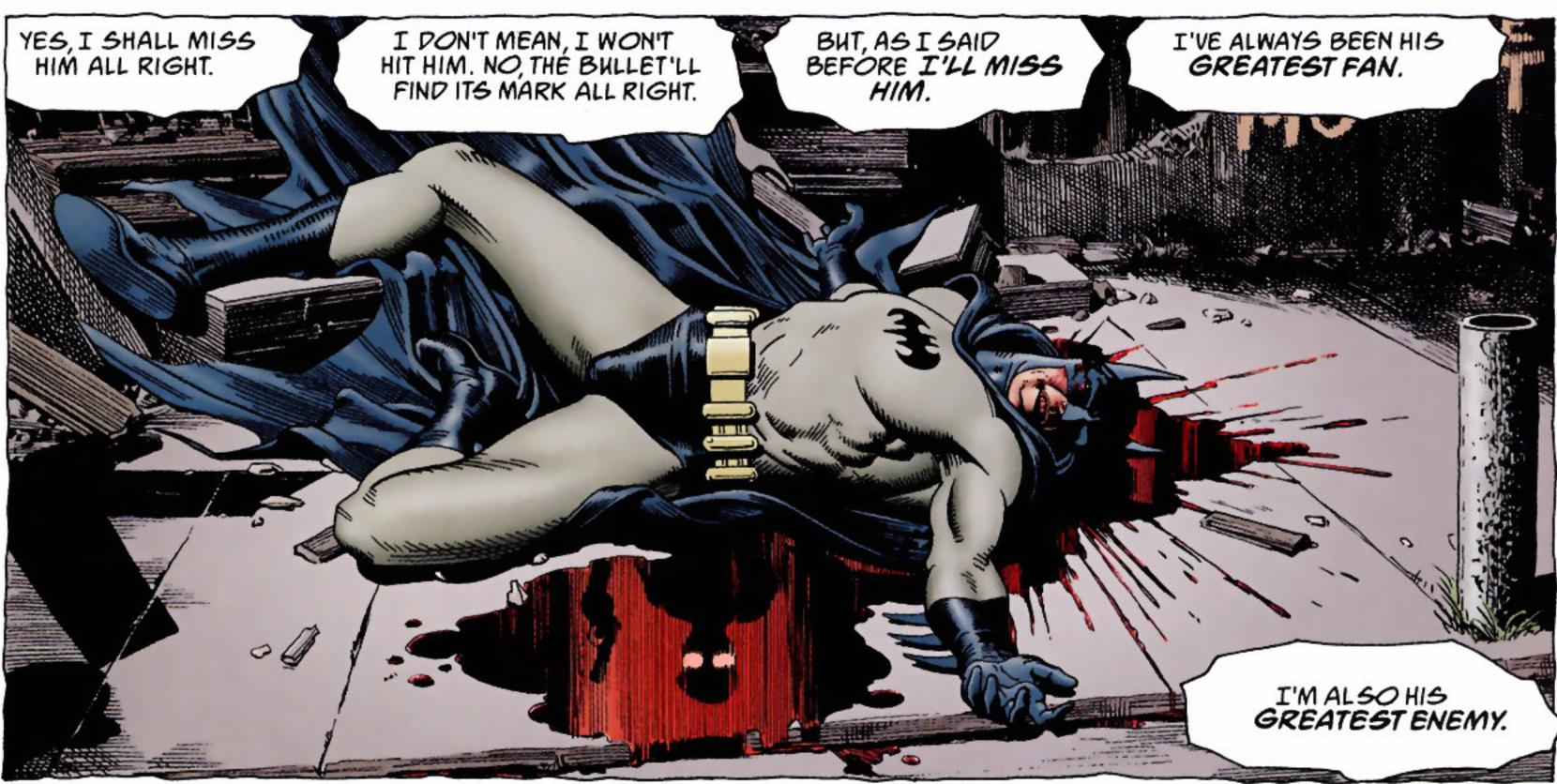


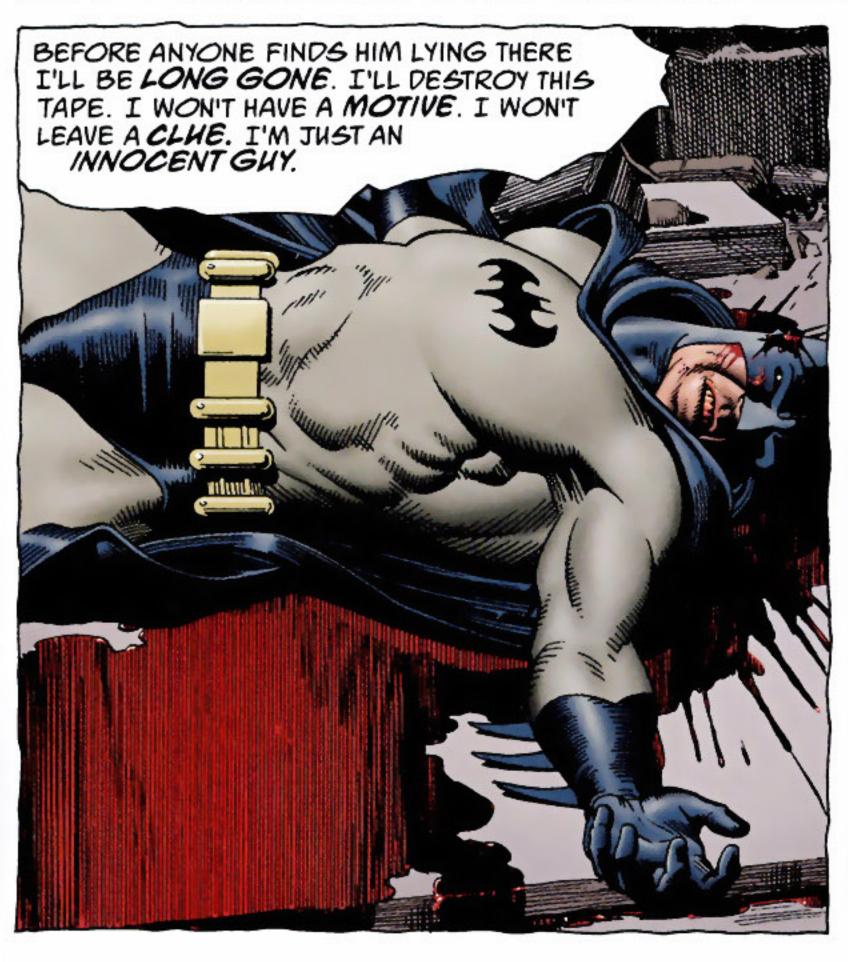


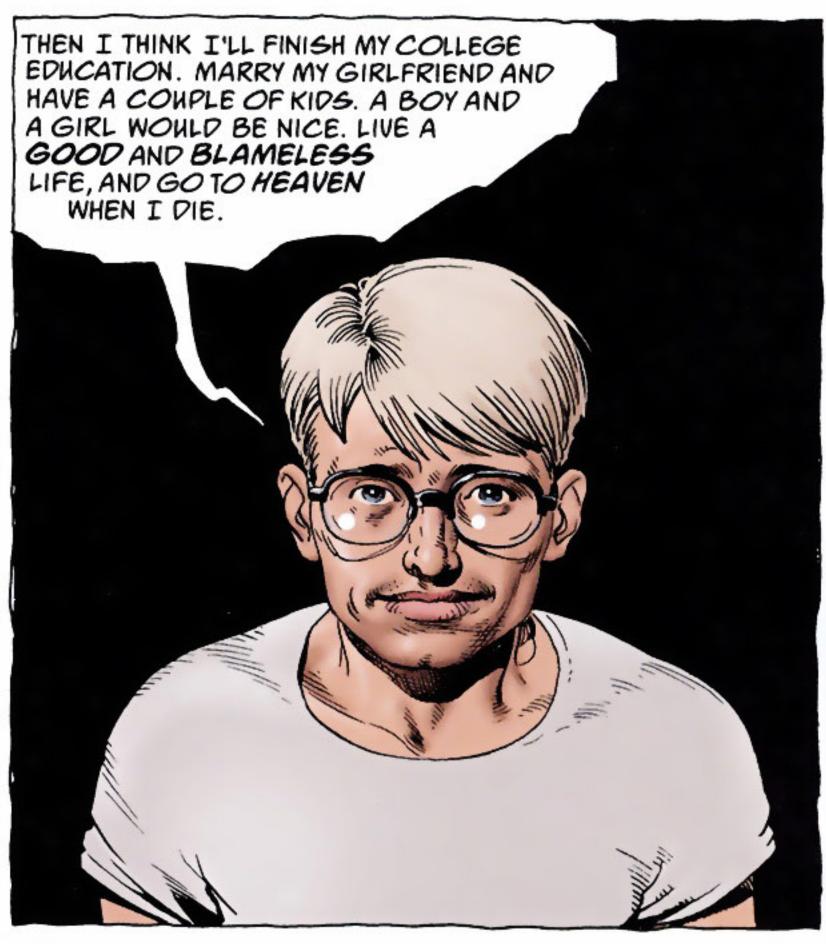


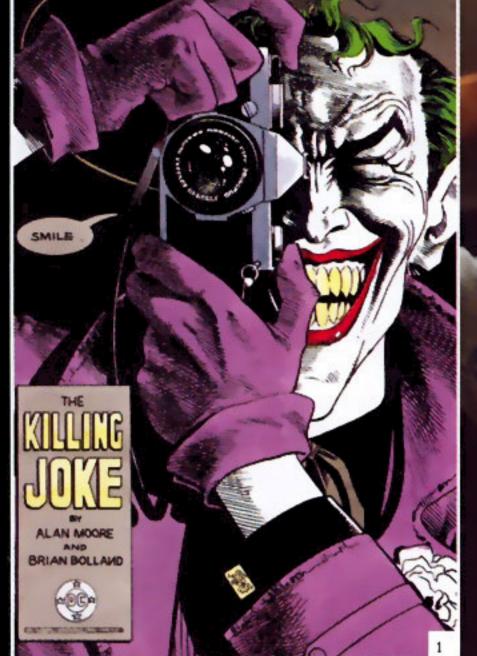


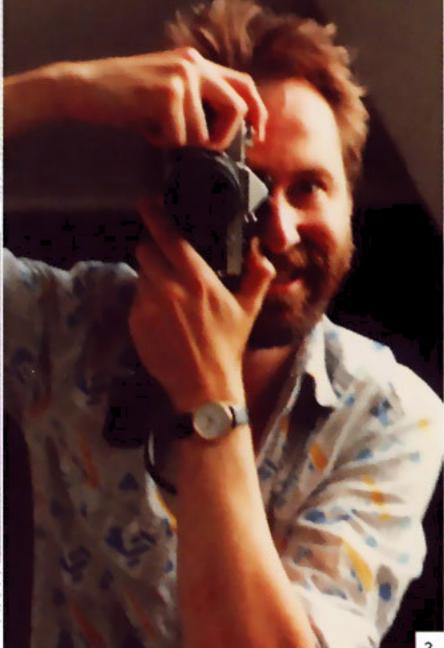


















From the files of Brian Bolland

Figures 1 and 2 are giving away a closely guarded professional secret. Yes, I did use photographic reference for the cover of THE KILLING JOKE! Since it's a mirror image of me in the photo you'll notice that it's actually the thumb of my left hand that's pressing the button to take the picture. The resulting sketch is probably the most thorough cover rough I've ever drawn and the only one in color. I must have been very keen to push the idea.

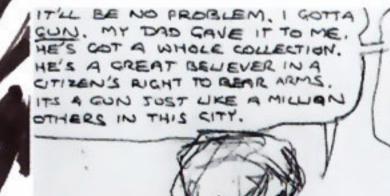
The evil dwarves (**figure 3**) were written into the script by Alan and given the names of three characters owned by another major company — so they can't be repeated here. I always wanted to apologize to any persons of diminutive stature who might be reading this for our lack of political correctness.

As with the artwork, all the small "prelim" pages are now in the hands of collectors, and **figure 4** is the only one we could track down. I had more success with the *Innocent Guy* prelims. I have copies of some of them here (**figures 5,9,10**). This, incidentally, was the form in which I originally wrote the story and presented it to my editor, Mark Chiarello.

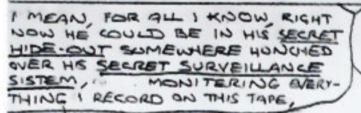
Figure 6 was drawn in Paris (with a series of markers that were running low on ink, by the looks of things) and Italian artist Tanino Liberatore produced a painted version of it for the French edition of THE KILLING JOKE. **Figures 7** and **8** are sketches of the Joker in his various guises.

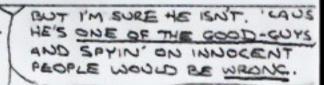


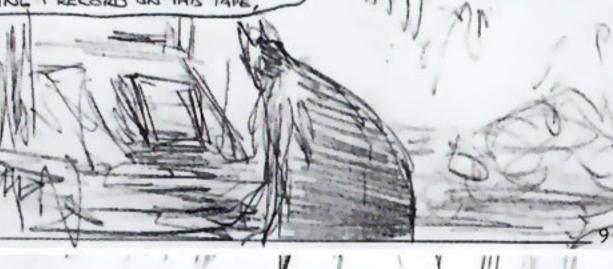












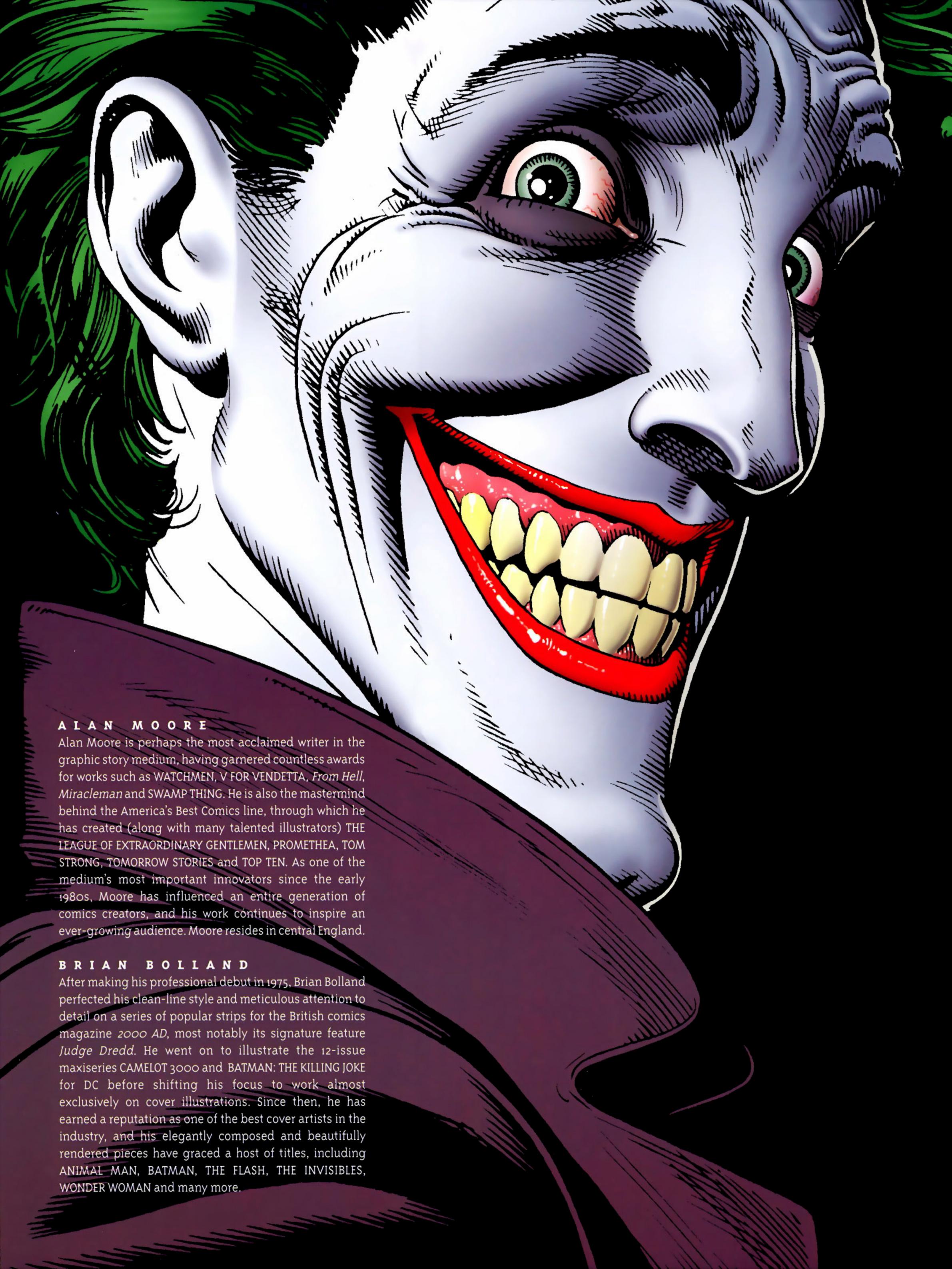


ALAN MOORE

Alan Moore is perhaps the most acclaimed writer in the graphic story medium, having garnered countless awards for such works as WATCHMEN, V FOR VENDETTA, From Hell, Miracleman and SWAMP THING. He is also the mastermind behind the America's Best Comics line, through which he has created (along with many talented illustrators) THE LEAGUE OF EXTRAORDINARY GENTLEMEN, PROMETHEA, TOM STRONG, TOMORROW STORIES and TOP TEN. As one of the medium's most important innovators since the early 1980s, Moore has influenced an entire generation of comics creators, and his work continues to inspire an ever-growing audience. Moore resides in central England.

BRIAN BOLLAND

After making his professional debut in 1975, Brian Bolland perfected his clean-line style and meticulous attention to detail on a series of popular strips for the British comics magazine 2000 AD, most notably its signature feature Judge Dredd. He went on to illustrate the 12-issue maxiseries CAMELOT 3000 and BATMAN: THE KILLING JOKE for DC before shifting his focus to work almost exclusively on cover illustrations. Since then, he has earned a reputation as one of the best cover artists in the industry, and his elegantly composed and beautifully rendered pieces have graced a host of titles, including ANIMAL MAN, BATMAN, THE FLASH, THE INVISIBLES, WONDER WOMAN and many more.



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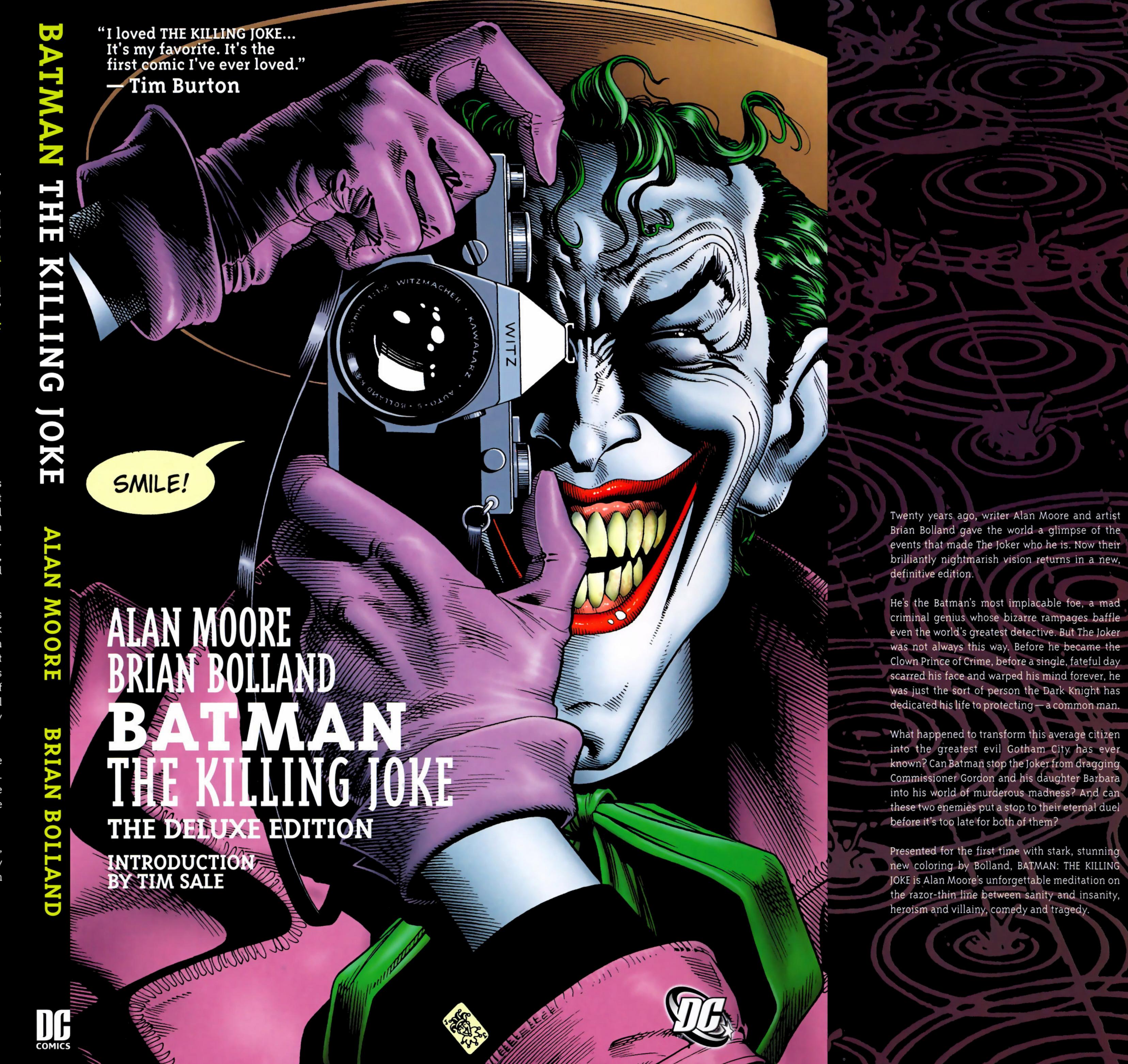
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